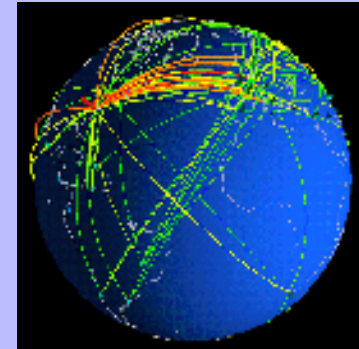




Beyond 4G Networks & Services

**Adam T. Drobot
Telcordia Technologies, Inc.
Piscataway, NJ 08854**



**ISCC 2007:
12th IEEE Symposium on Computers and
Communications**

**Aveiro, Portugal
3 July 2007**

Agenda

- Introduction
- Background
- Technologies
- Future Directions

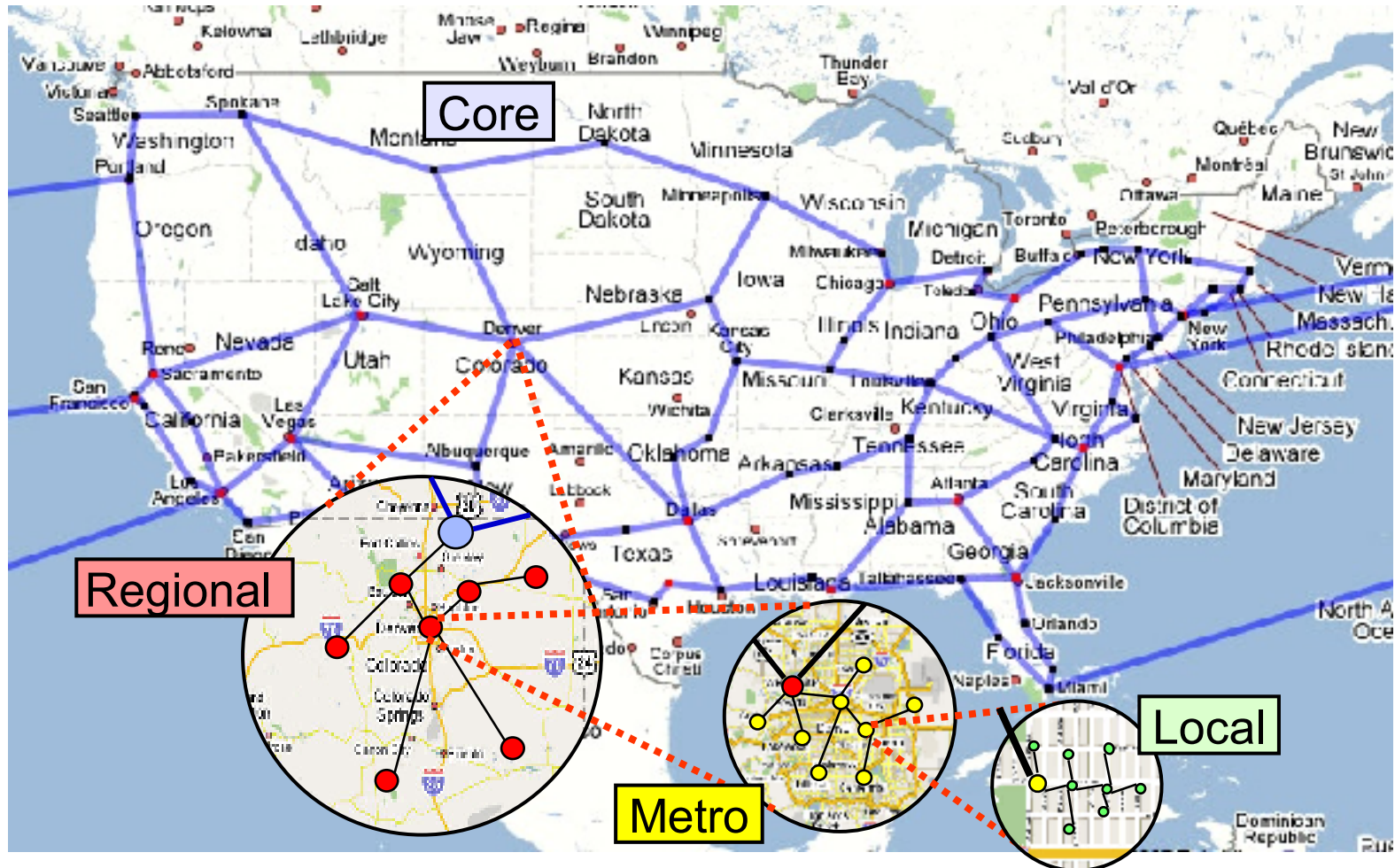


Introduction

- **The Communication Industry**
 - **Size – \$2.7 Trillion worldwide, \$0.9T U.S.**
 - **Complexity**
 - **Wireline, Wireless, Cable, Fiber, Satellite, Powerline...**
 - **Voice, Data, Video...**
 - **Pervasiveness – Global system with 1B+ subscribers**
- **Convergence**
 - **Delivery of any service over any device or network, to any location, using common infrastructure**

Introduction

Networks – Core, Regional, Metro, Local



Introduction

The Communication Industry

- **Drivers**
 - New Services
 - Efficiency of Operations
 - Deployment of Capital
- **Direction**
 - Applications and Services
 - IMS – IP Multimedia Subsystem
 - Mediating Middleware and Core Capabilities
 - Networks and Devices

Background

Global Customer Trends

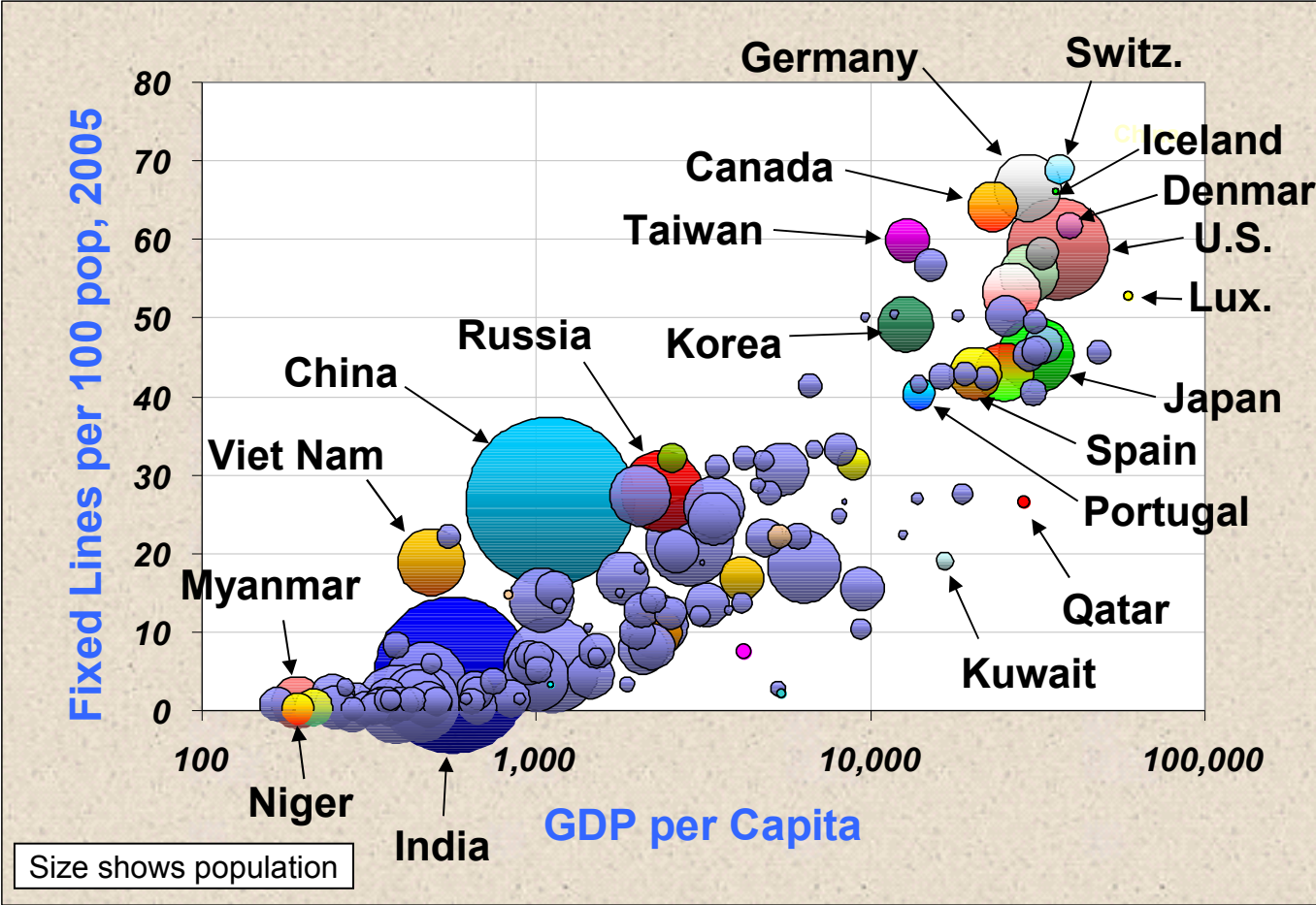


Background – Fixed Lines

- **Fixed Telephone Lines per 100 population**

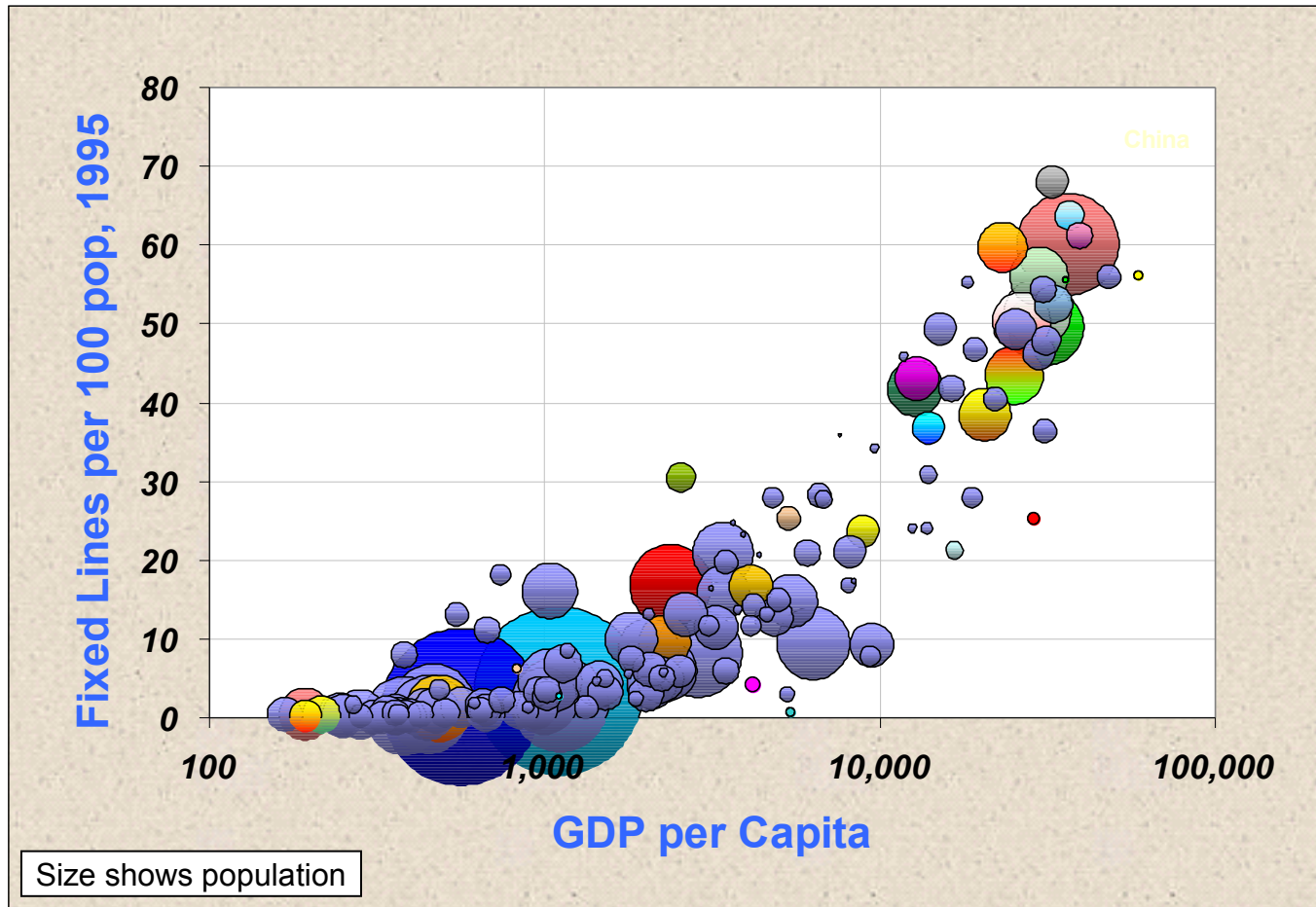
Background

Fixed Telephone lines per 100 pop. in 2005



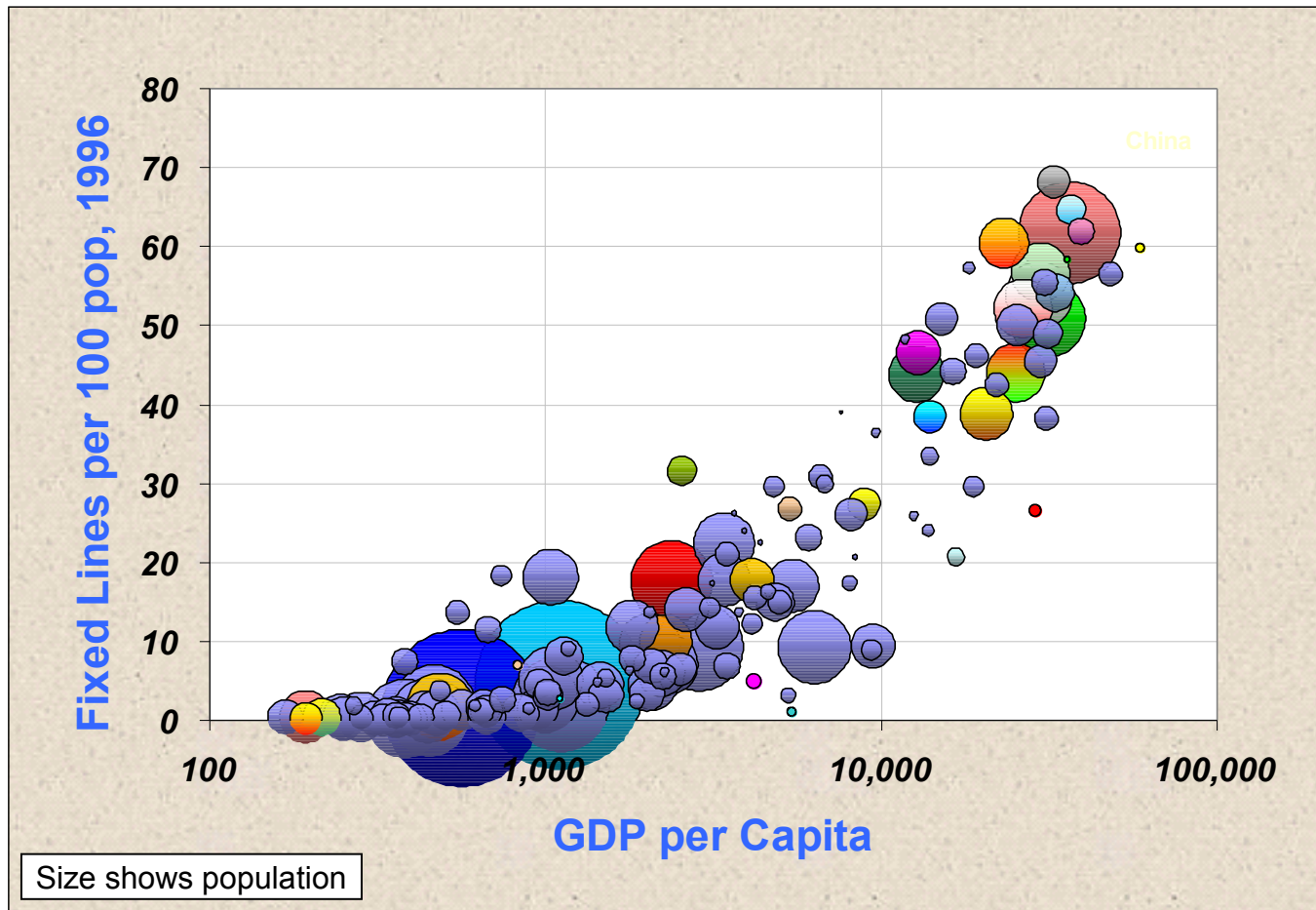
Background

Fixed Telephone lines per 100 pop. in 1995



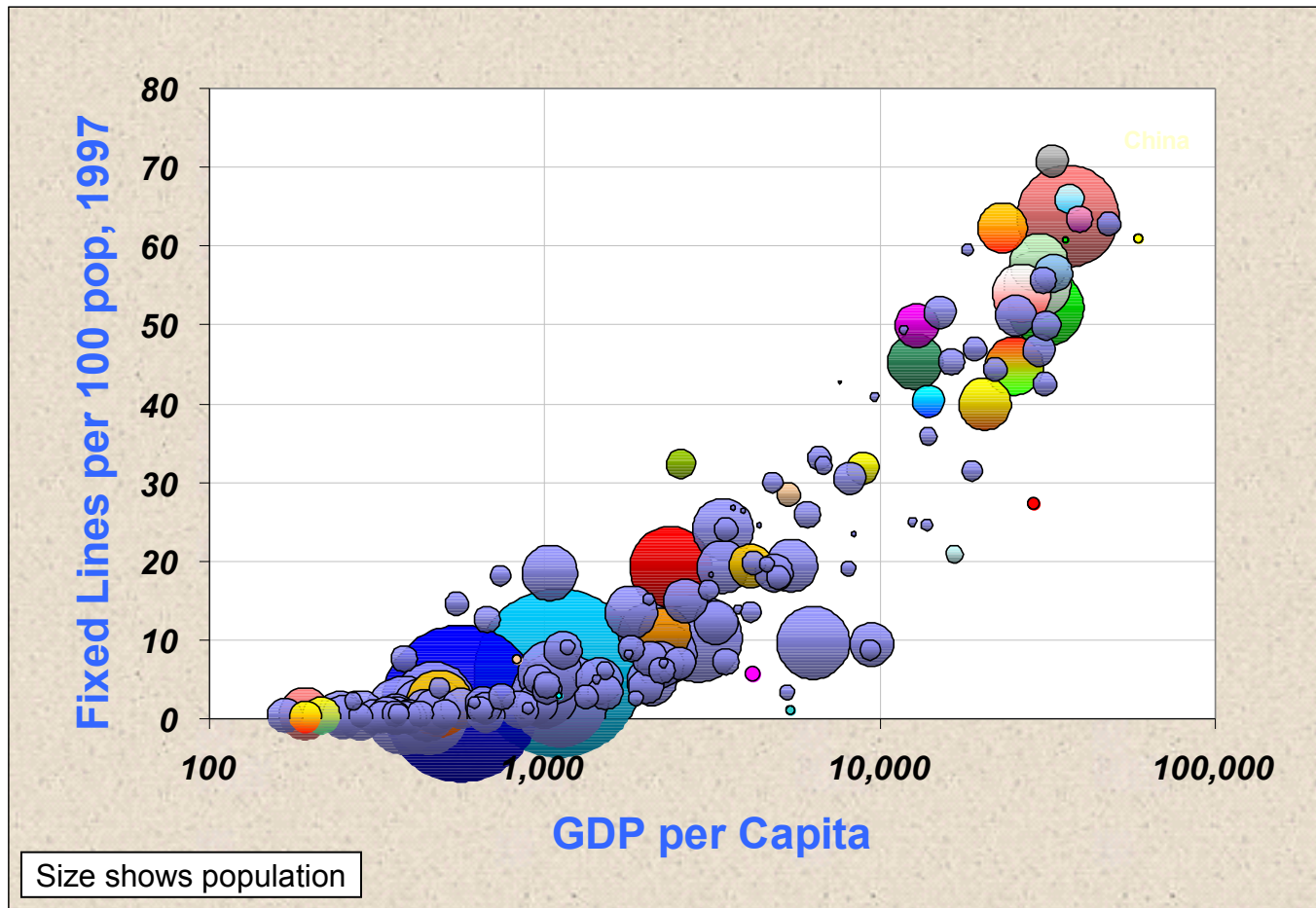
Background

Fixed Telephone lines per 100 pop. in 1996



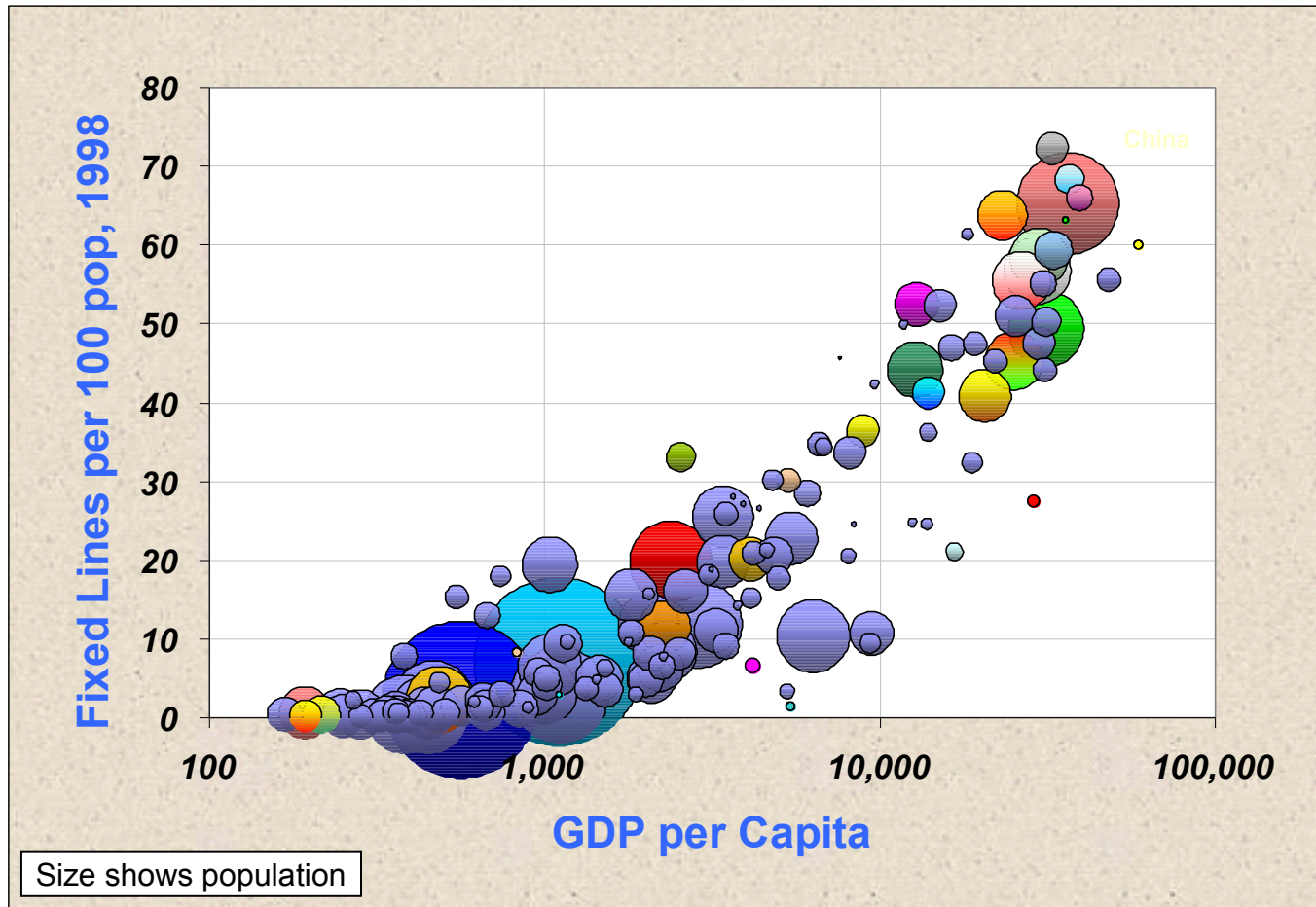
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Fixed Telephone lines per 100 pop. in 1997



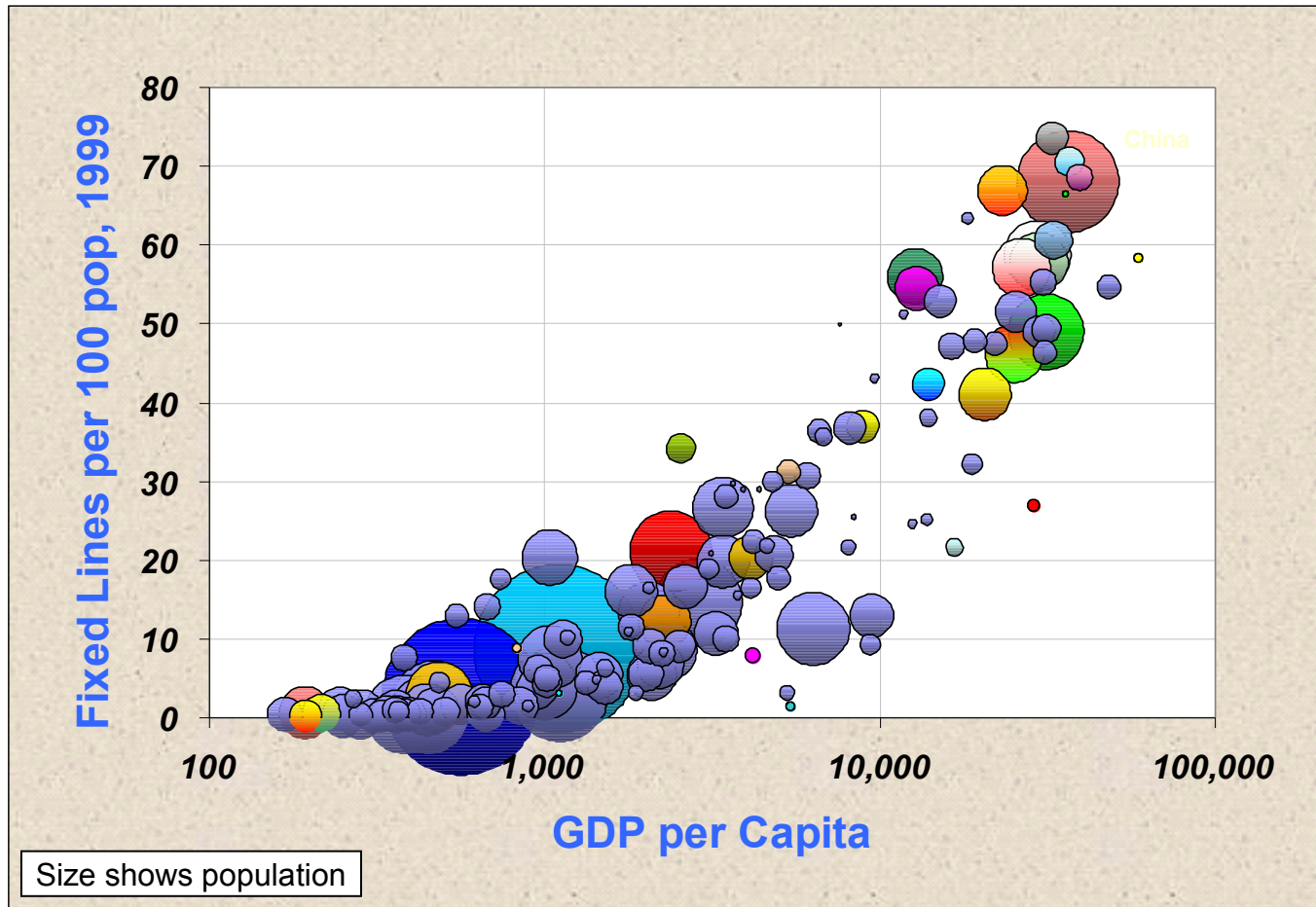
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Fixed Telephone lines per 100 pop. in 1998



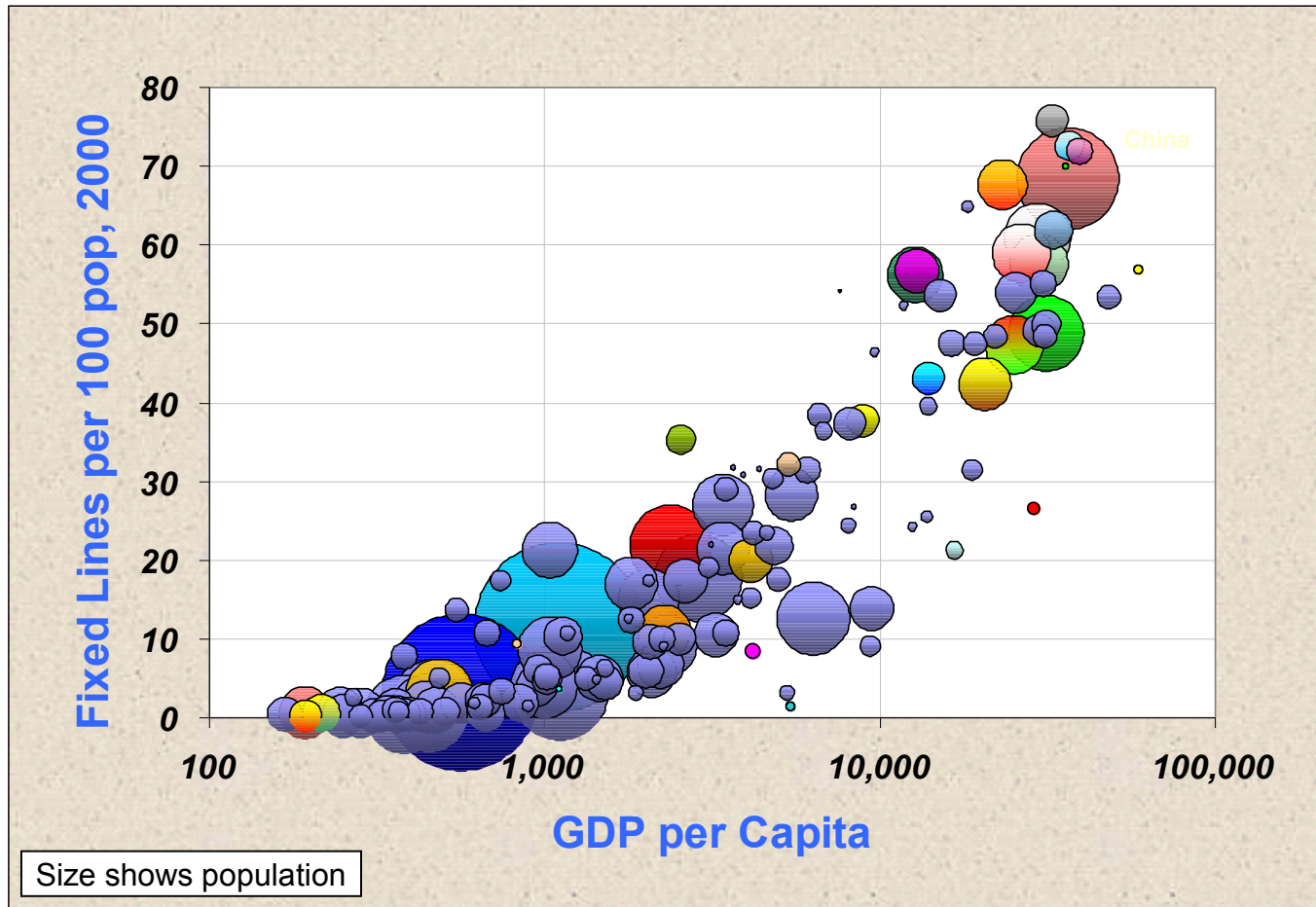
Background

Fixed Telephone lines per 100 pop. in 1999



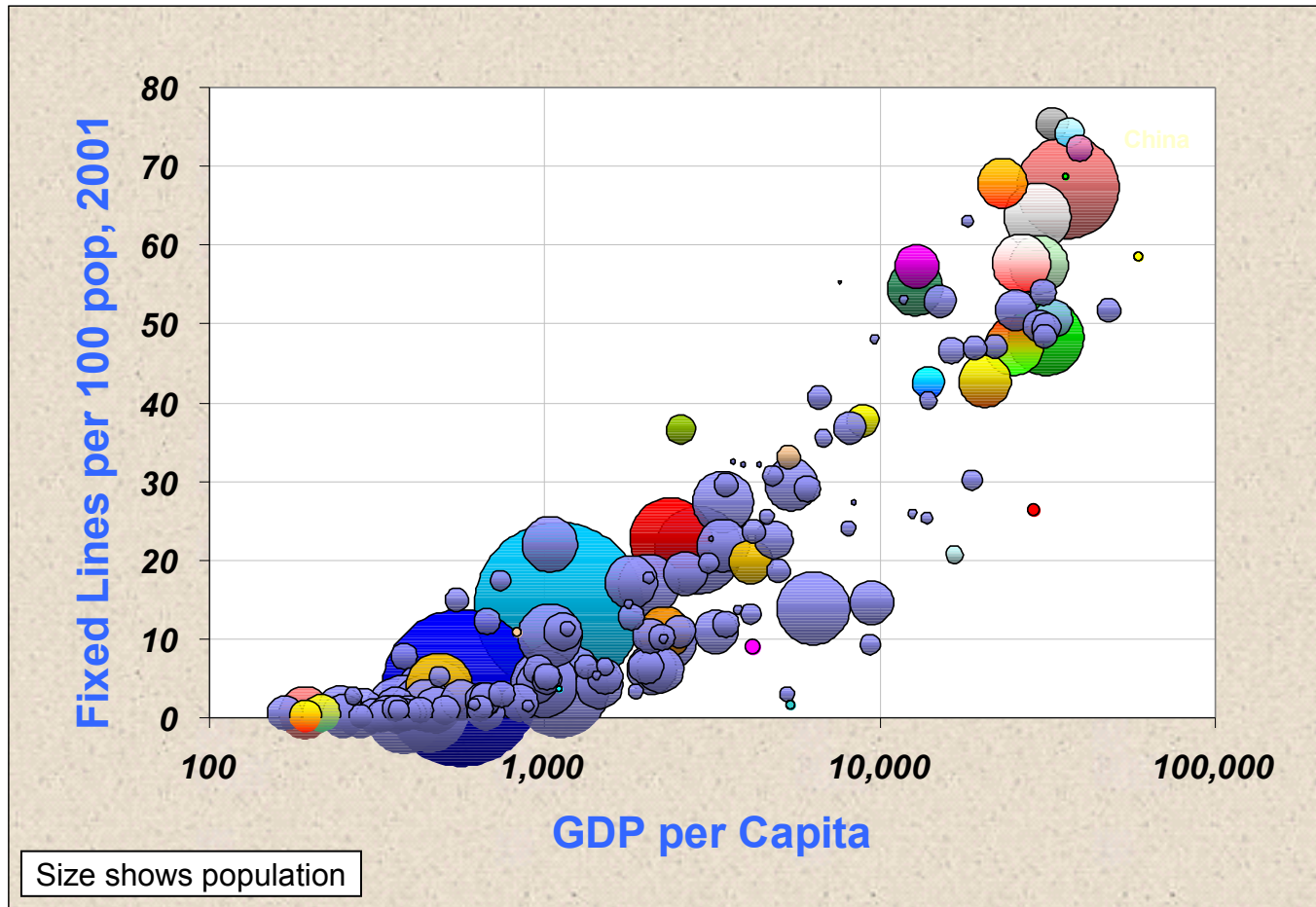
Background

Fixed Telephone lines per 100 pop. in 2000



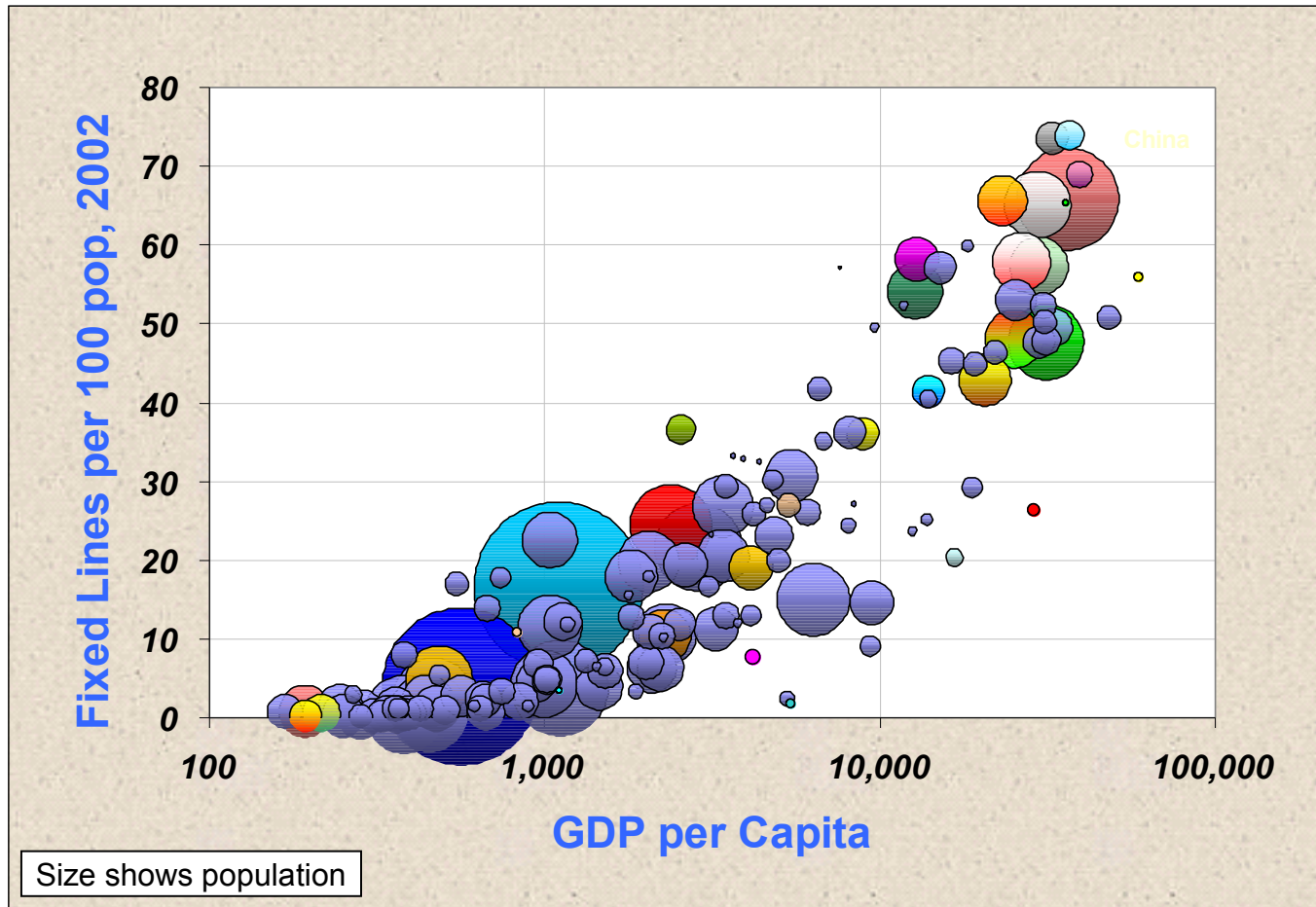
Background

Fixed Telephone lines per 100 pop. in 2001



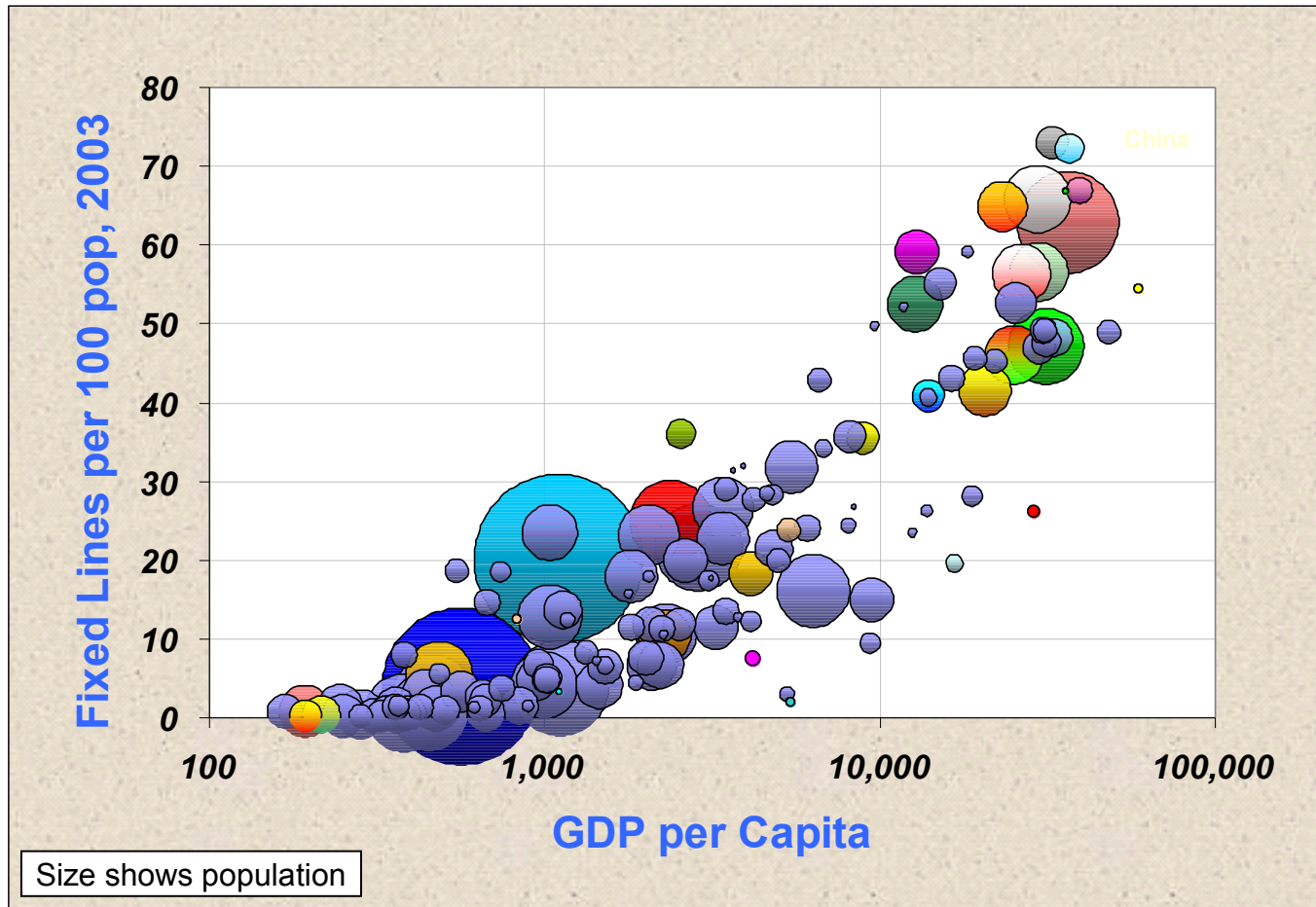
Background

Fixed Telephone lines per 100 pop. in 2002



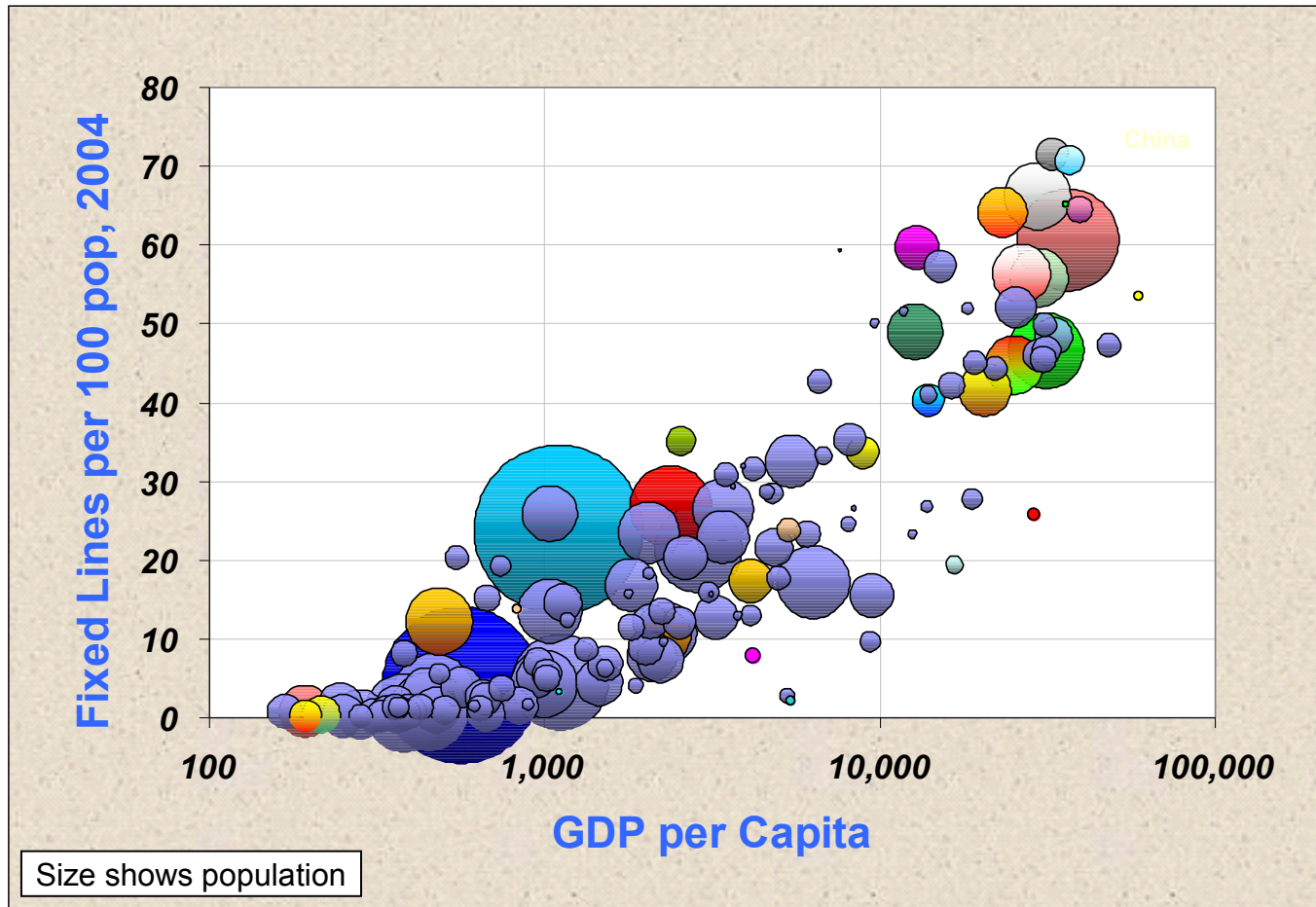
Background

Fixed Telephone lines per 100 pop. in 2003



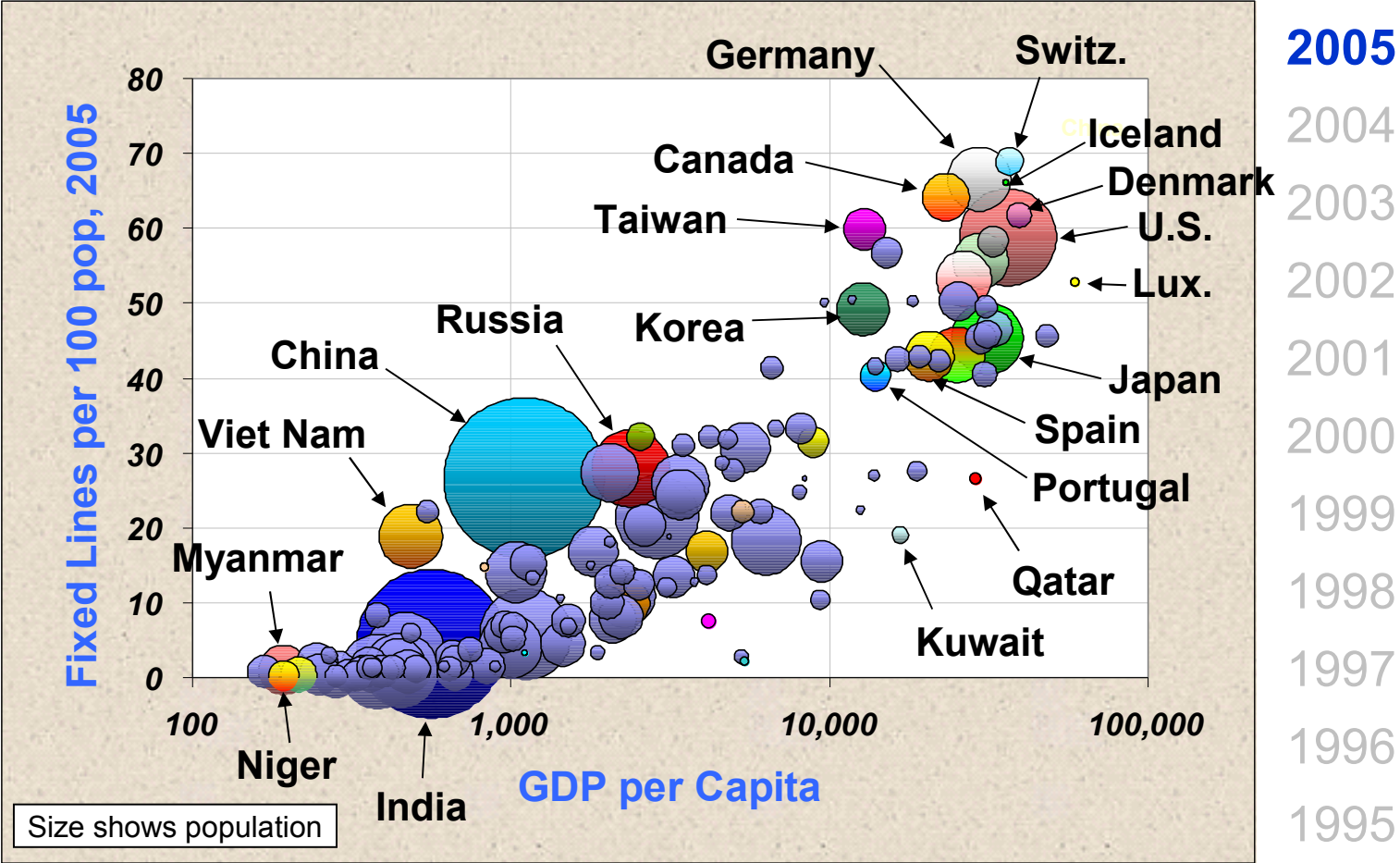
Background

Fixed Telephone lines per 100 pop. in 2004



Background

Fixed Telephone lines per 100 pop. in 2005

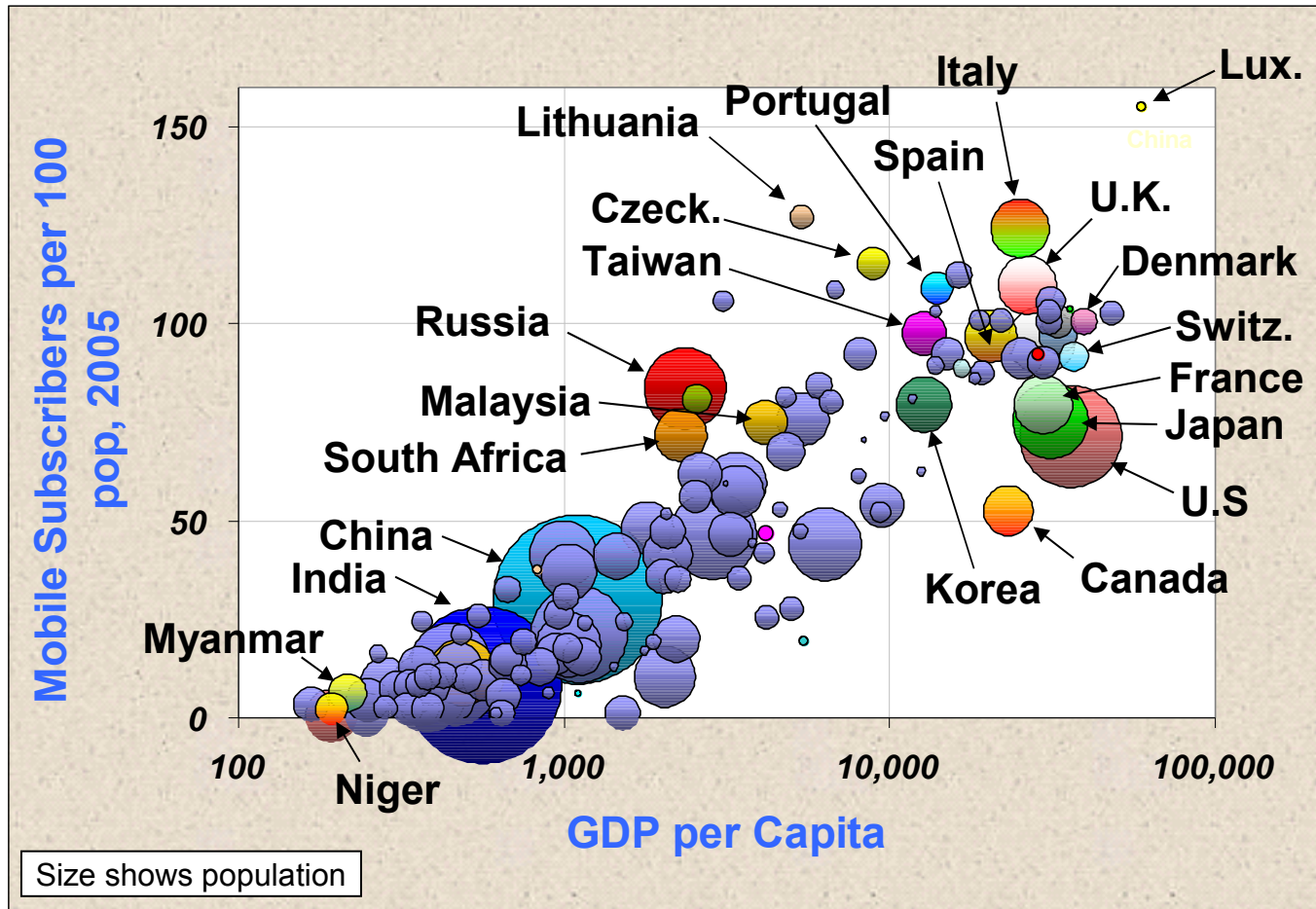


Background – Mobile Subscribers

- **Mobile Subscribers per 100 population**

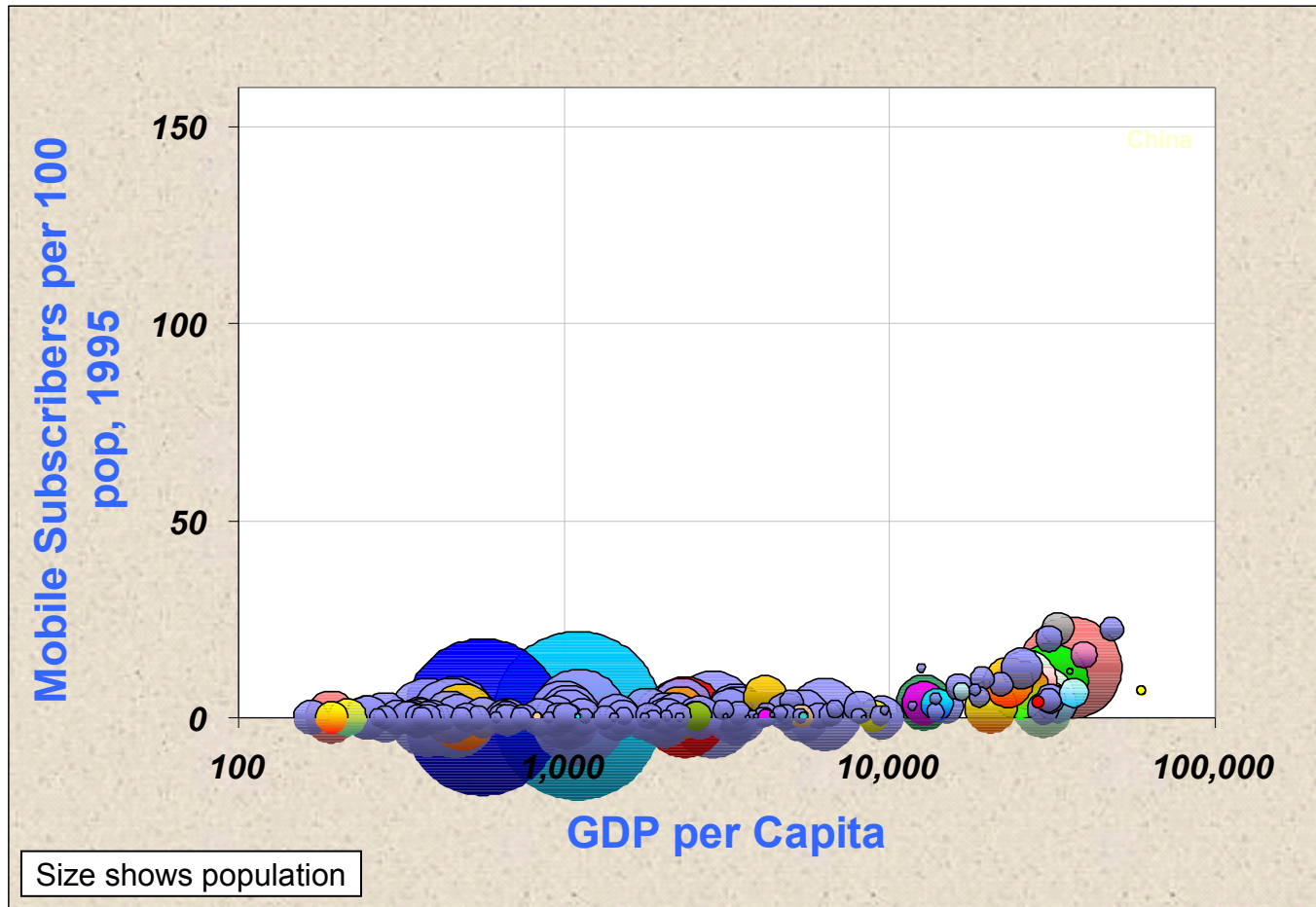
Background

Mobile Subscribers per 100 pop. in 2005



Background

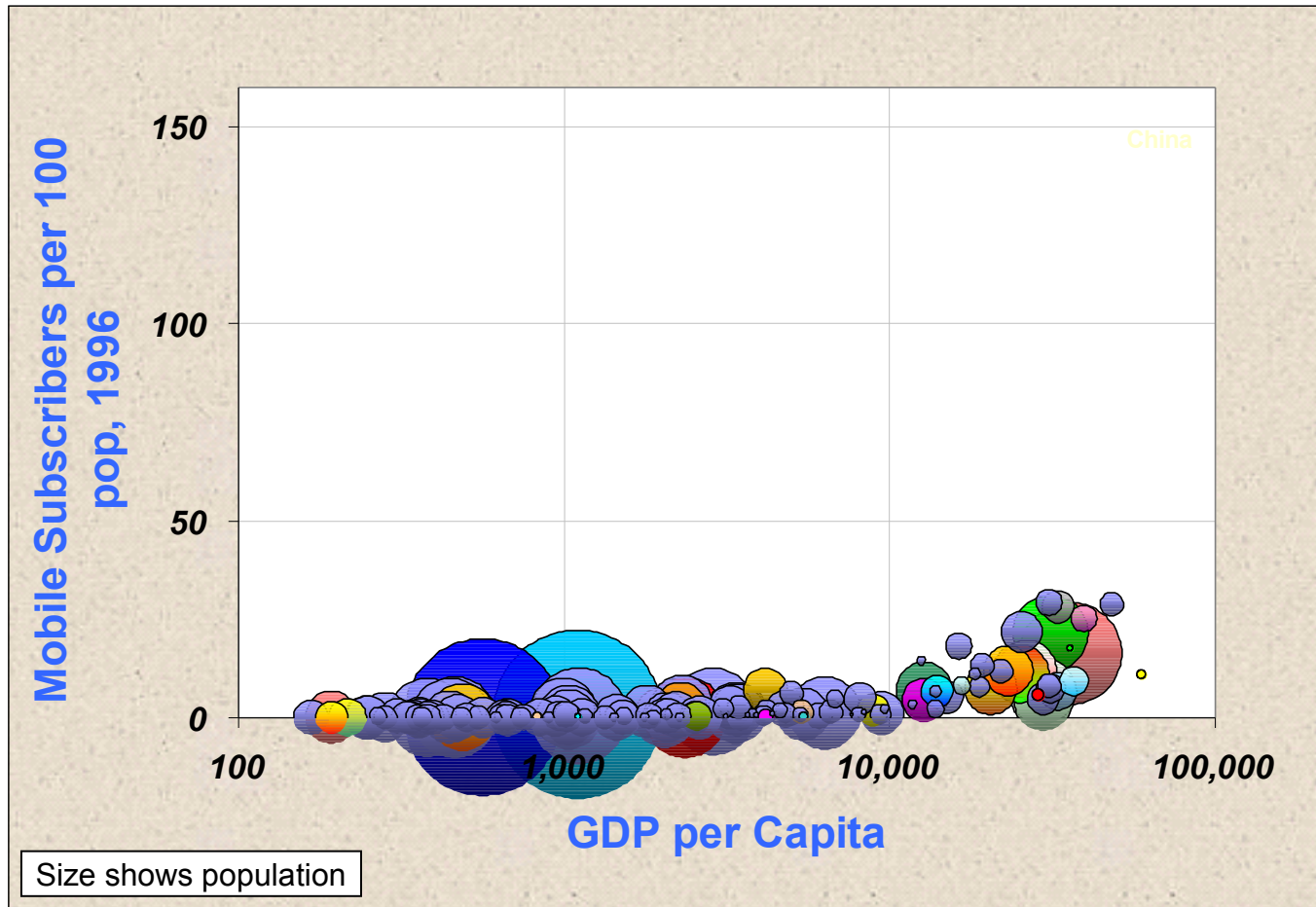
Mobile Subscribers per 100 pop. in 1995



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Background

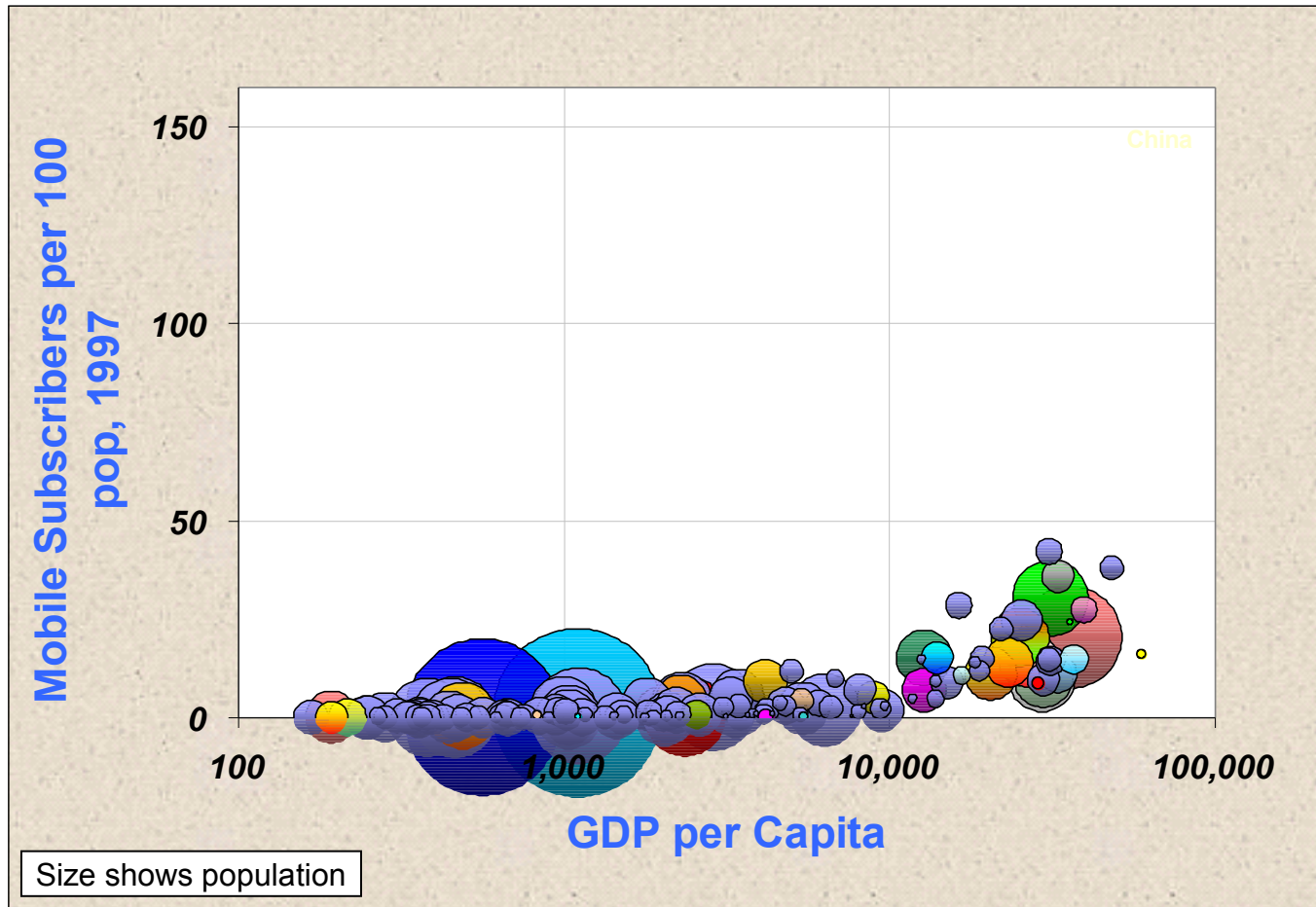
Mobile Subscribers per 100 pop. in 1996



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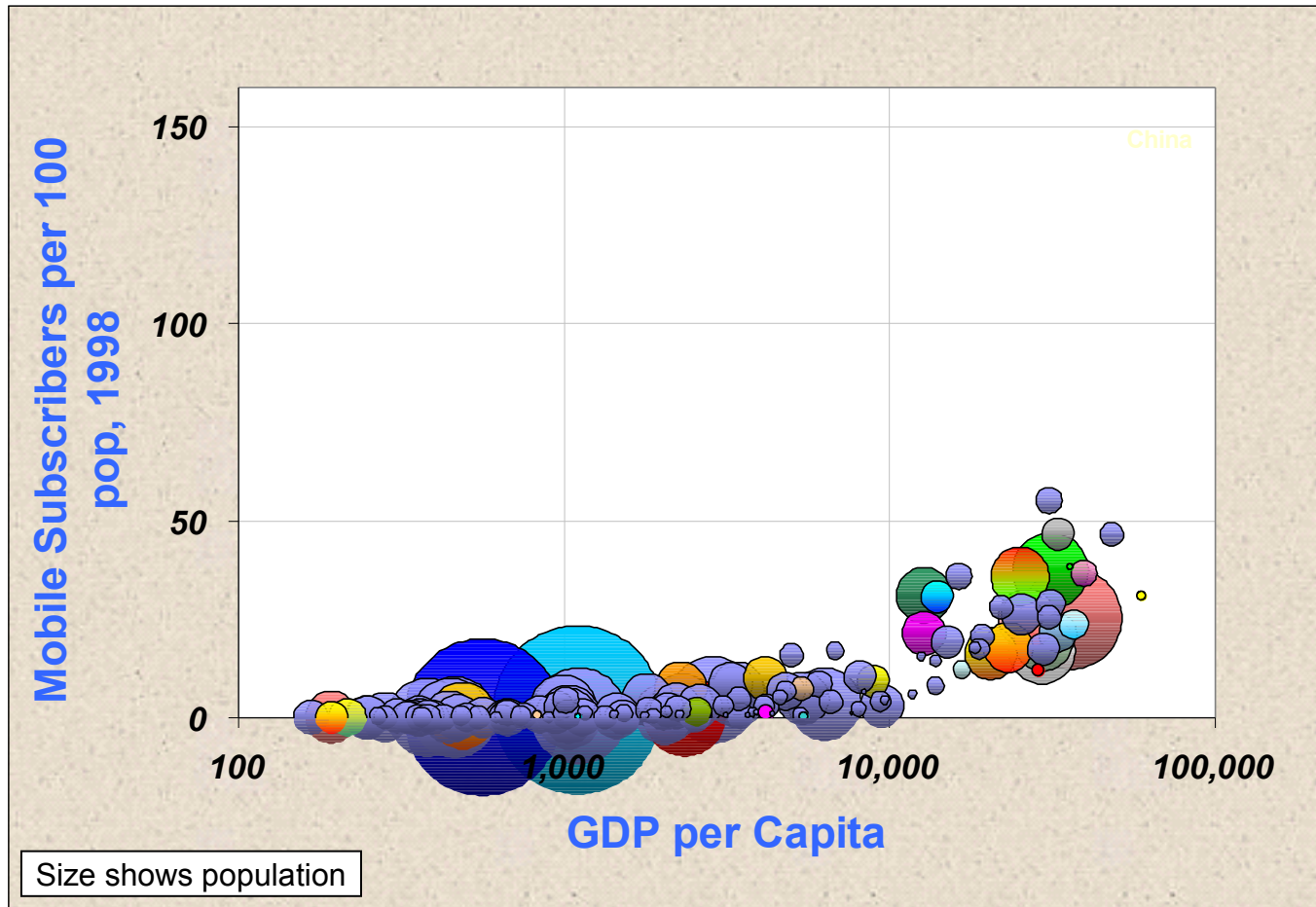
Mobile Subscribers per 100 pop. in 1997



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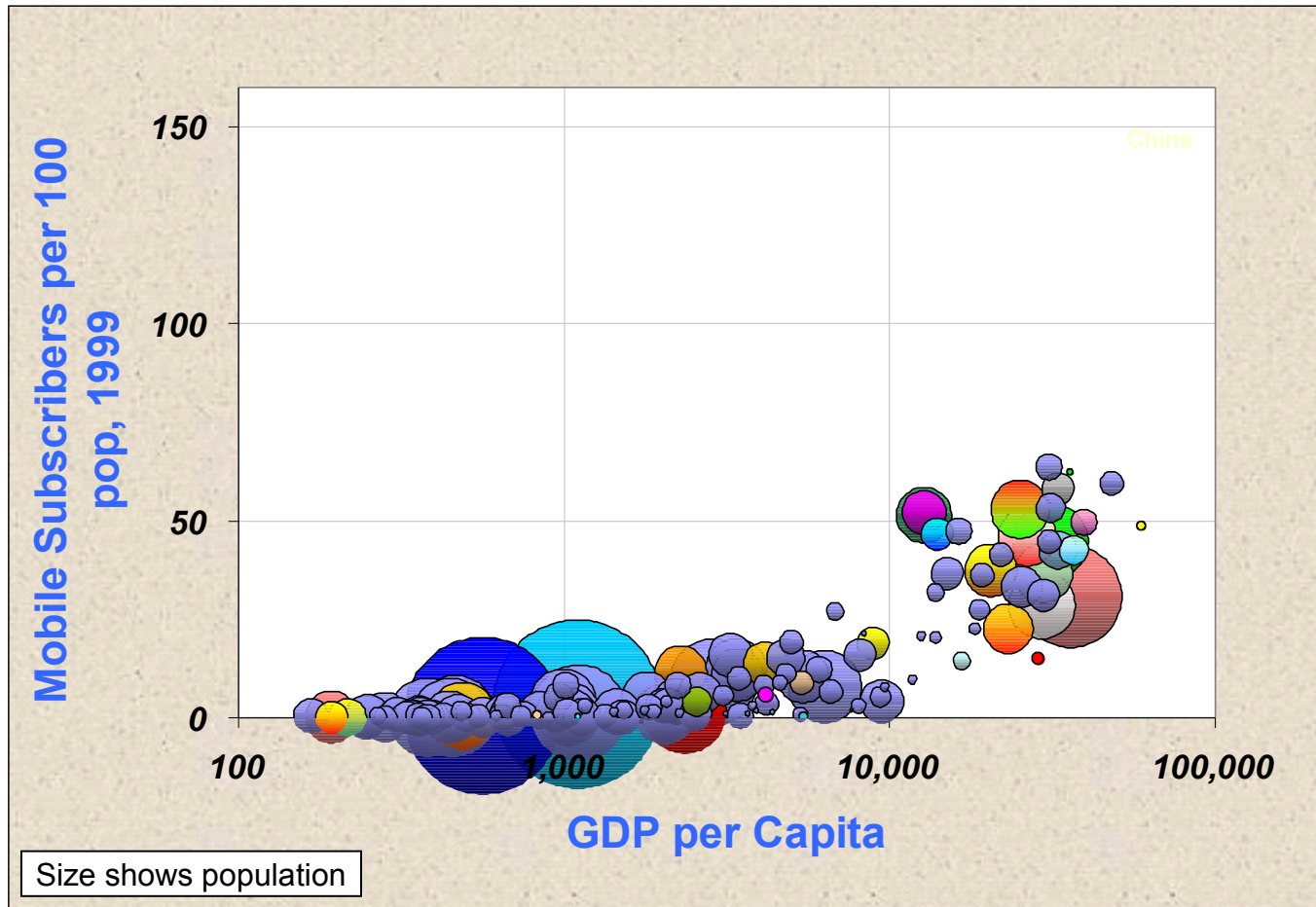
Mobile Subscribers per 100 pop. in 1998



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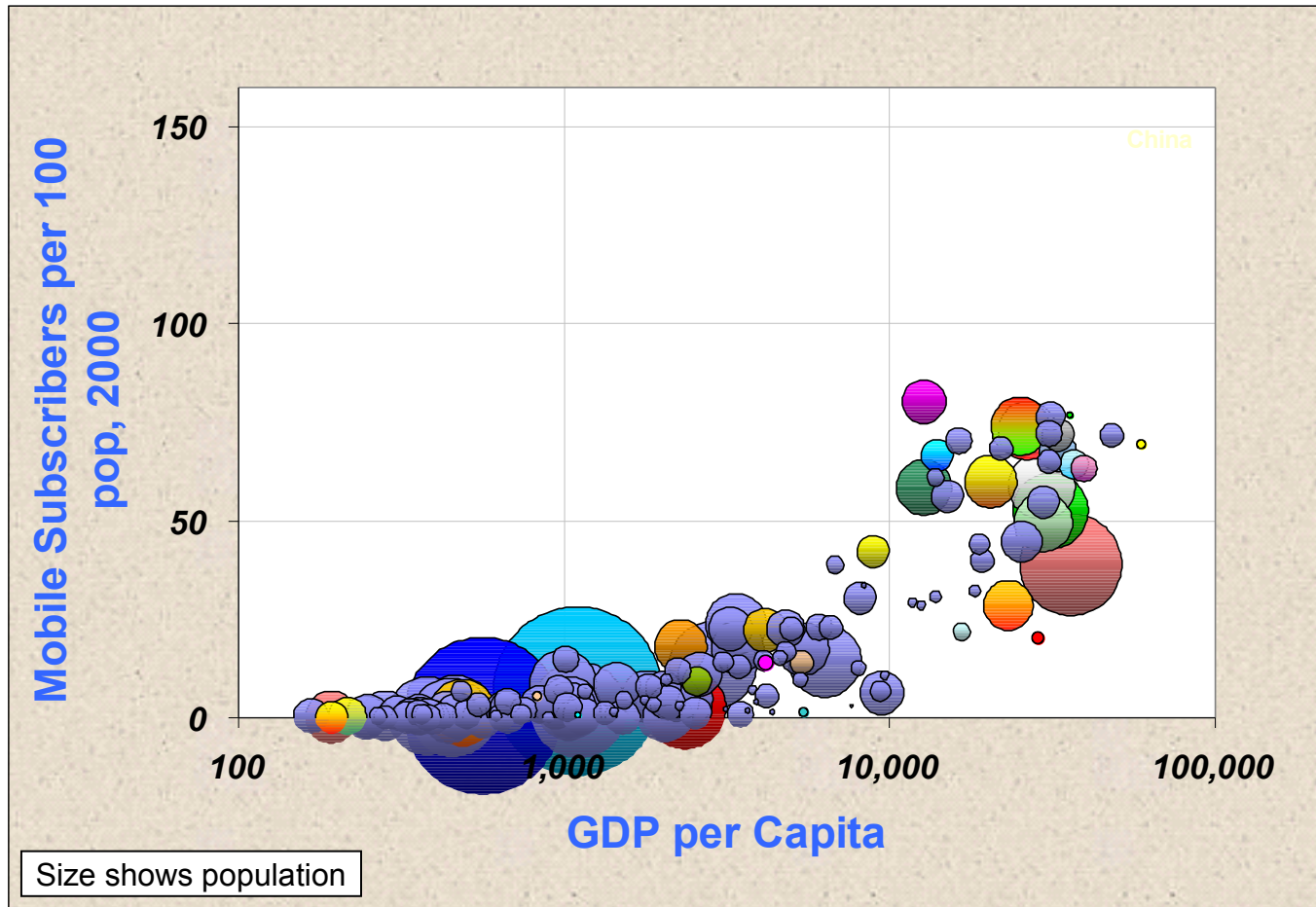
Background

Mobile Subscribers per 100 pop. in 1999



Background

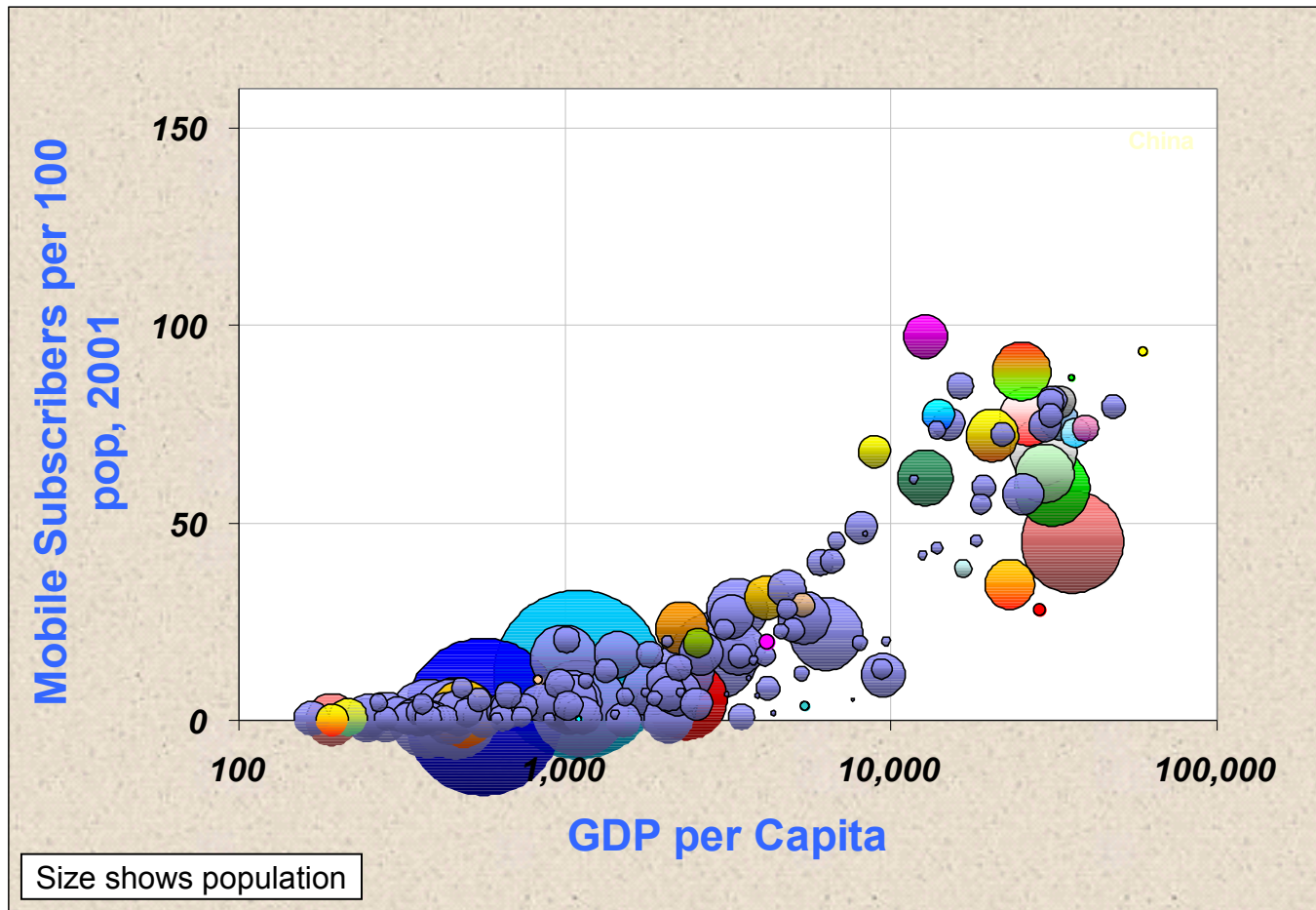
Mobile Subscribers per 100 pop. in 2000



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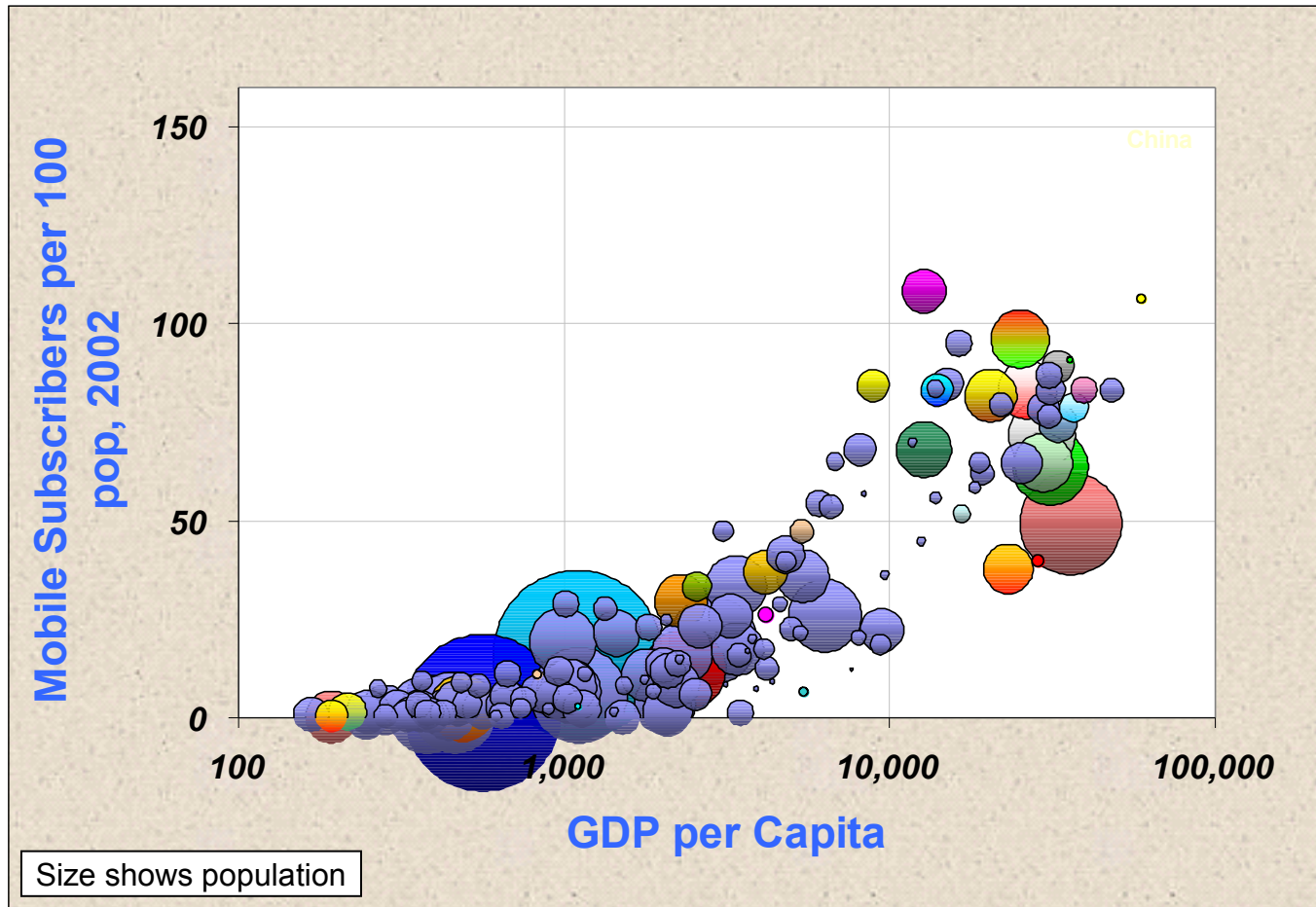
Background

Mobile Subscribers per 100 pop. in 2001



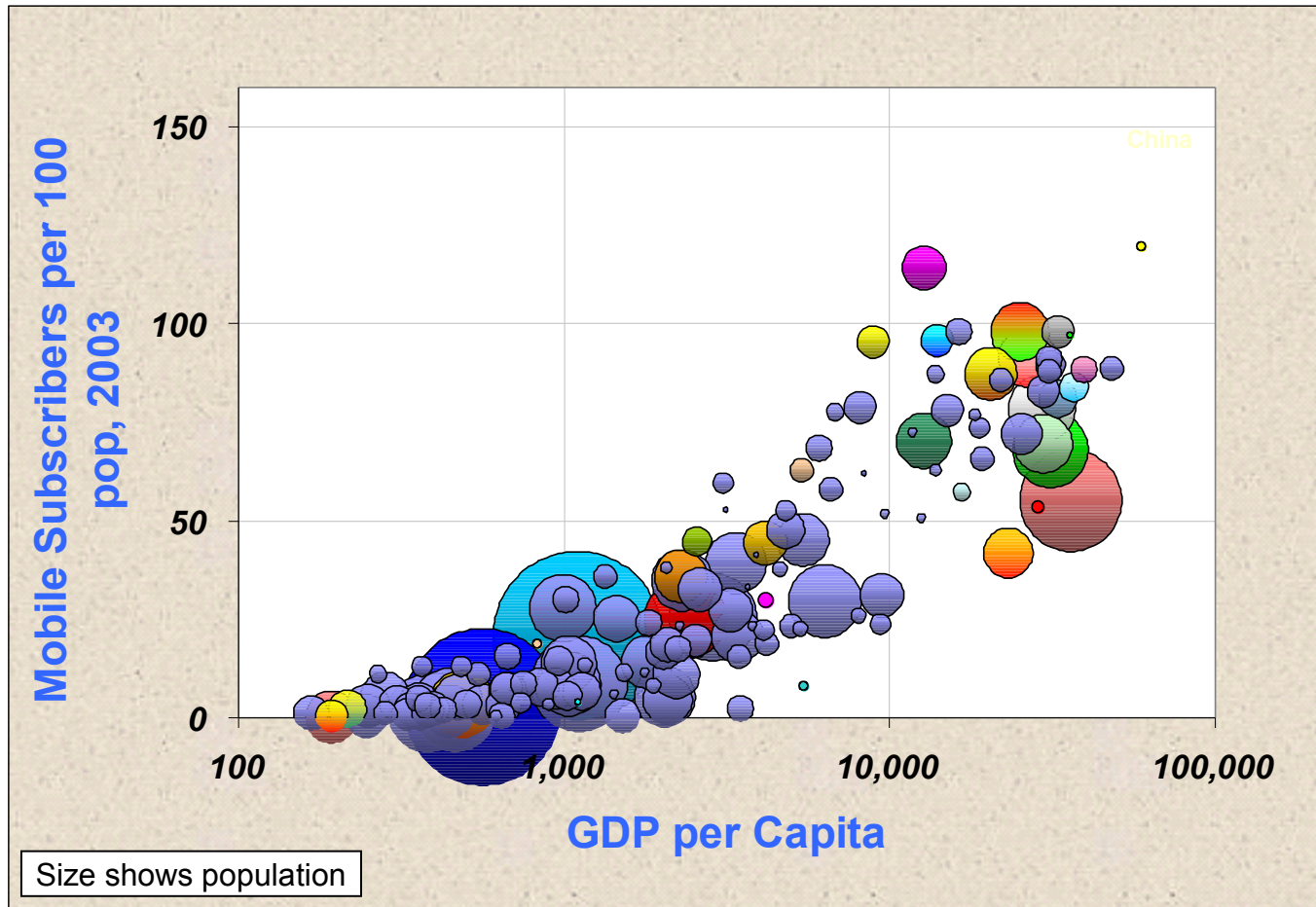
Background

Mobile Subscribers per 100 pop. in 2002



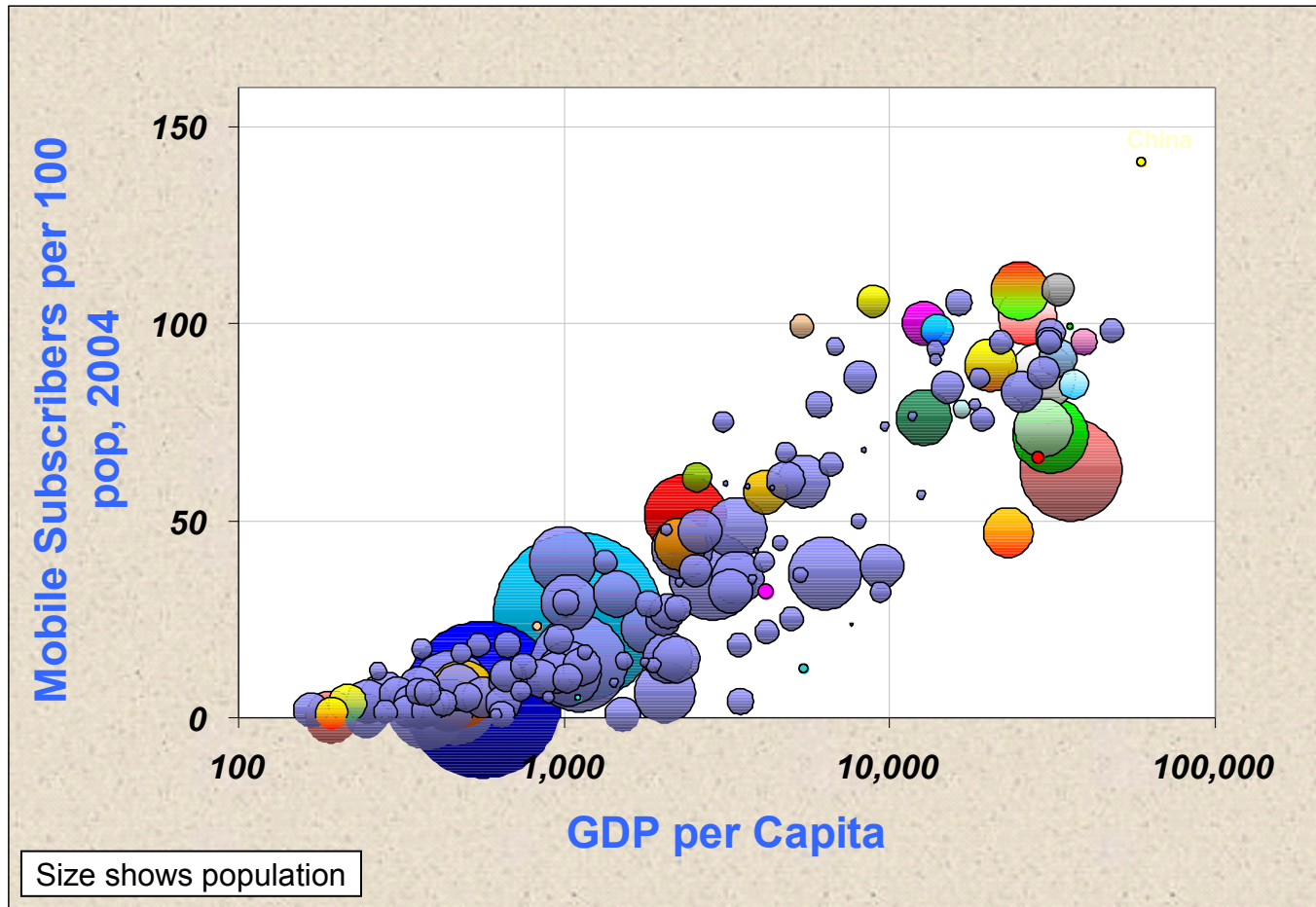
Background

Mobile Subscribers per 100 pop. in 2003



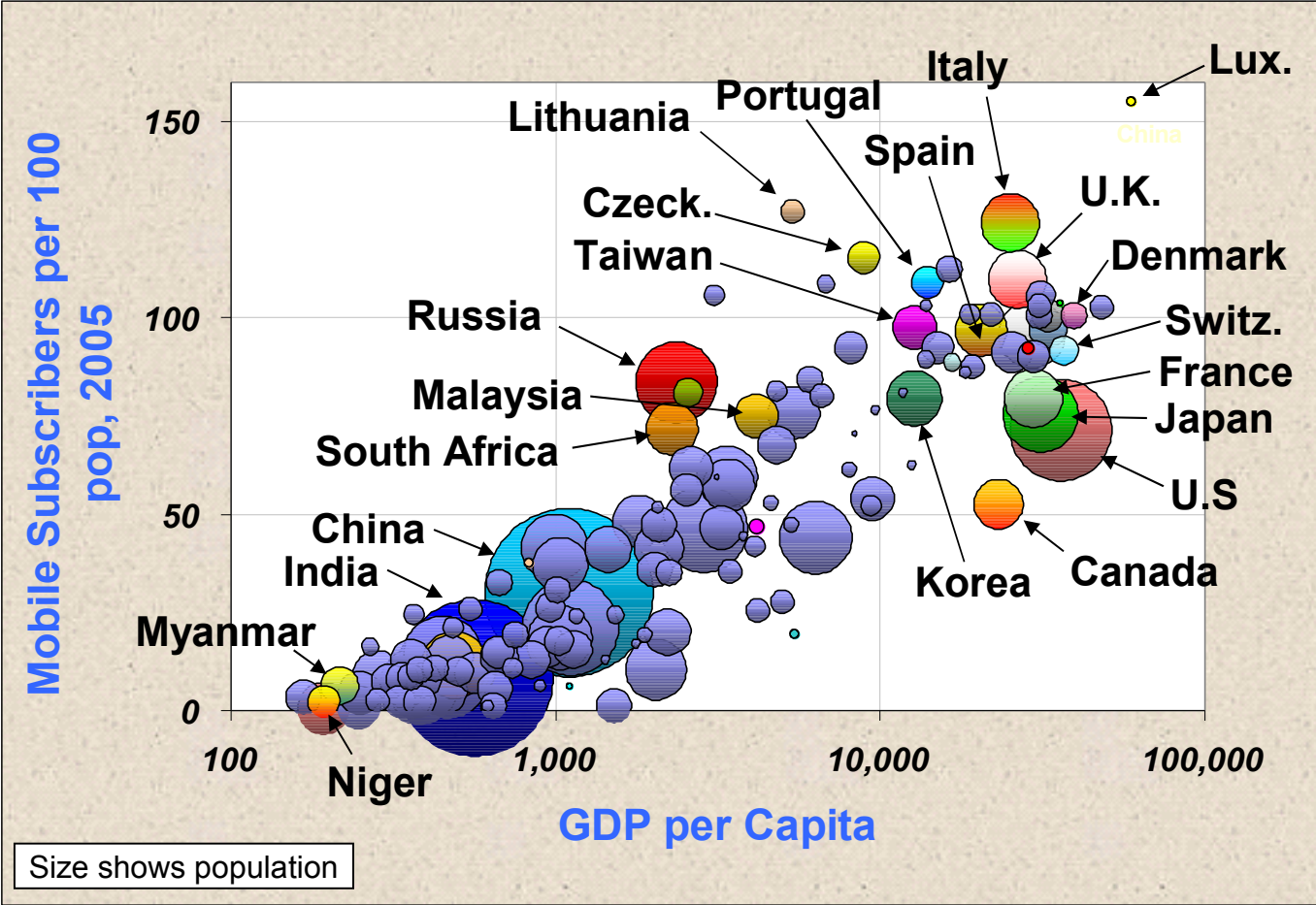
Background

Mobile Subscribers per 100 pop. in 2004



Background

Mobile Subscribers per 100 pop. in 2005



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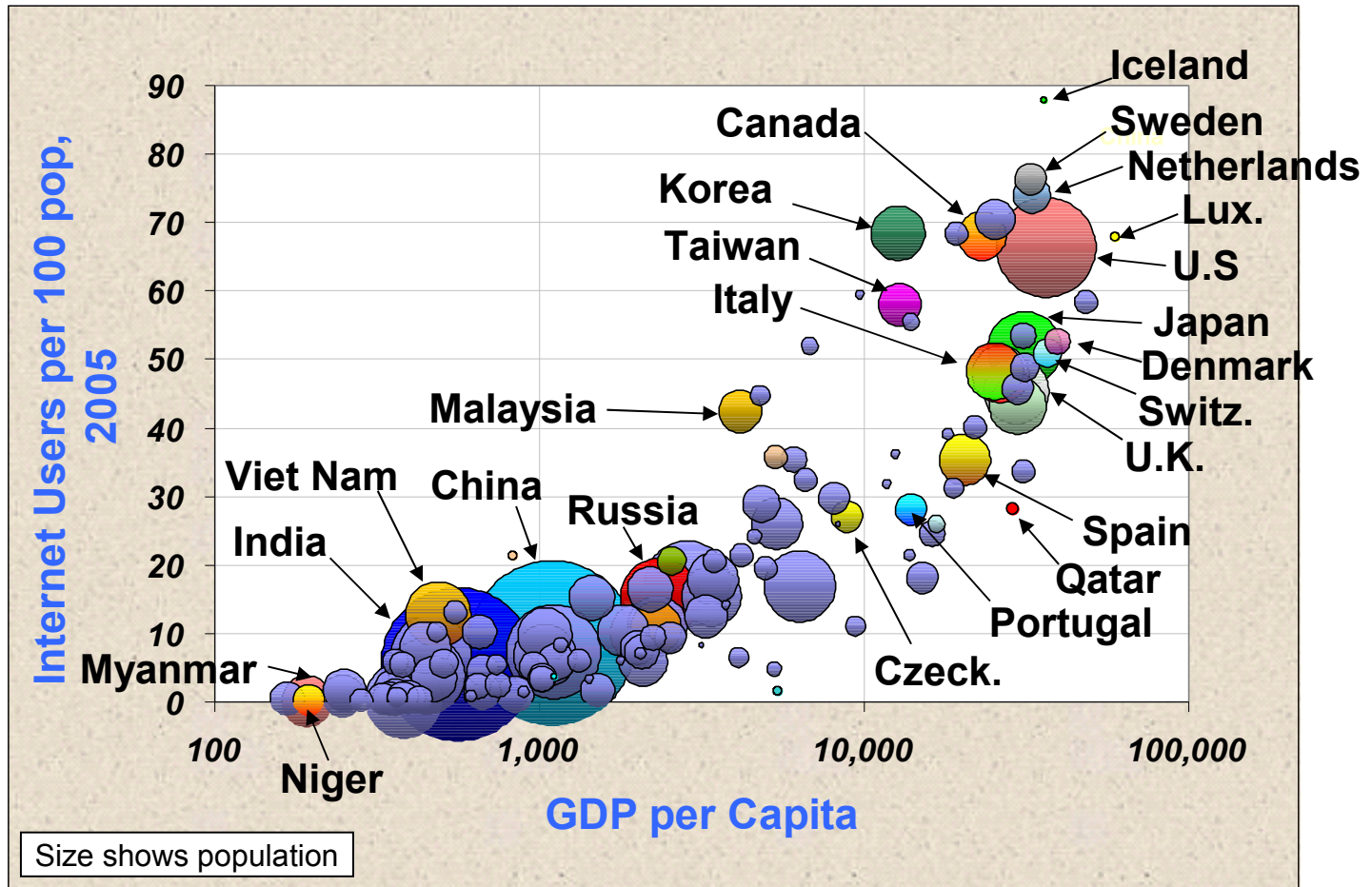
1995

Background – Internet Users

- **Internet Users per 100 population**

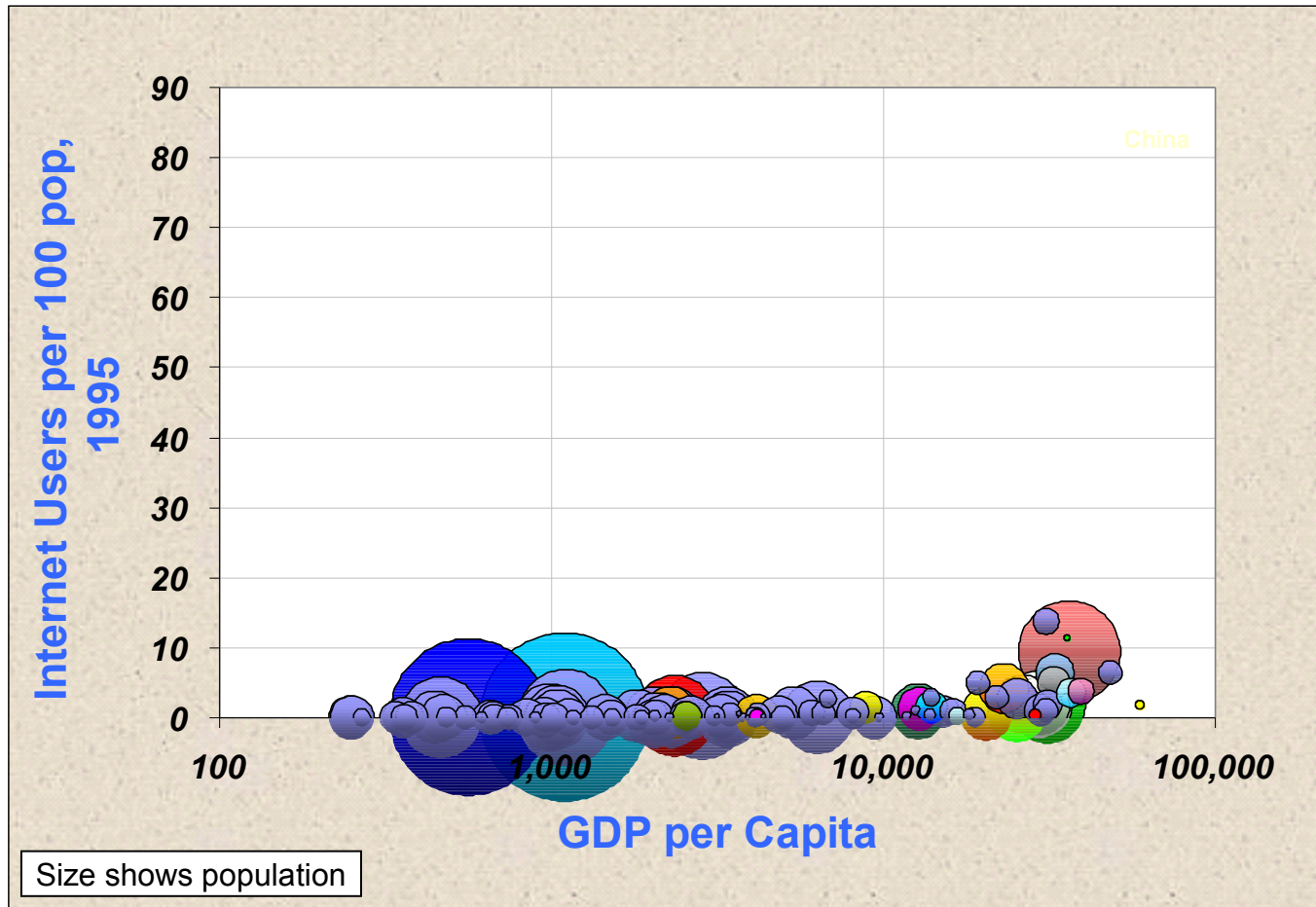
Background

Internet Users per 100 pop. in 2005



Background

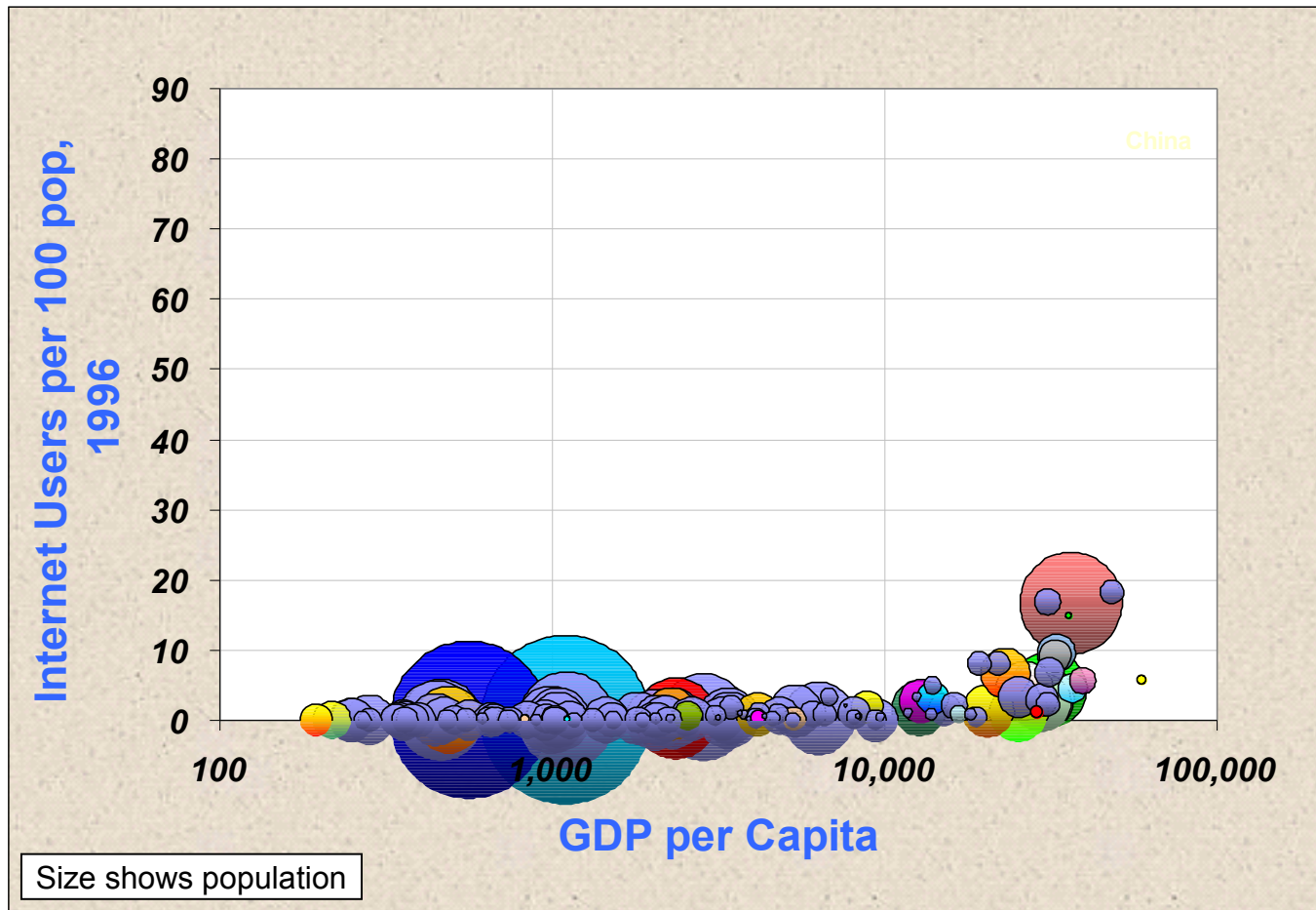
Internet Users per 100 pop. in 1995



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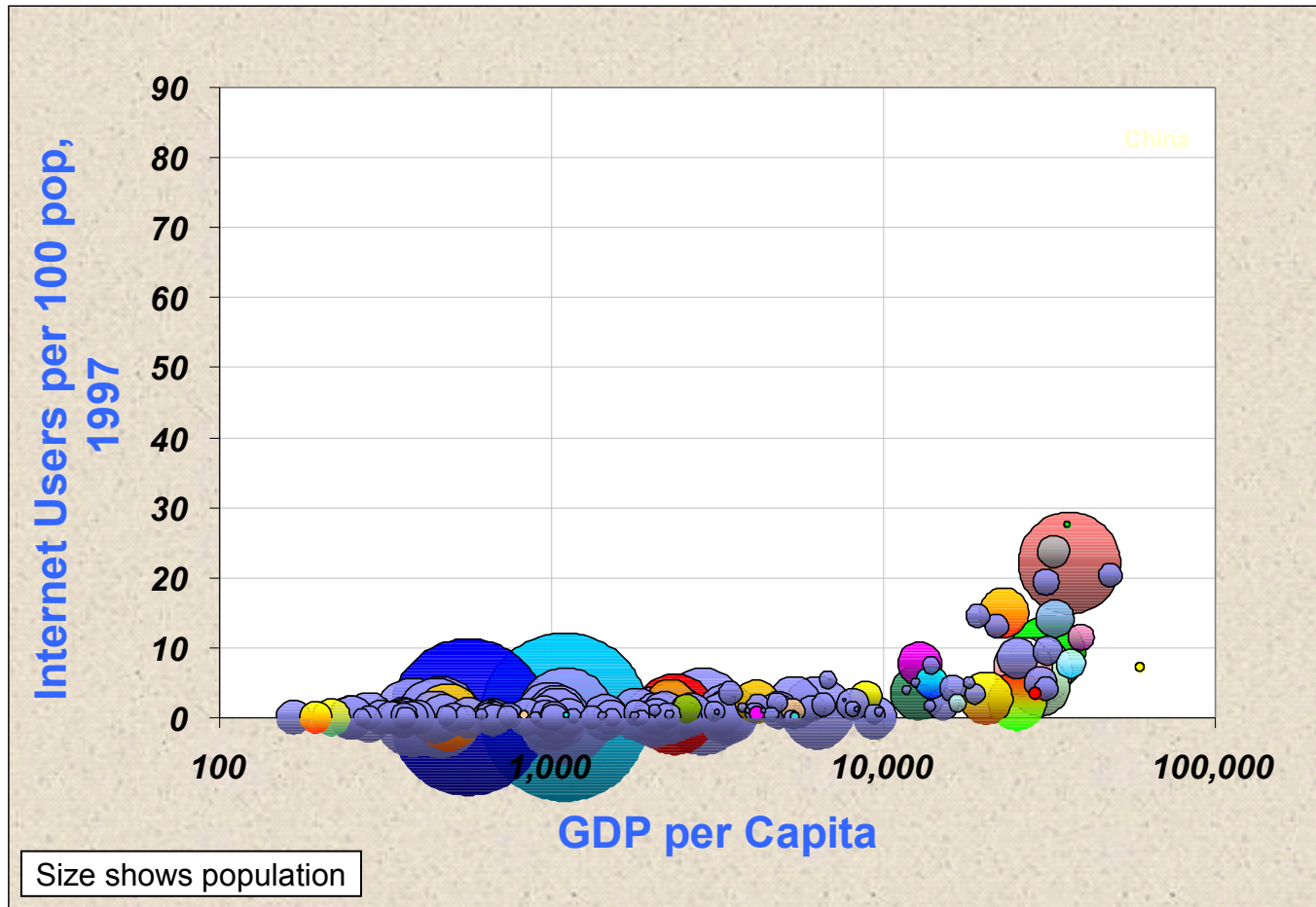
Background

Internet Users per 100 pop. in 1996



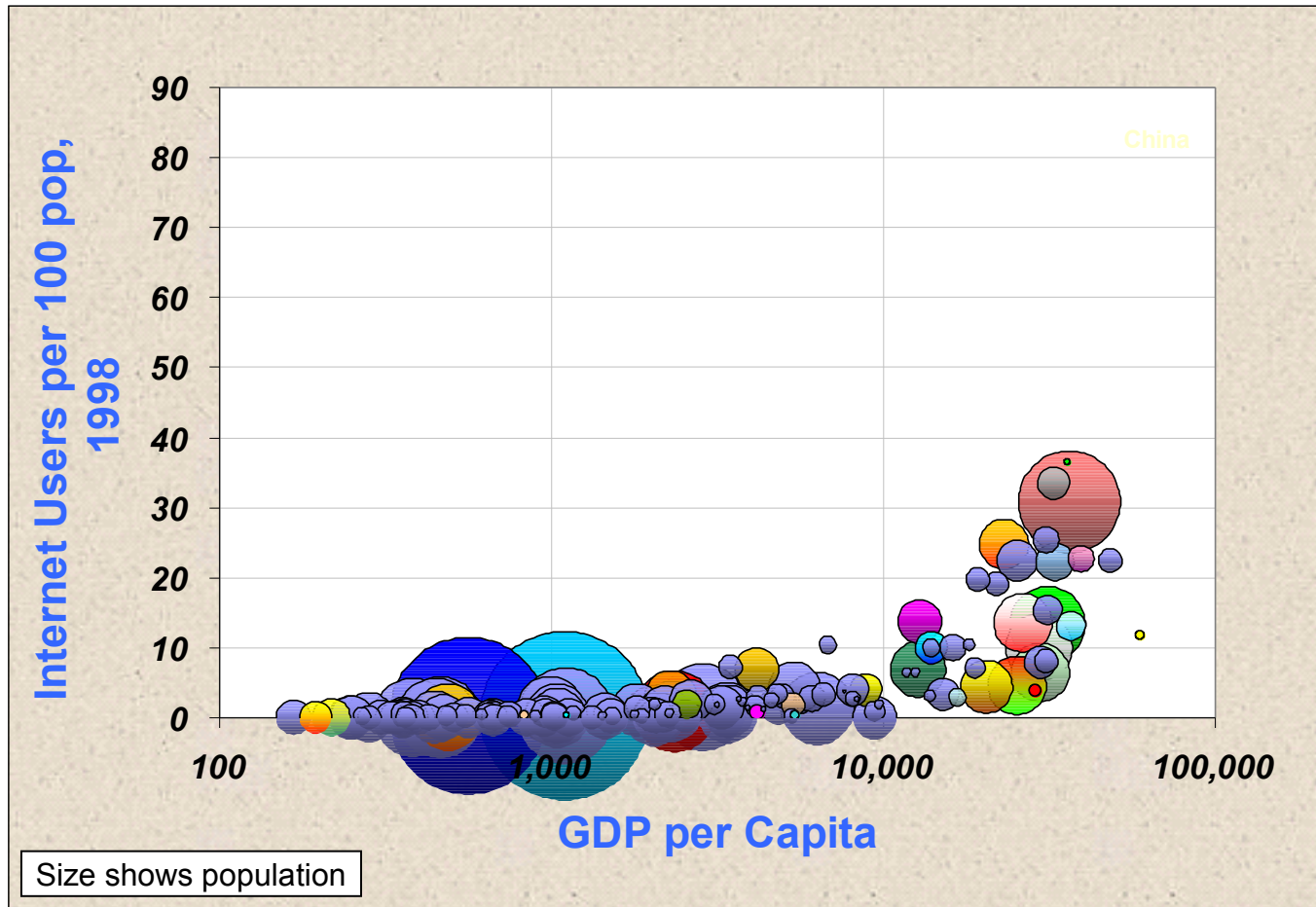
Background

Internet Users per 100 pop. in 1997



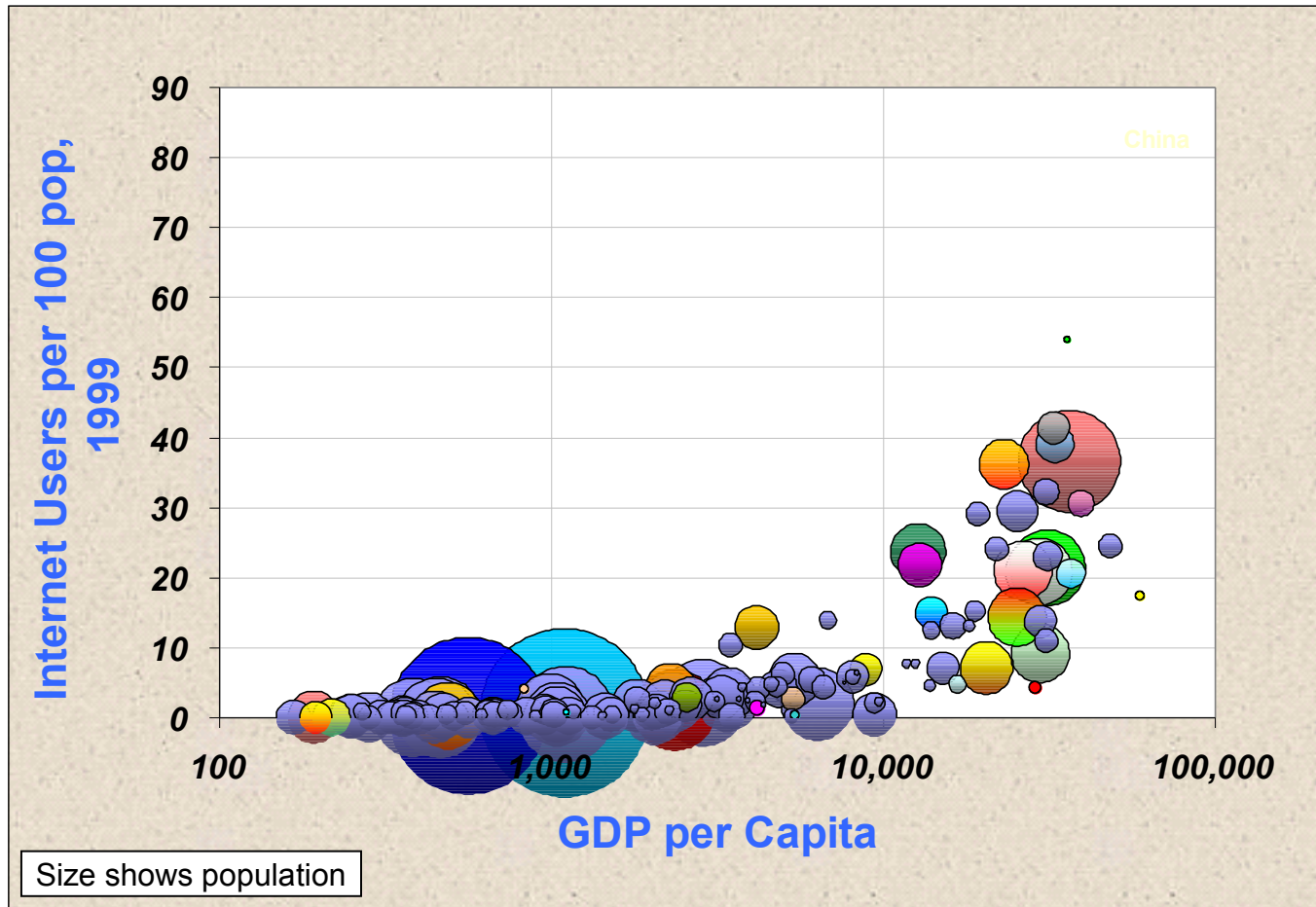
Background

Internet Users per 100 pop. in 1998



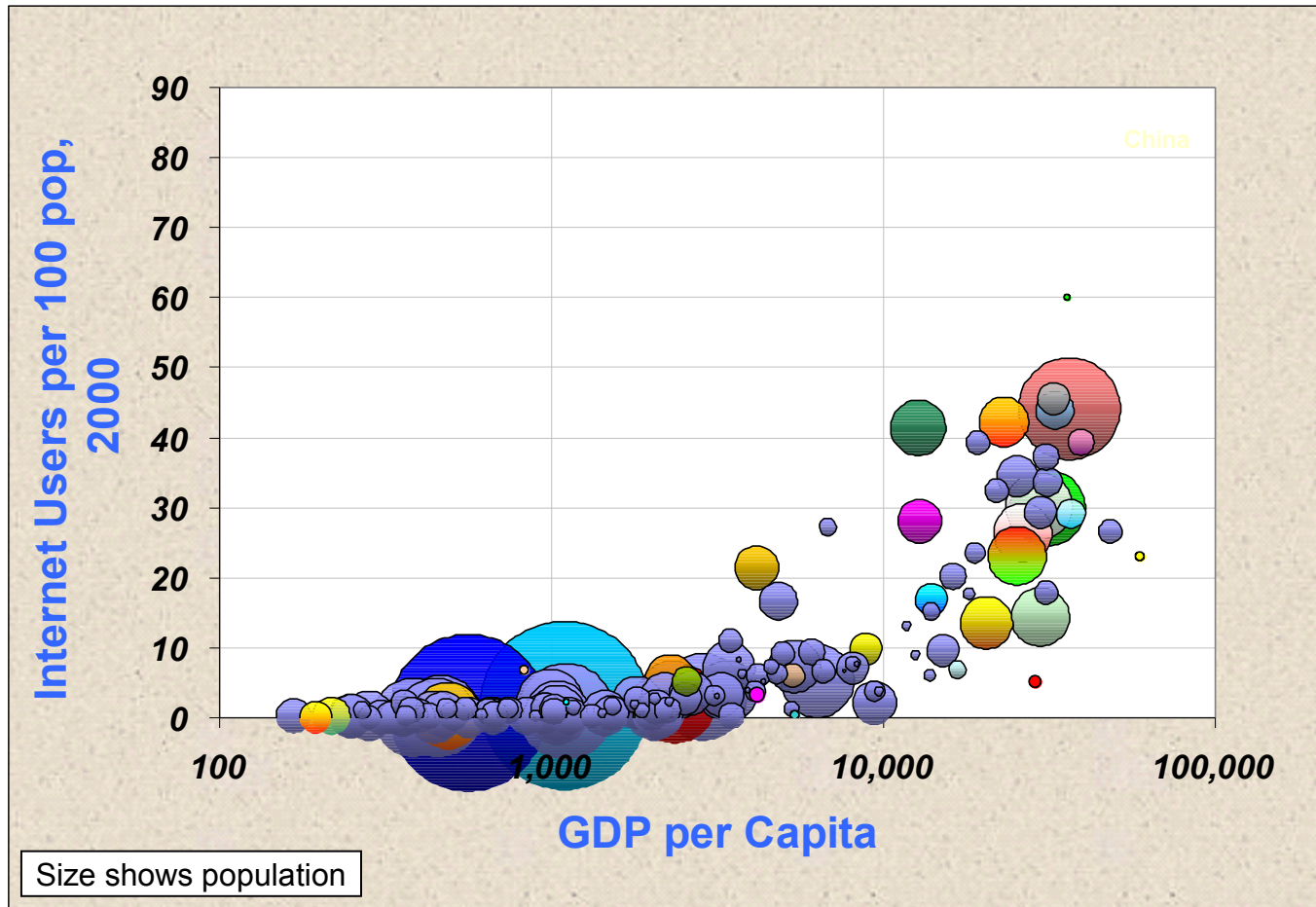
Background

Internet Users per 100 pop. in 1999



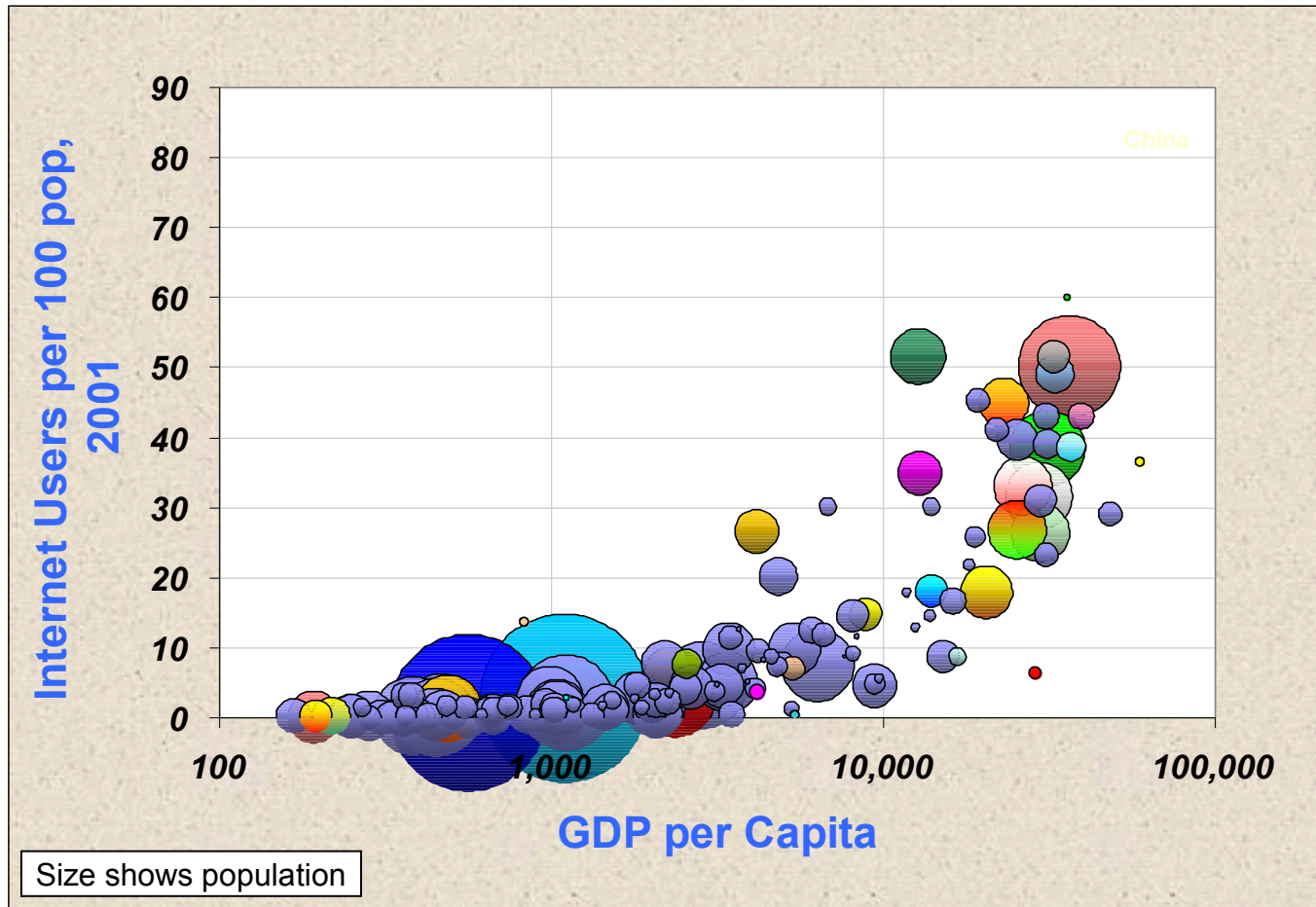
Background

Internet Users per 100 pop. in 2000



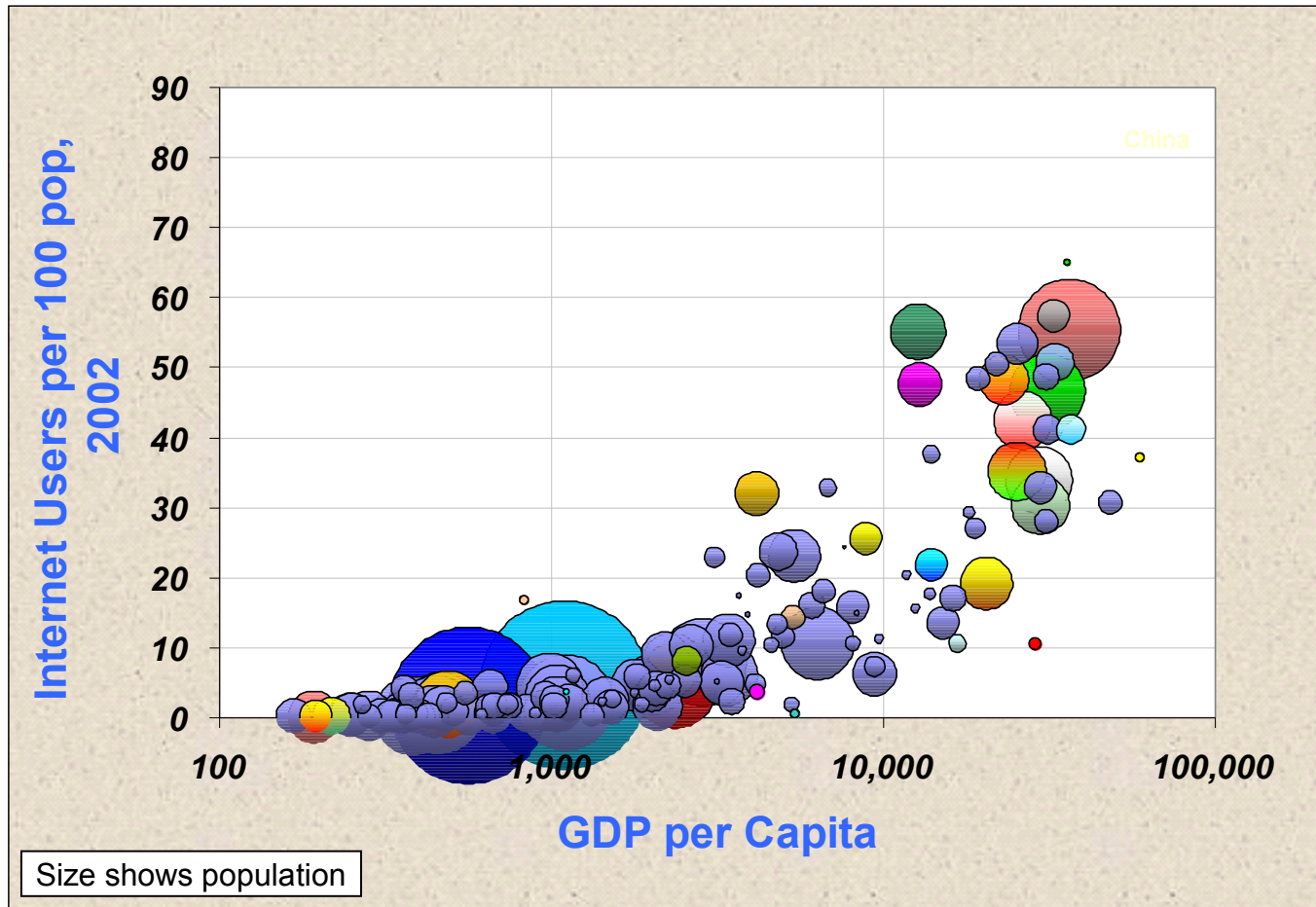
Background

Internet Users per 100 pop. in 2001



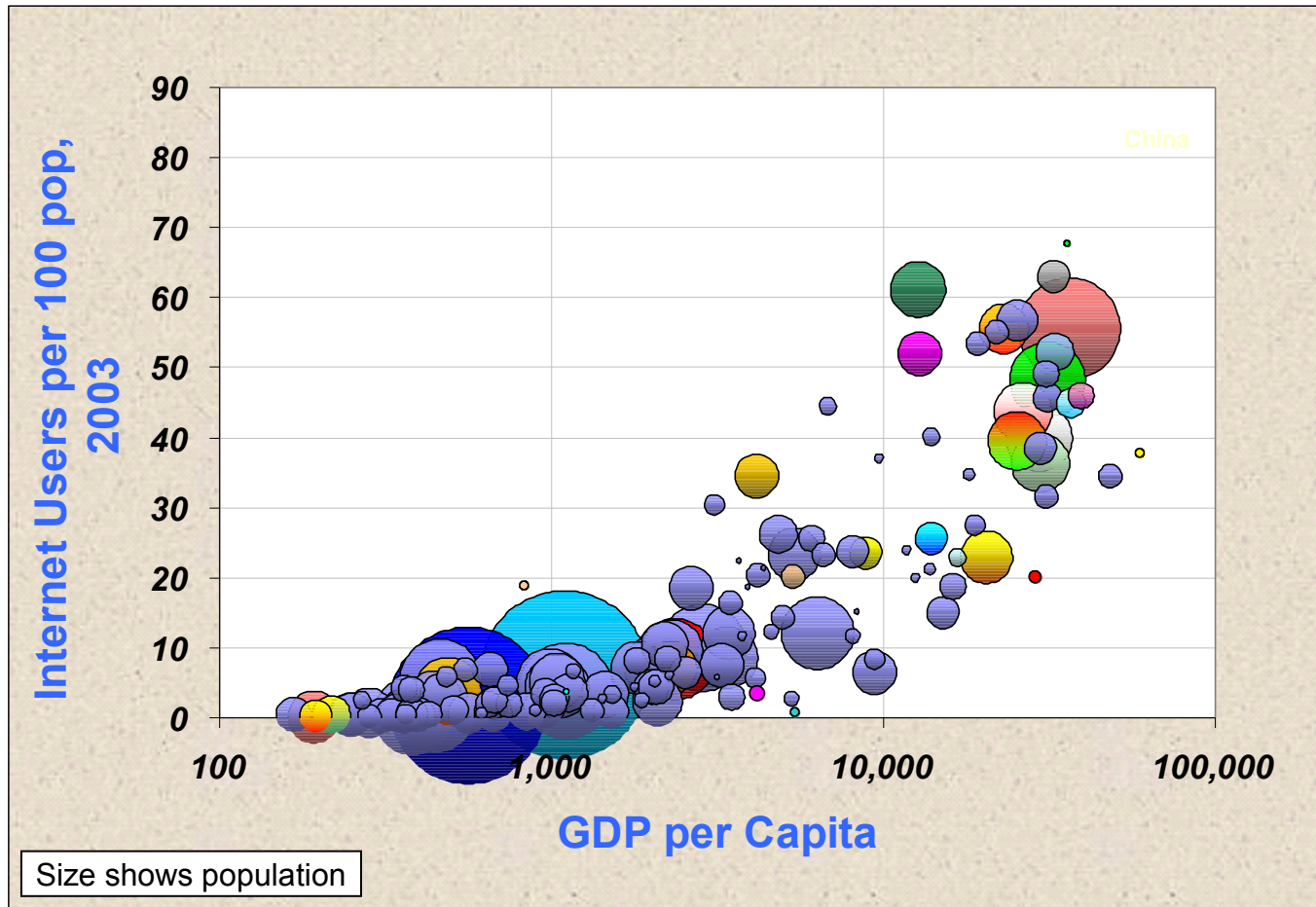
Background

Internet Users per 100 pop. in 2002



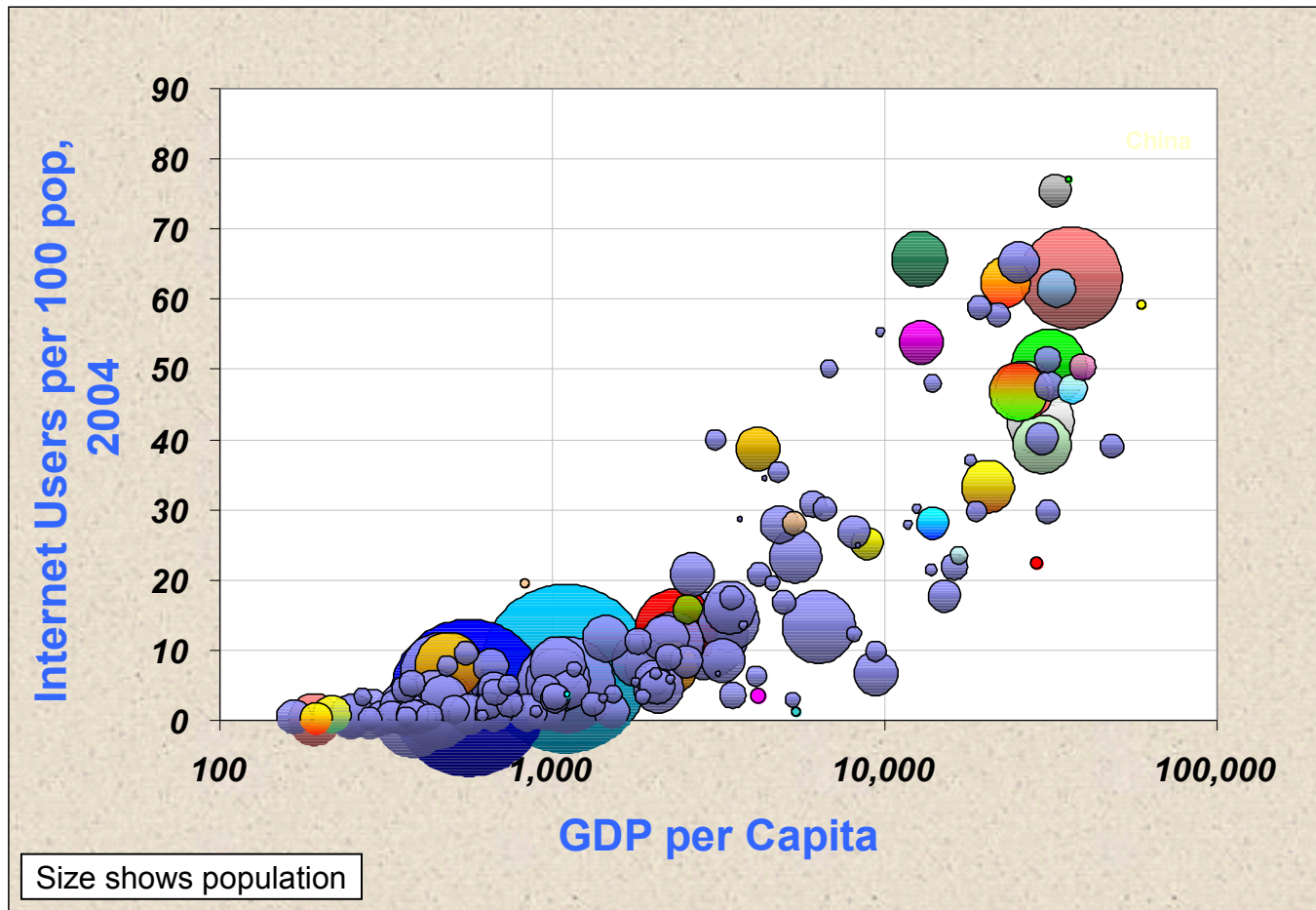
Background

Internet Users per 100 pop. in 2003



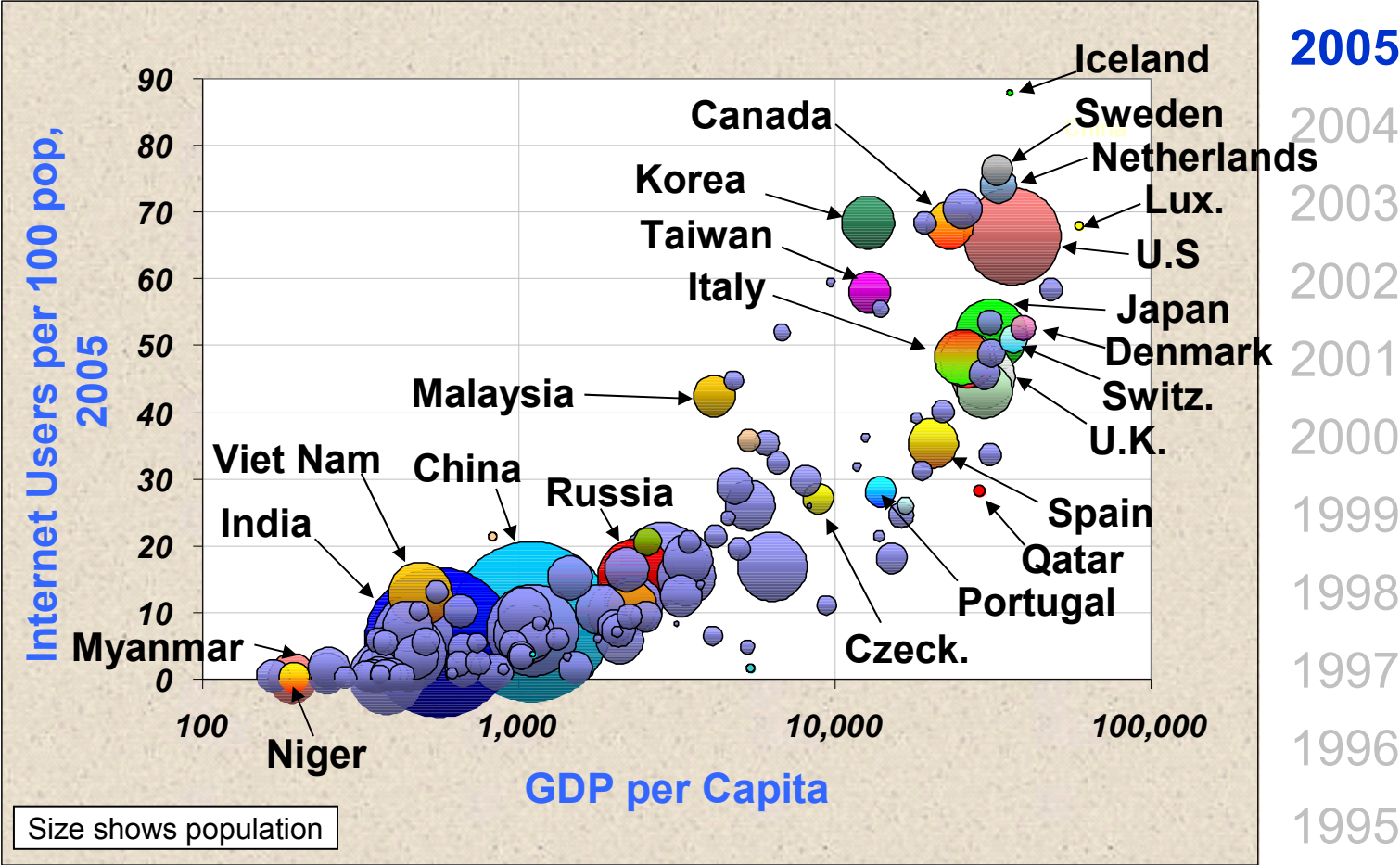
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Internet Users per 100 pop. in 2004



Background

Internet Users per 100 pop. in 2005

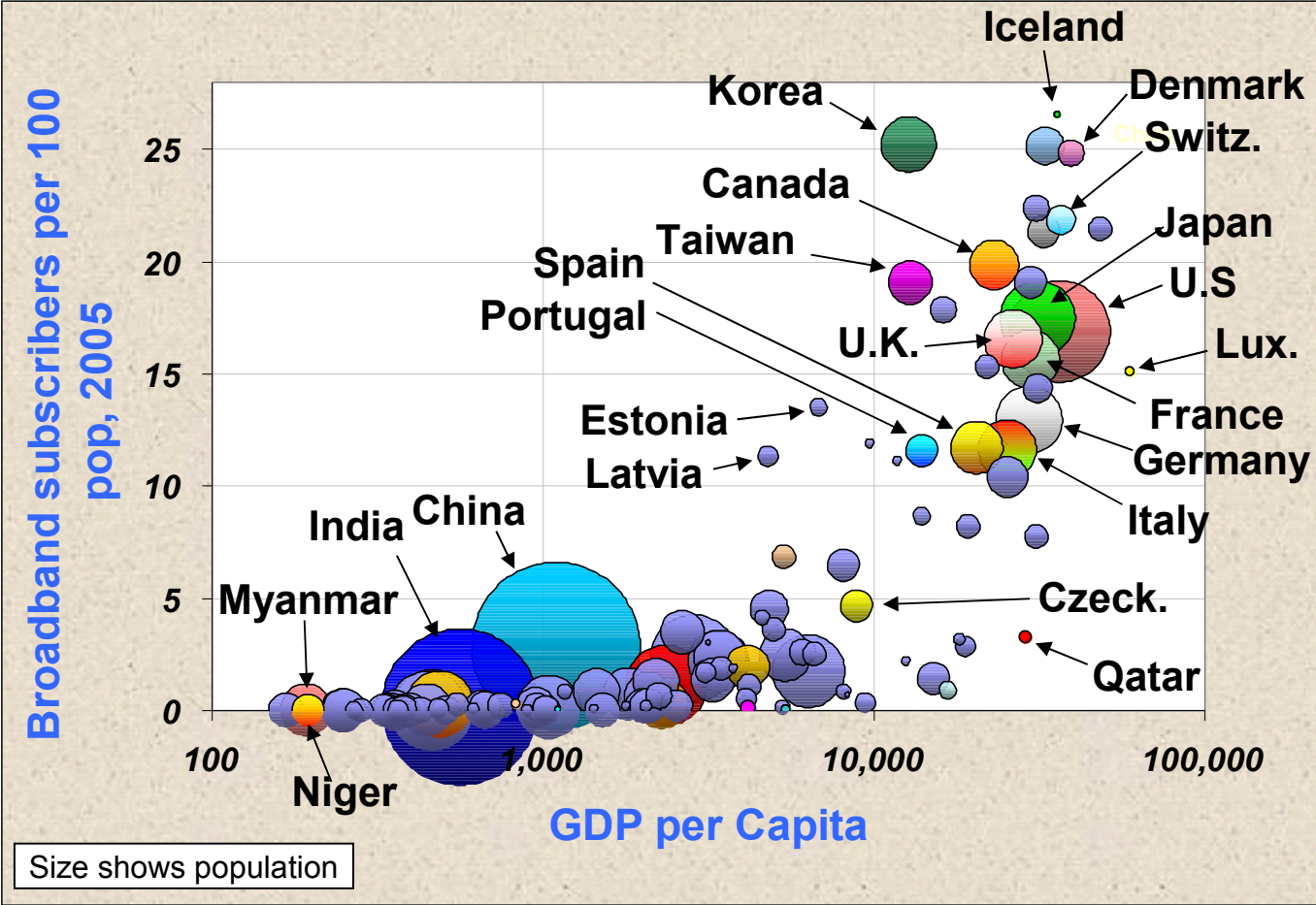


Background - Broadband Subscribers

- **Broadband Subscribers per 100 population**

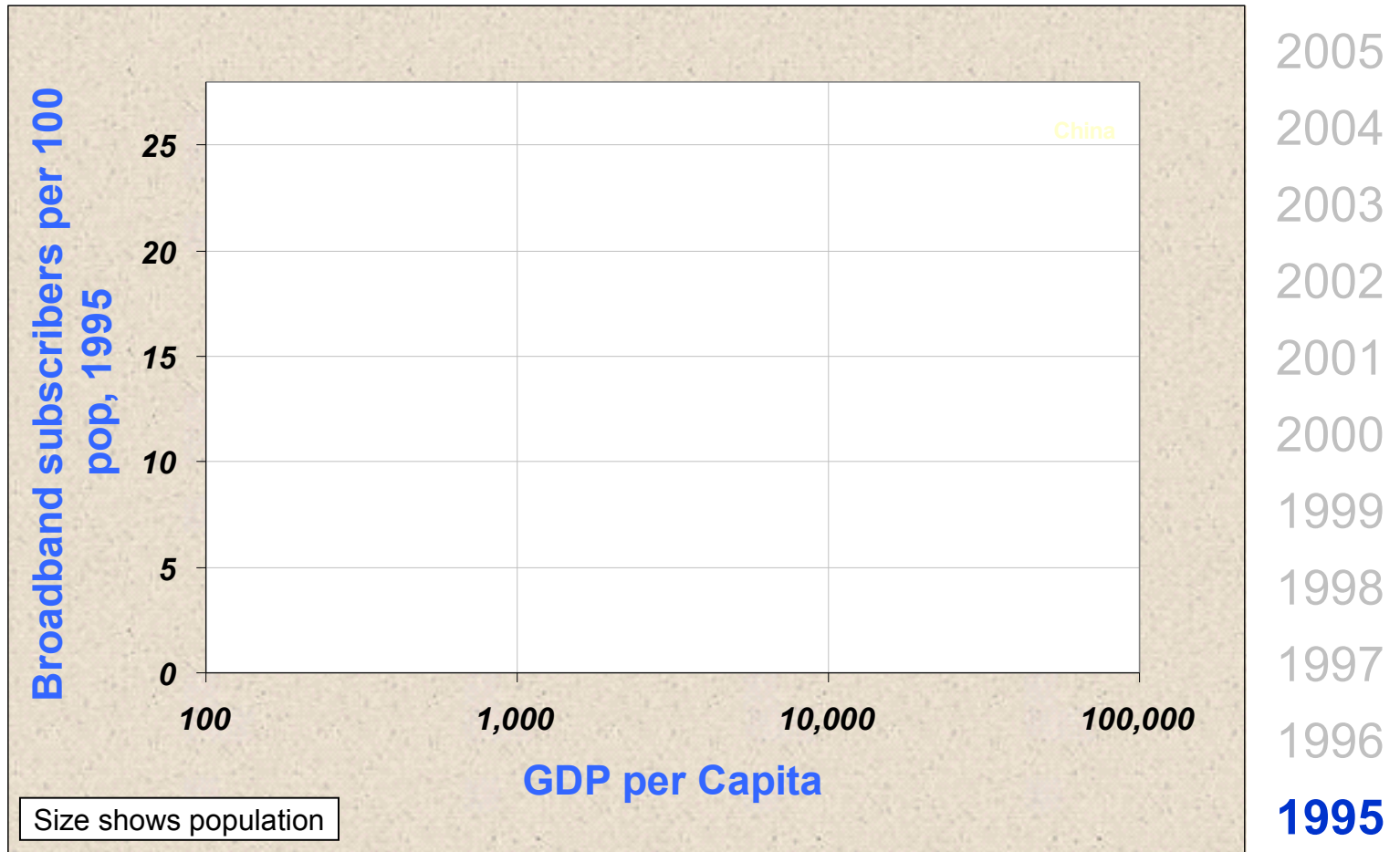
Background

Broadband Subscribers per 100 pop. in 2005



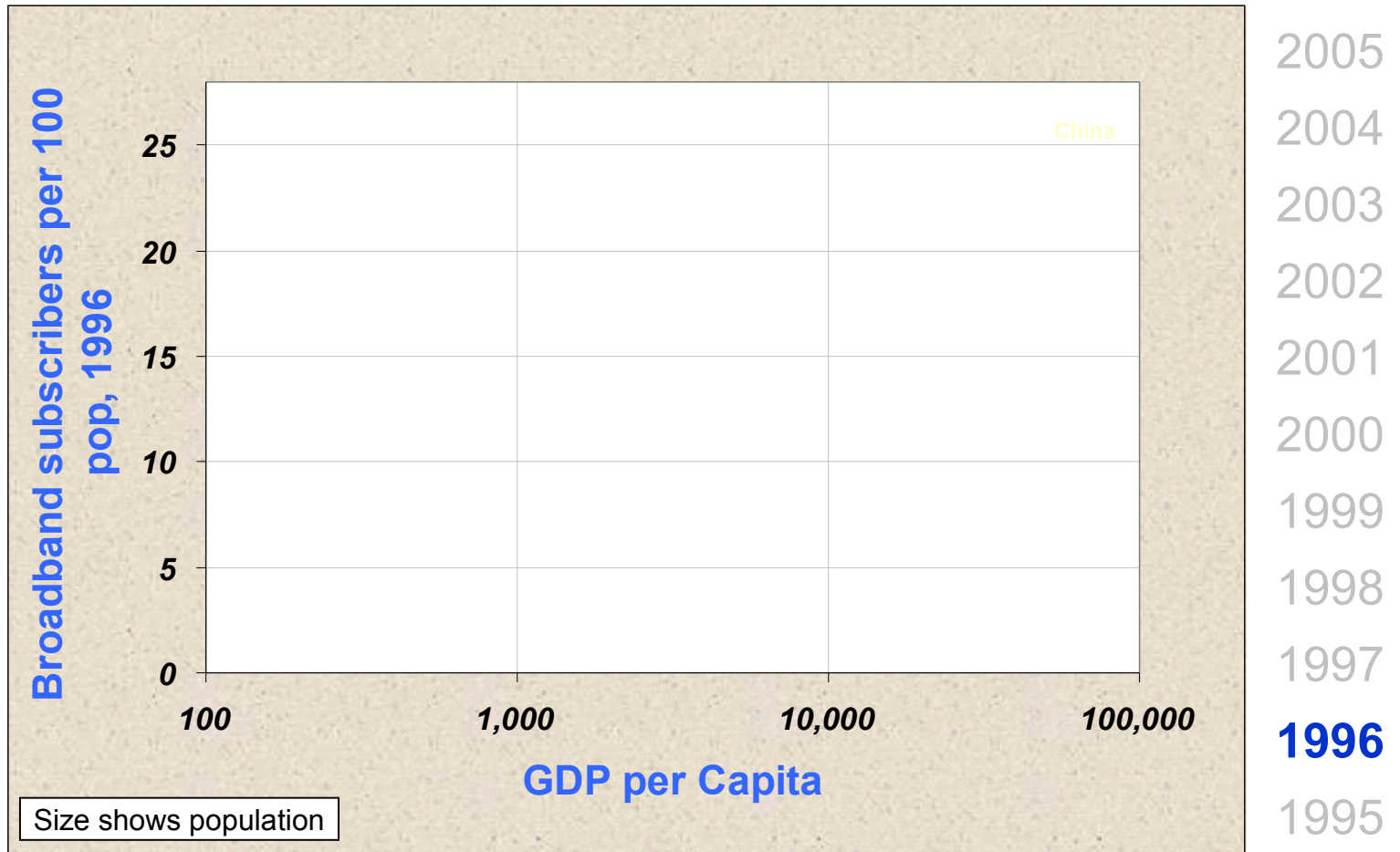
Background

Broadband Subscribers per 100 pop. in 1995



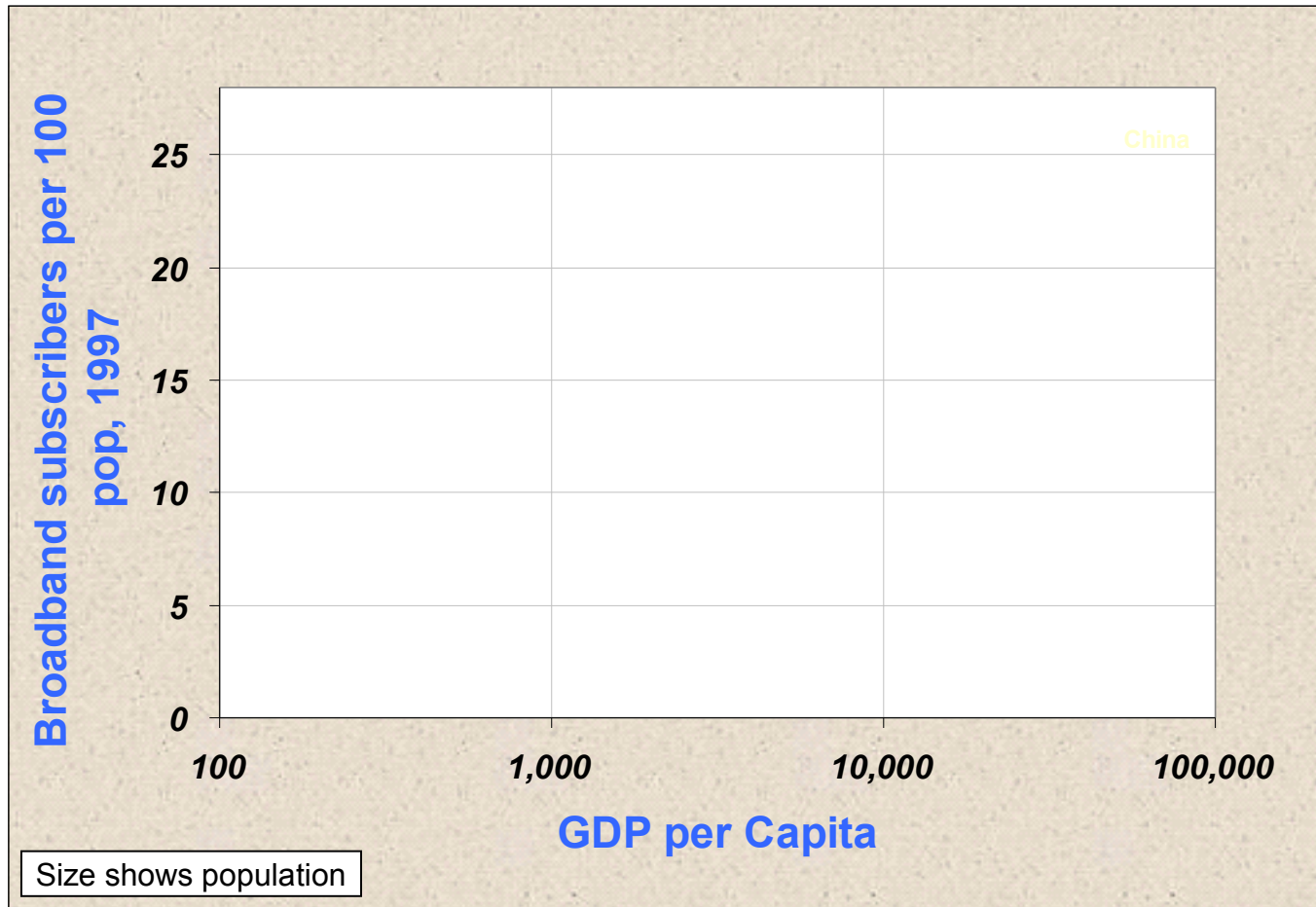
Background

Broadband Subscribers per 100 pop. in 1996



Background

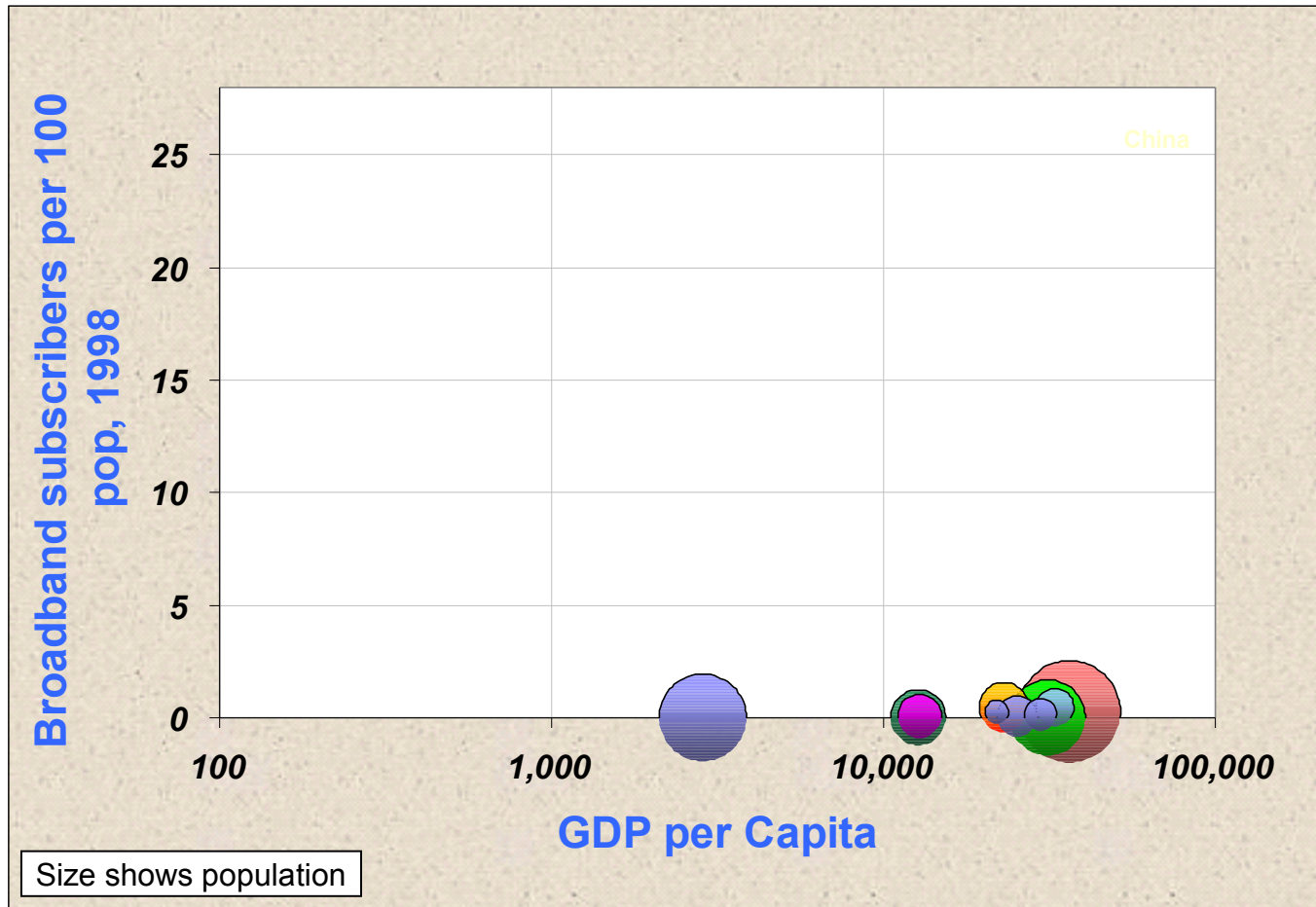
Broadband Subscribers per 100 pop. in 1997



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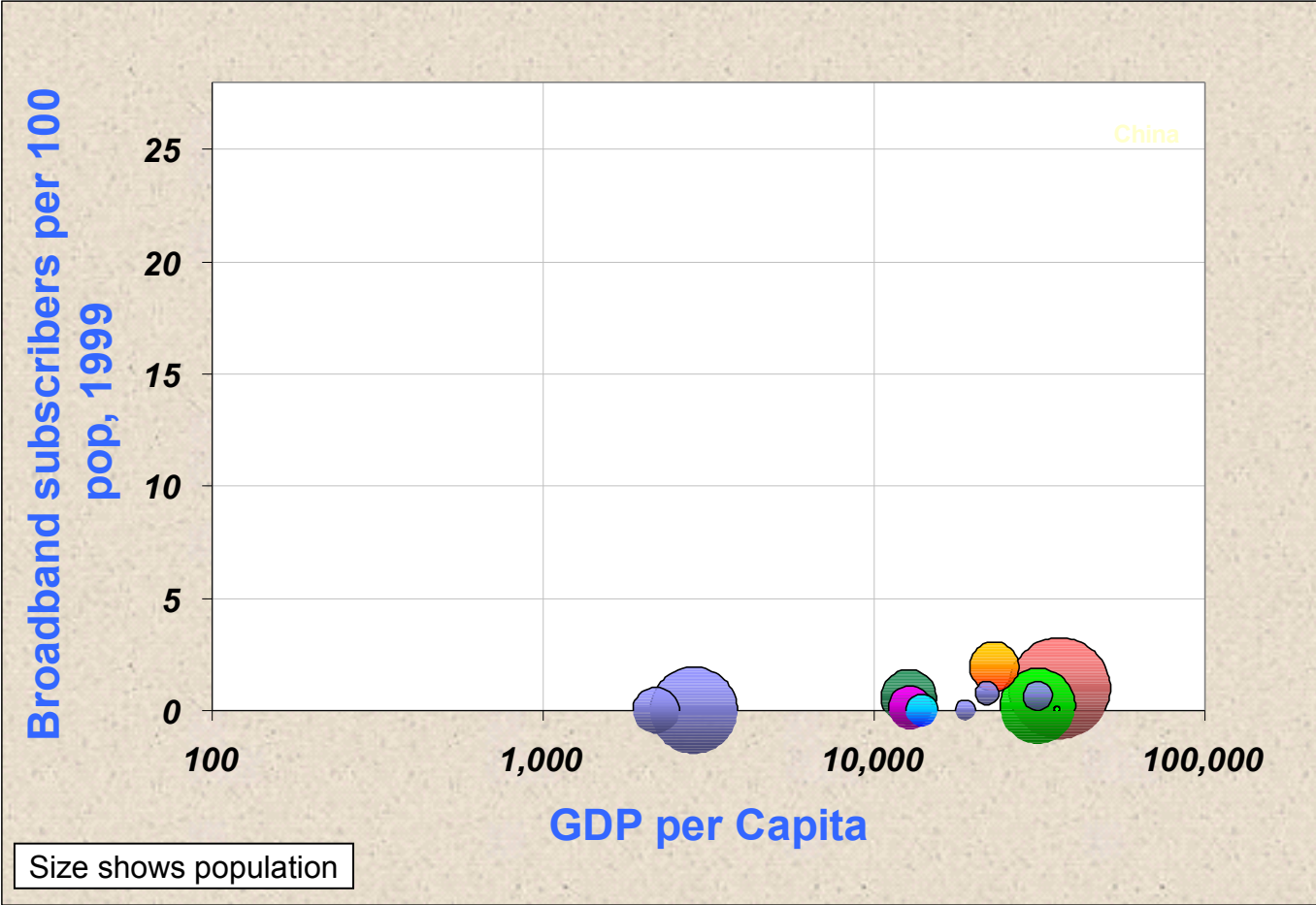
Broadband Subscribers per 100 pop. in 1998



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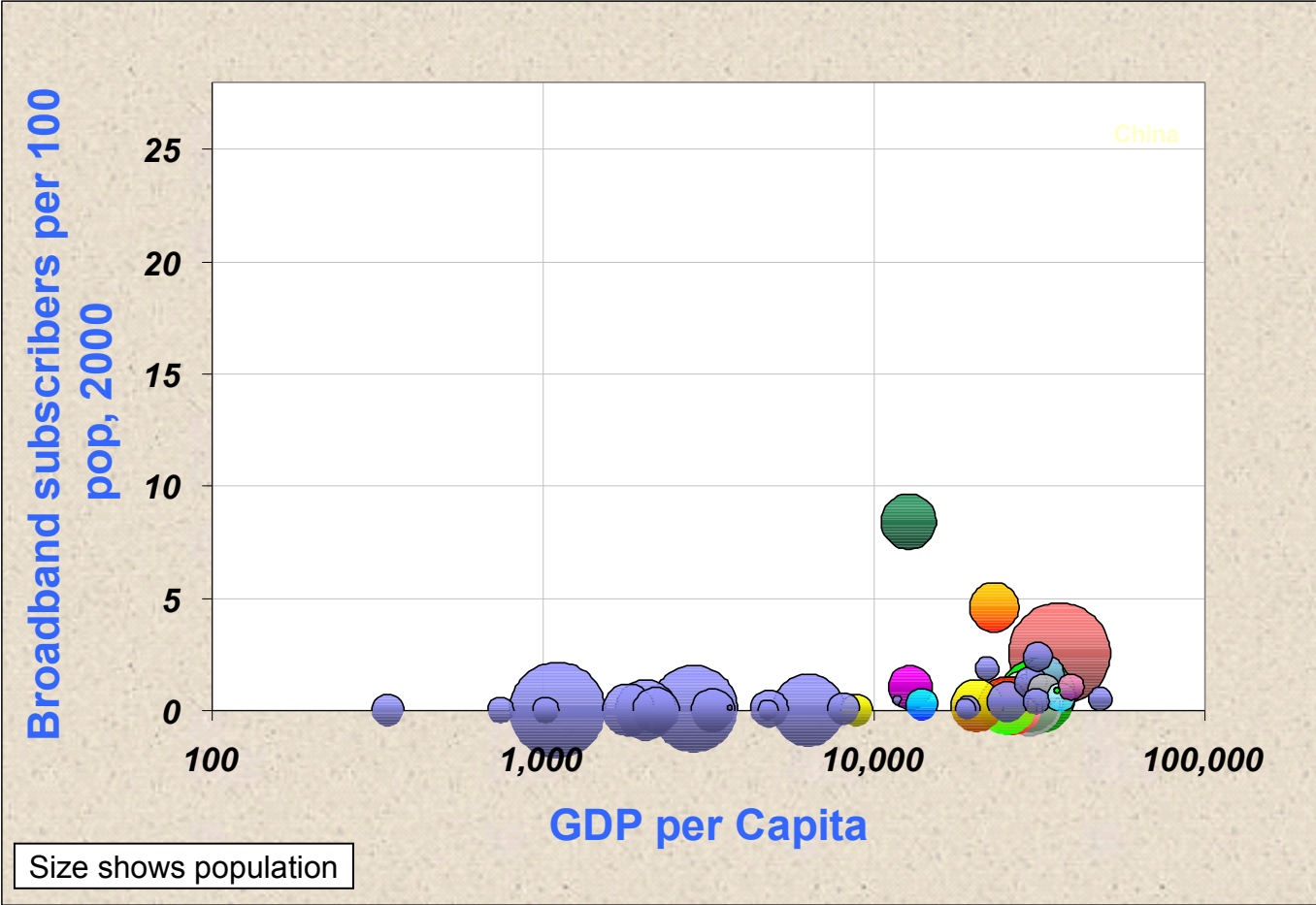
Broadband Subscribers per 100 pop. in 1999



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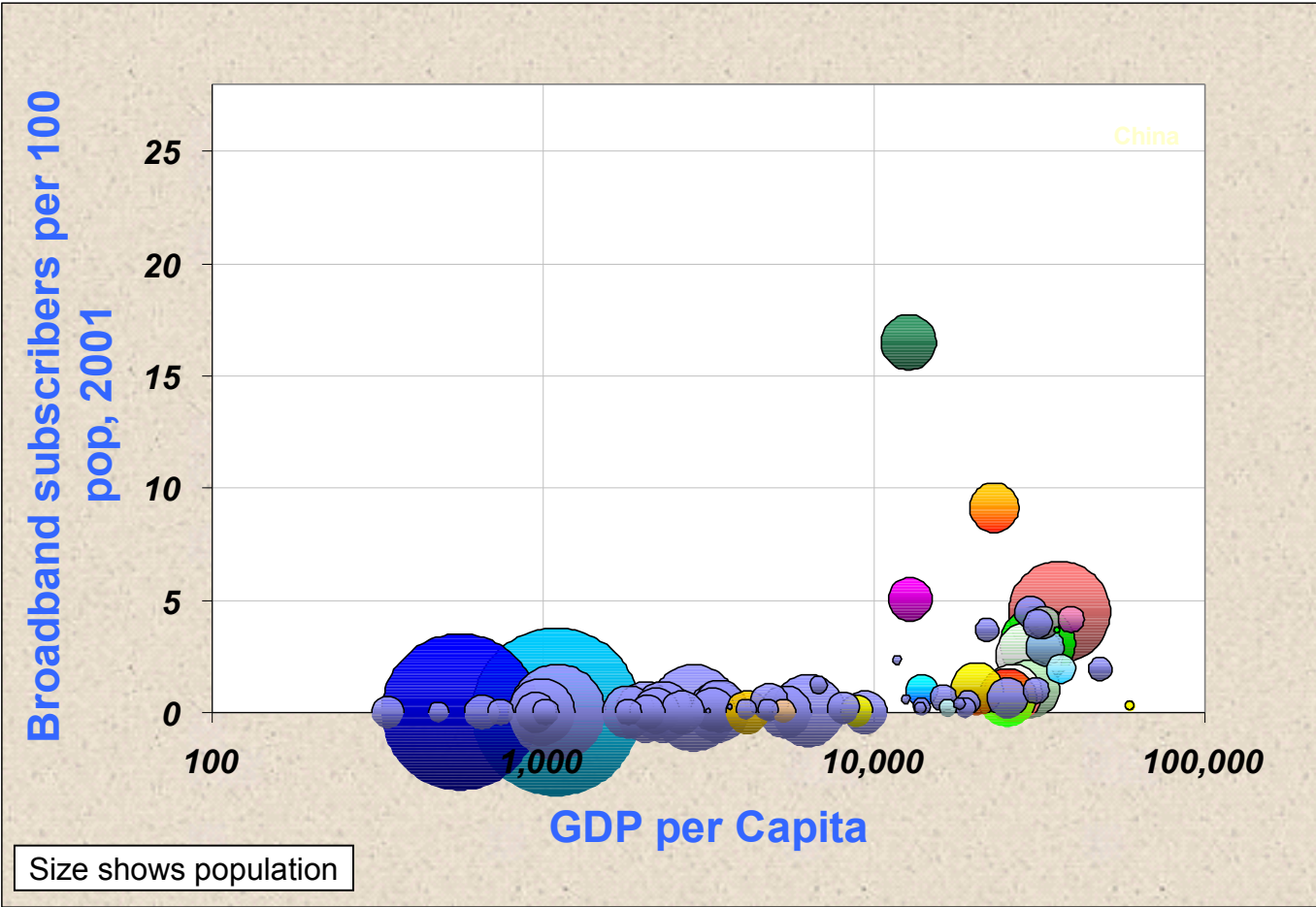
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Broadband Subscribers per 100 pop. in 2000



Background

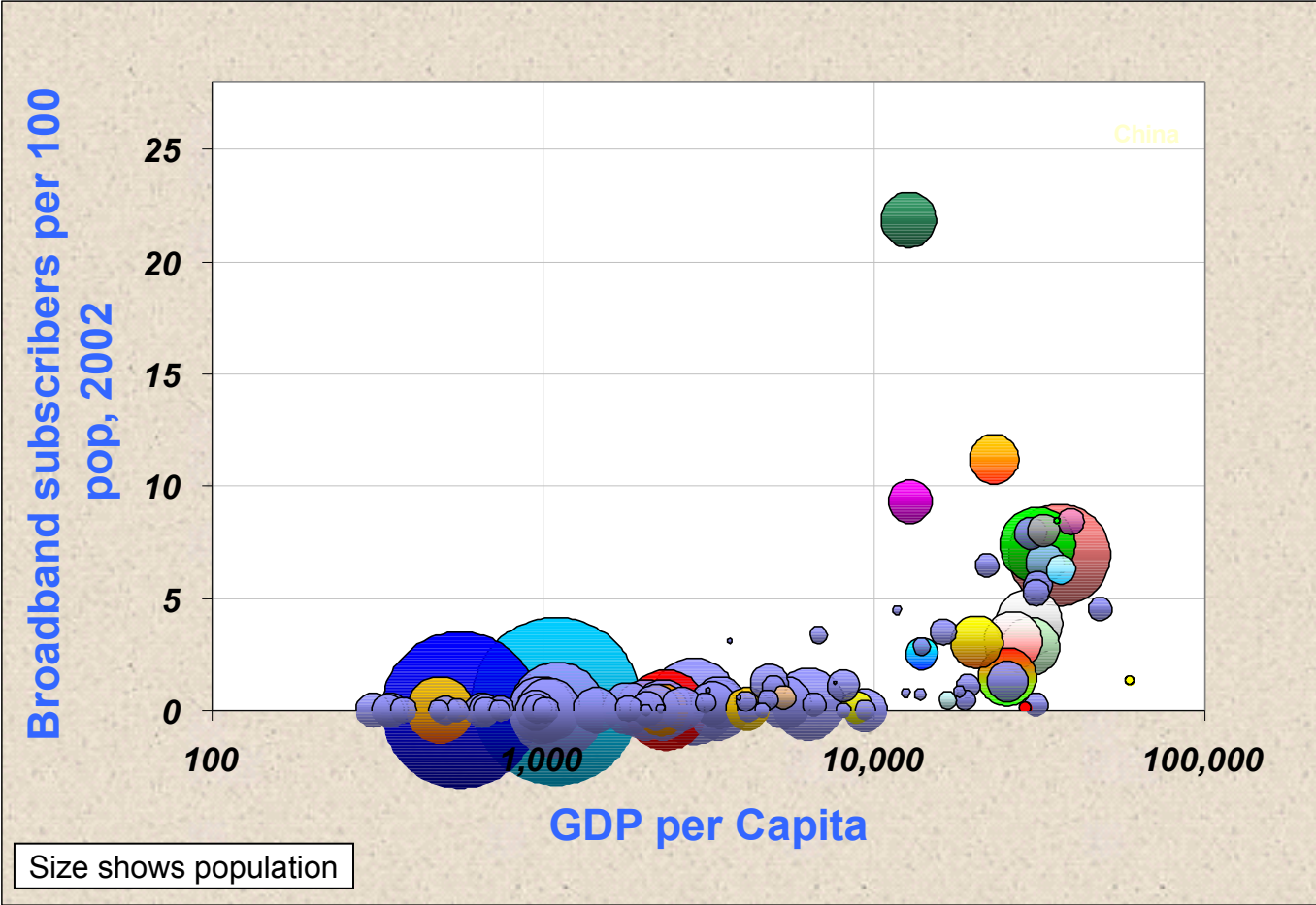
Broadband Subscribers per 100 pop. in 2001



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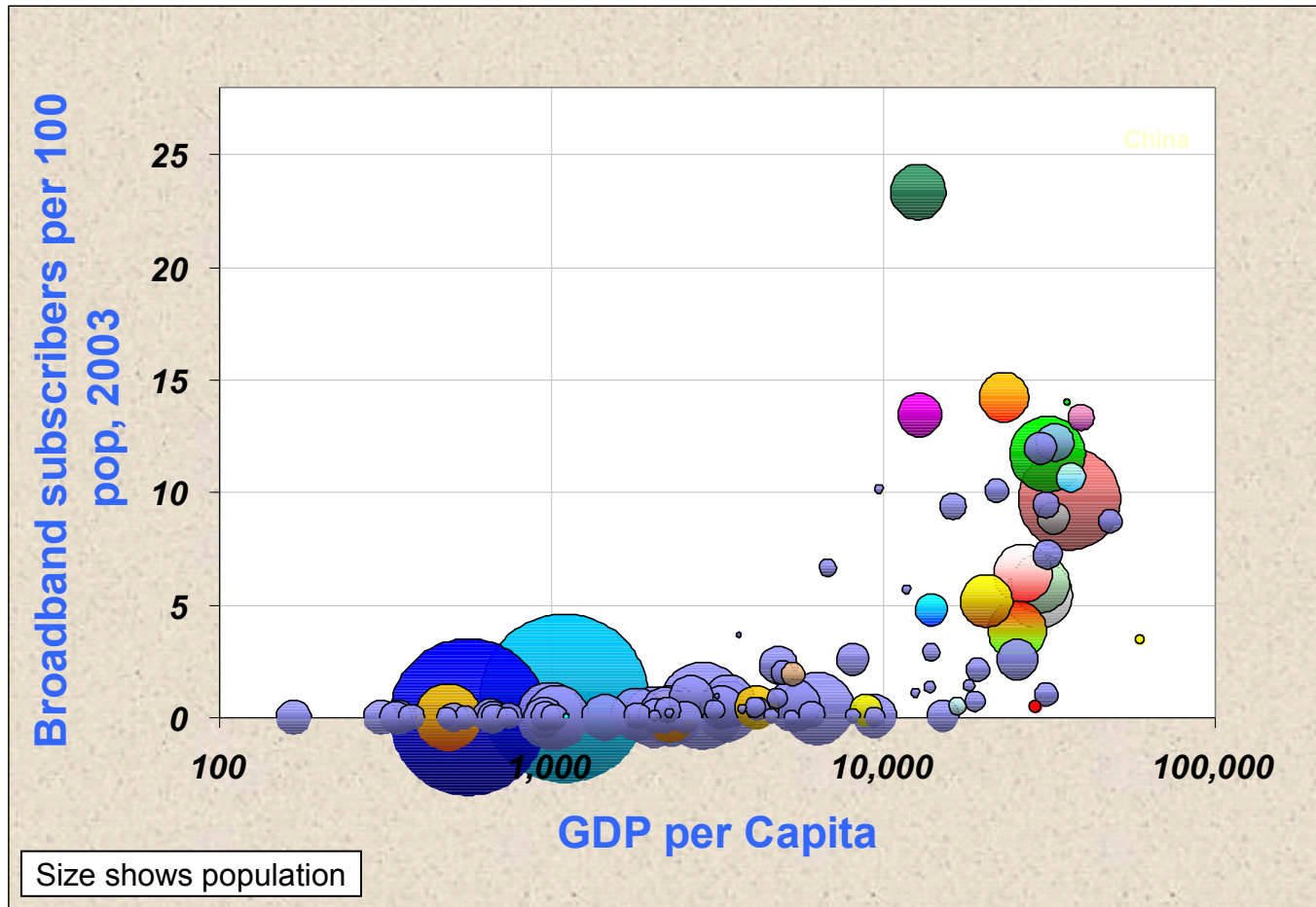
Background

Broadband Subscribers per 100 pop. in 2002



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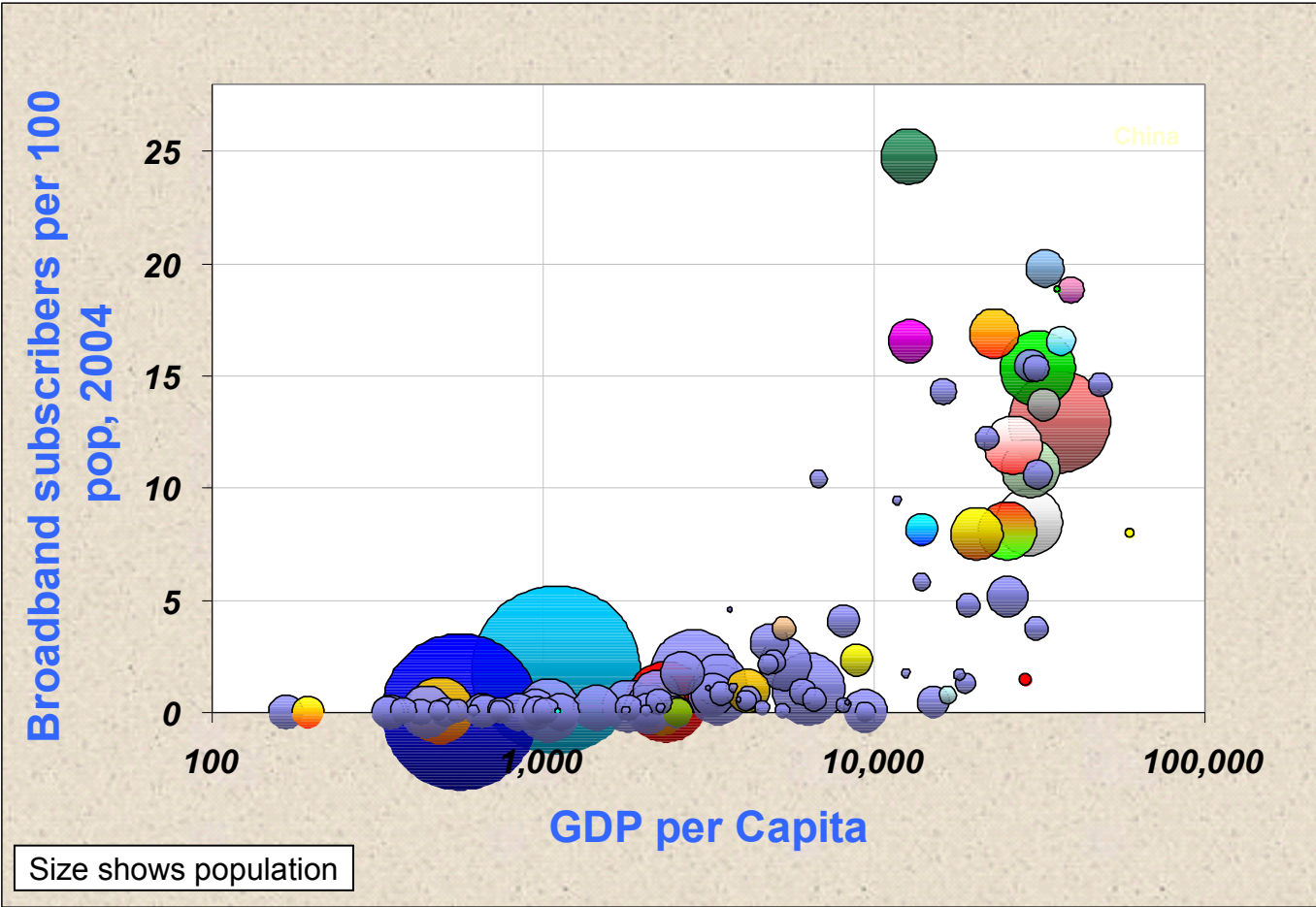
Broadband Subscribers per 100 pop. in 2003



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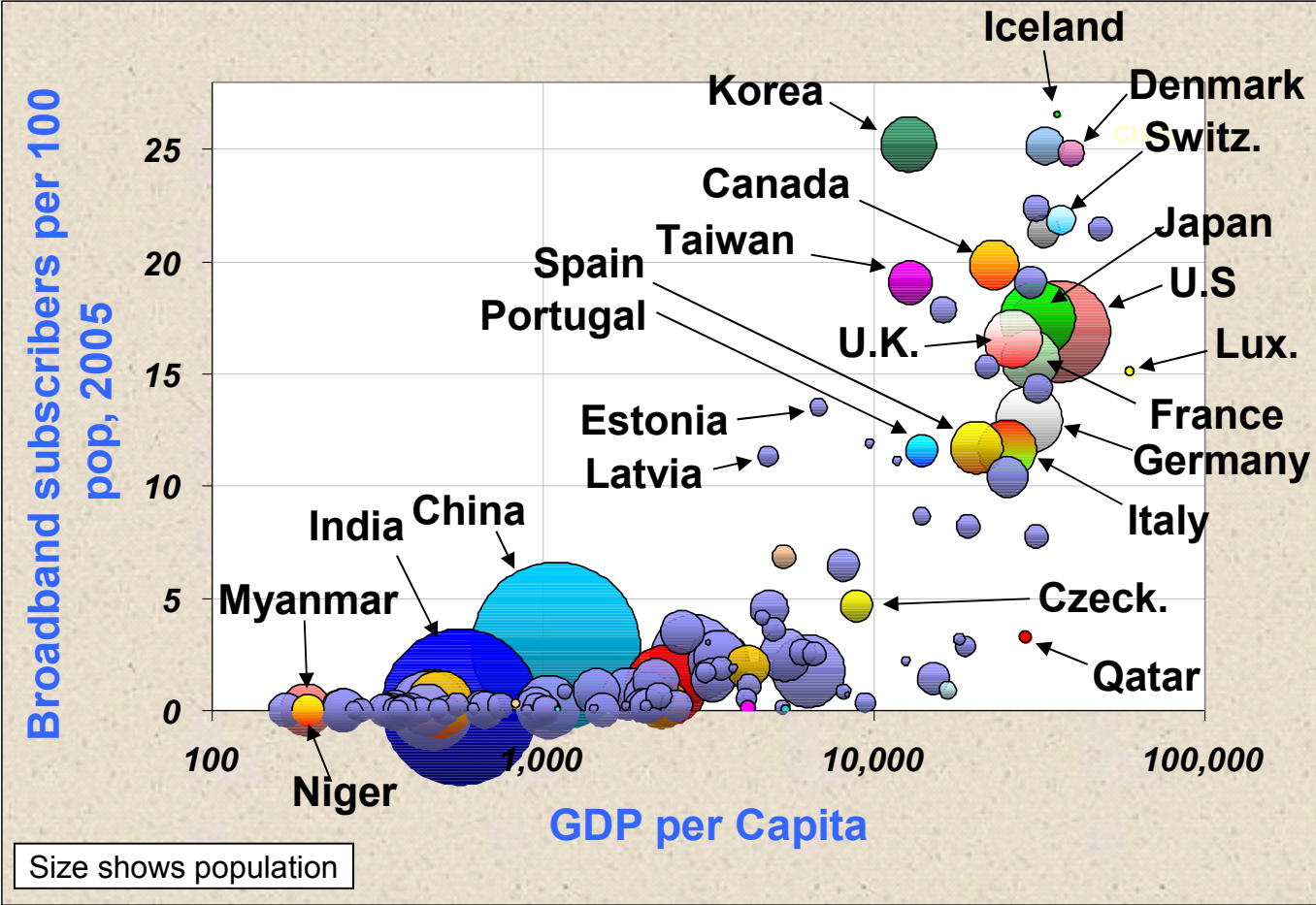
Broadband Subscribers per 100 pop. in 2004



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Background

Broadband Subscribers per 100 pop. in 2005



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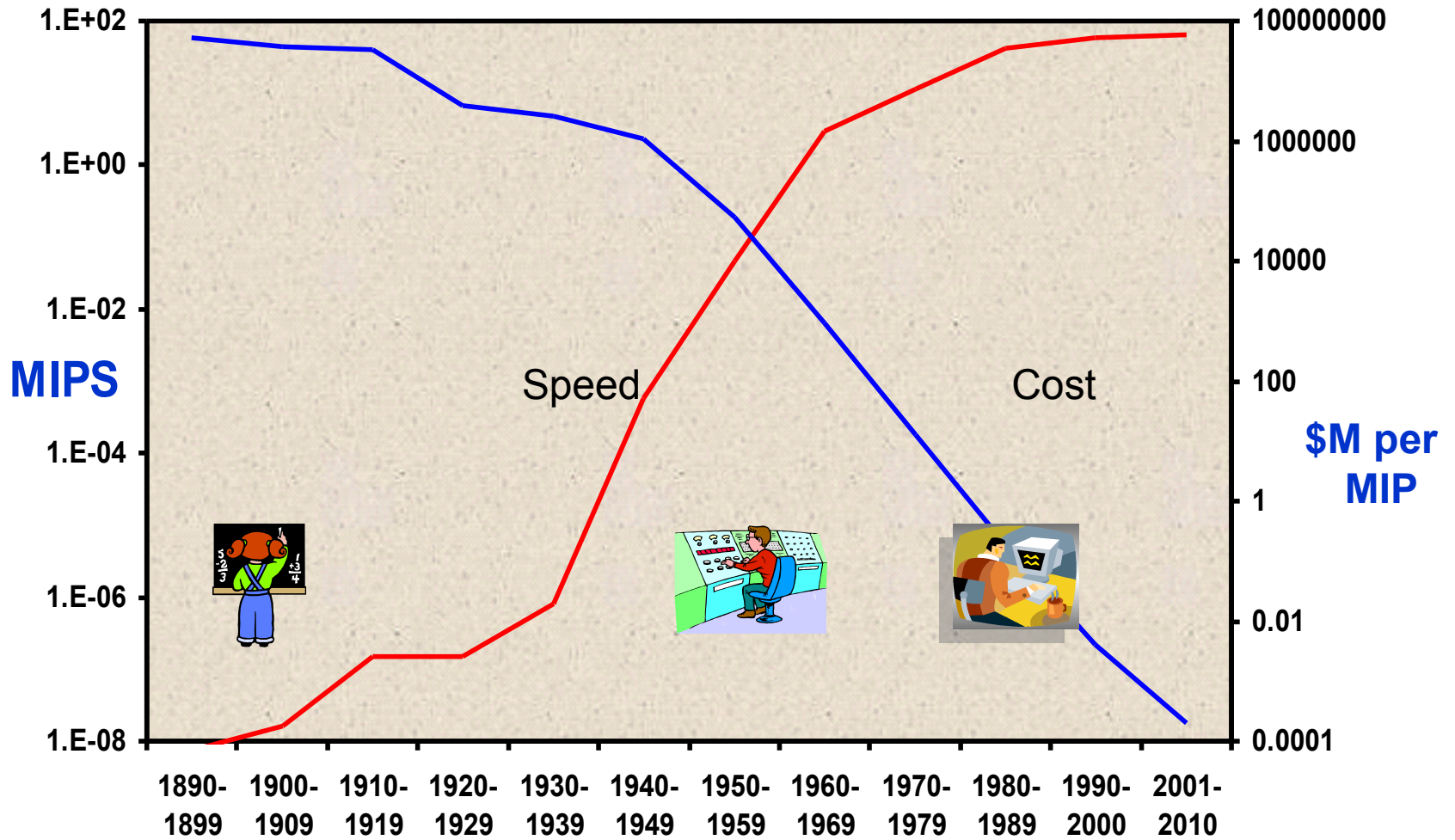
Technologies

Basic Ingredients

- **Computing & Processing**
- **Storage & Retrieval**
- **Networks & Interconnects**
 - **Wired, Optical, Cable, Wireless**
- **Software & Architectures**
- **Displays & User Devices**
- **Information & Content**

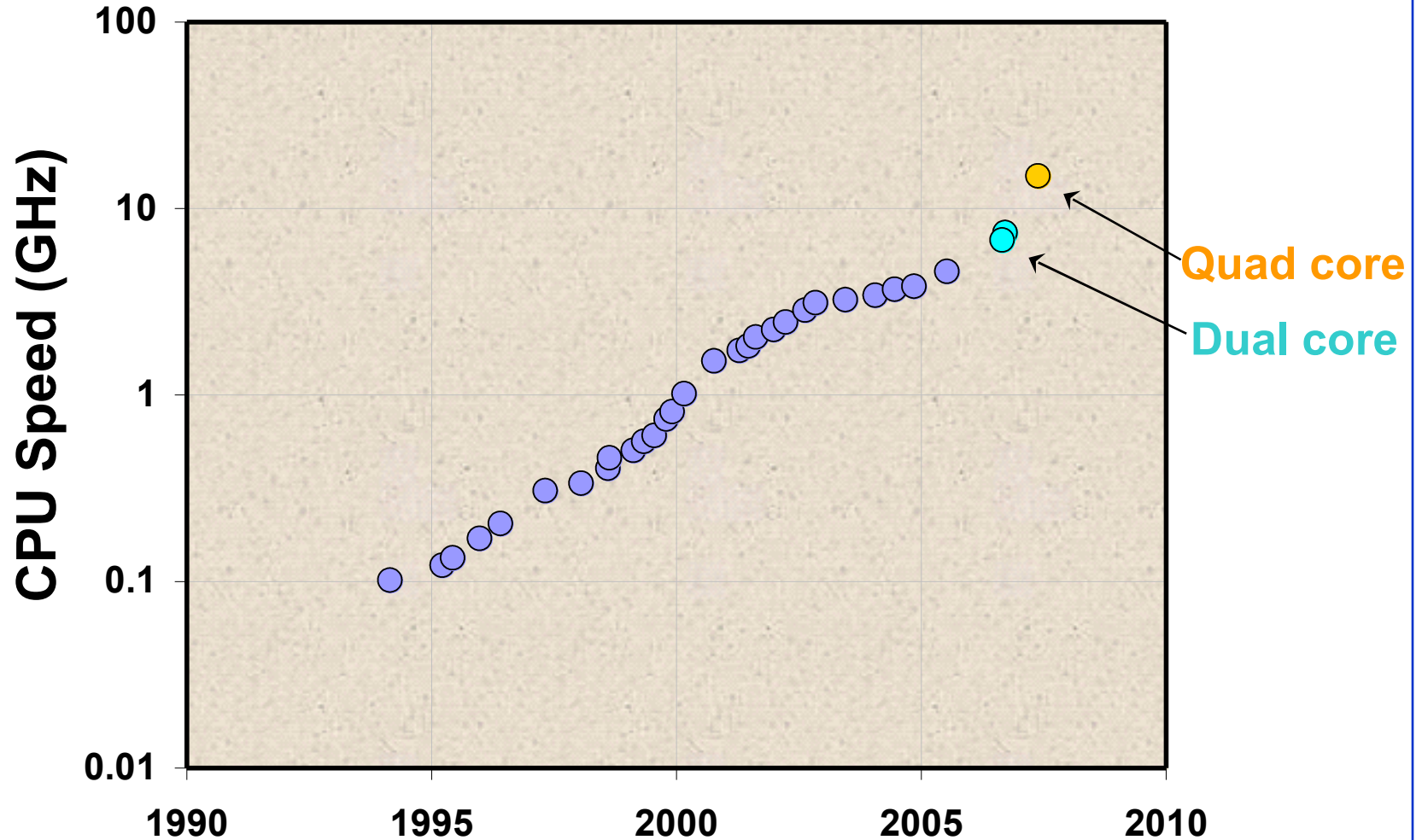
Technologies: Computing

Speed and Cost

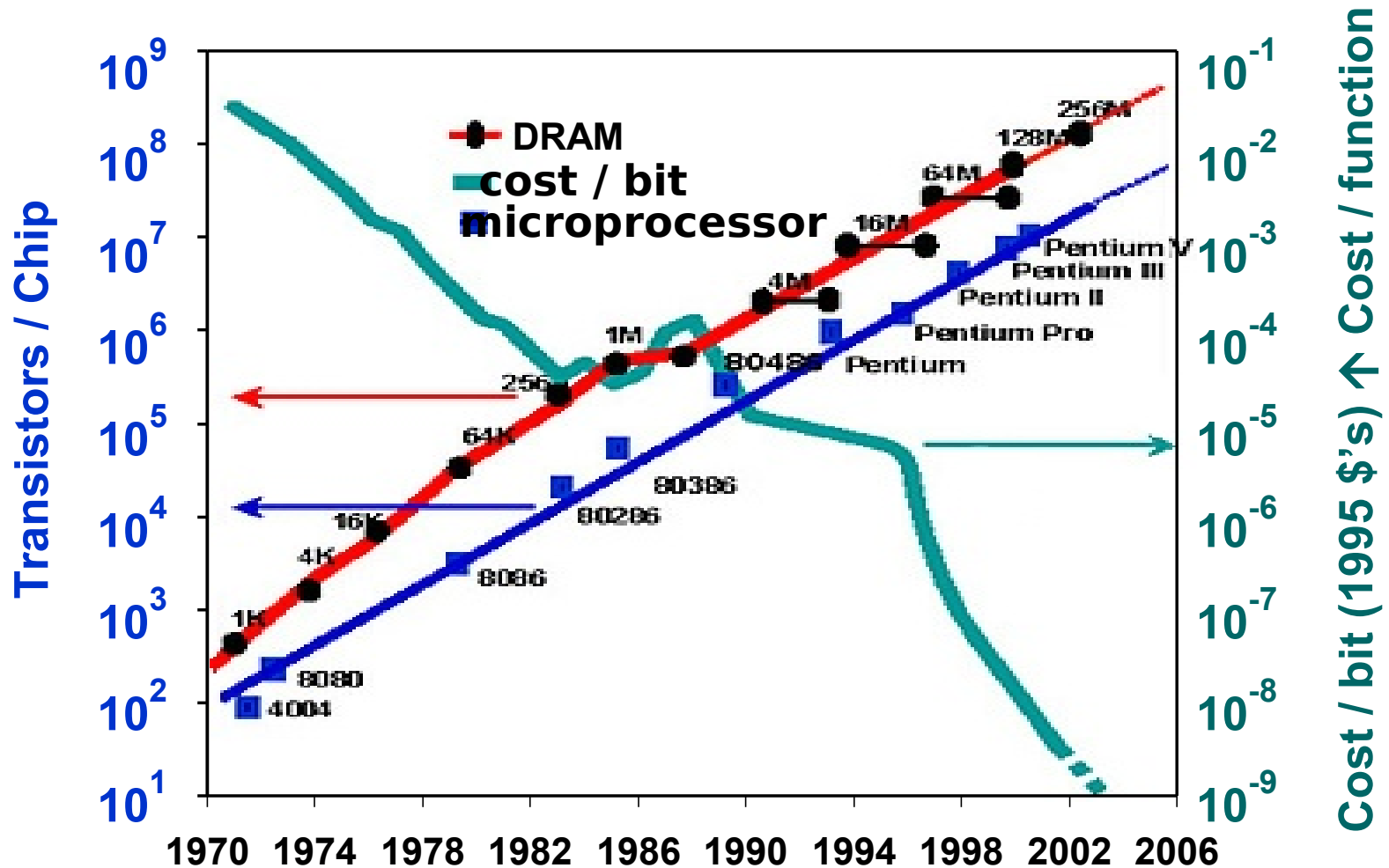


Technologies: CPU Speed (Intel)

Maximum Intel CPU Speed (IA-32) vs. Time

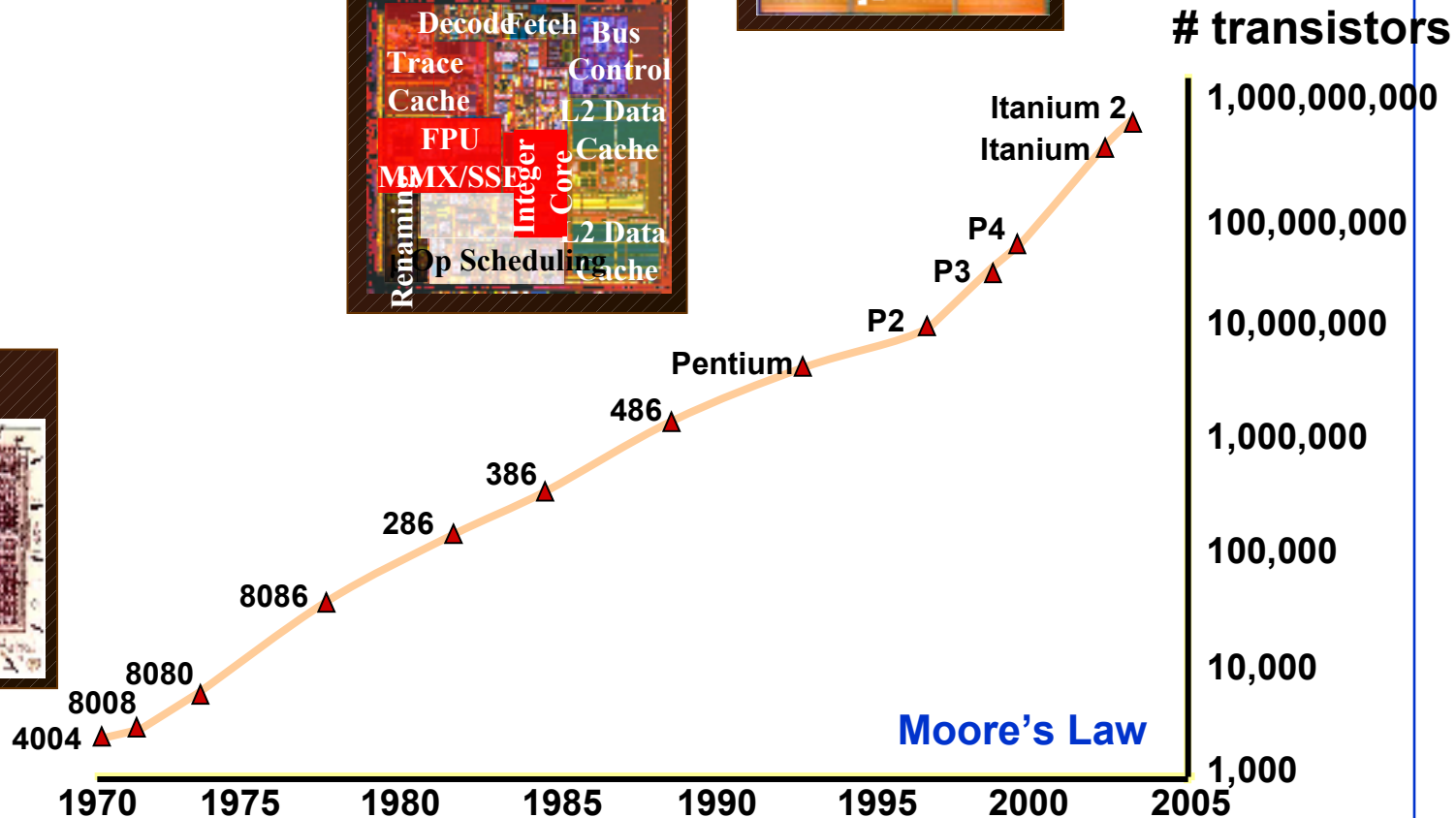
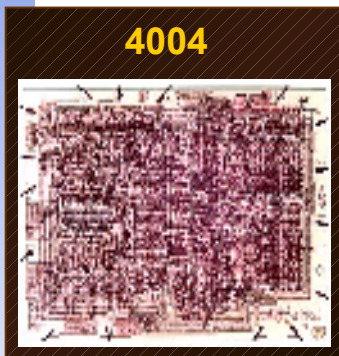
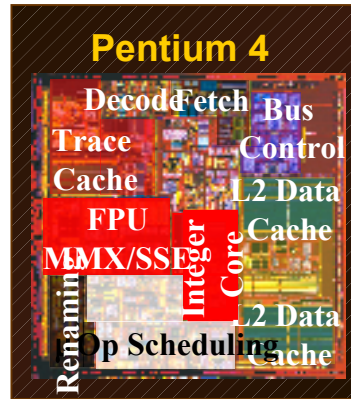
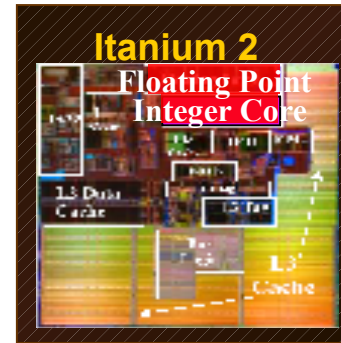
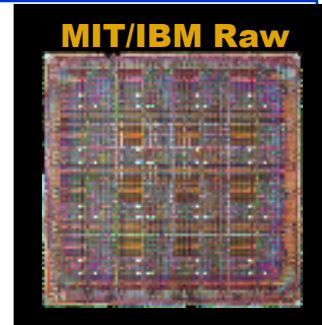


Technologies: Chip Evolution



Technologies: Moore's Law-

From single transistors to CMP



Technologies: Electronic Devices

Roadmap for Electronic Devices

Number of chip components



Horst D. Simon

LAWRENCE BERKELEY NATIONAL LABORATORY

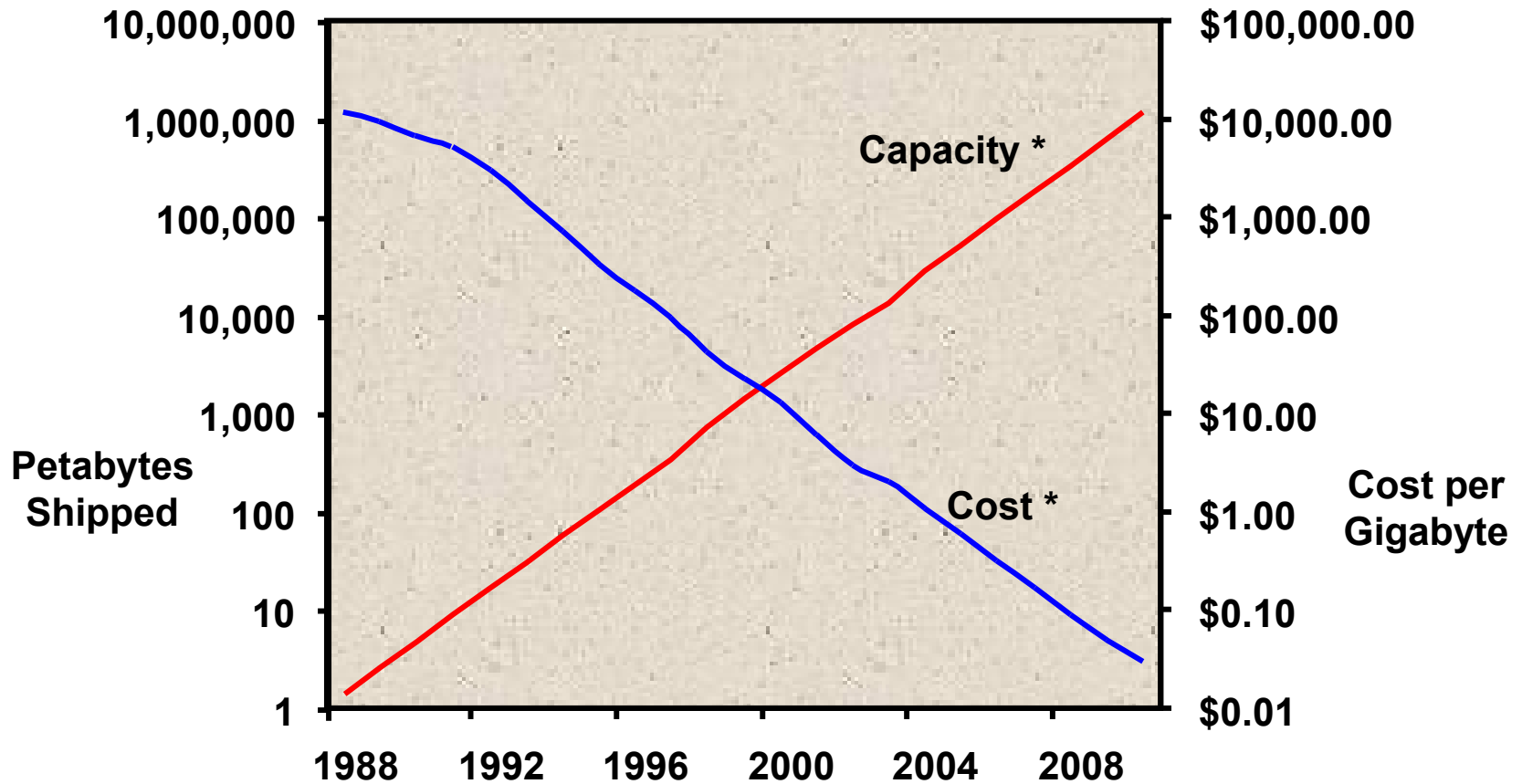
Technologies: Chip Densities, Clock Rates

International Technology Roadmap for Semiconductors

Year	2005	2008	2011	2014
Technology (nm)	100	70	50	35
DRAM chip area (mm ²)	526	603	691	792
DRAM capacity (Gb)	8		64	
MPU chip area (mm ²)	622	713	817	937
MPU transistors (x10 ⁹)	0.9	2.5	7.0	20.0
MPU Clock Rate (GHz)	3.5	6.0	10.0	13.5

Technologies: Storage

Capacity and Cost

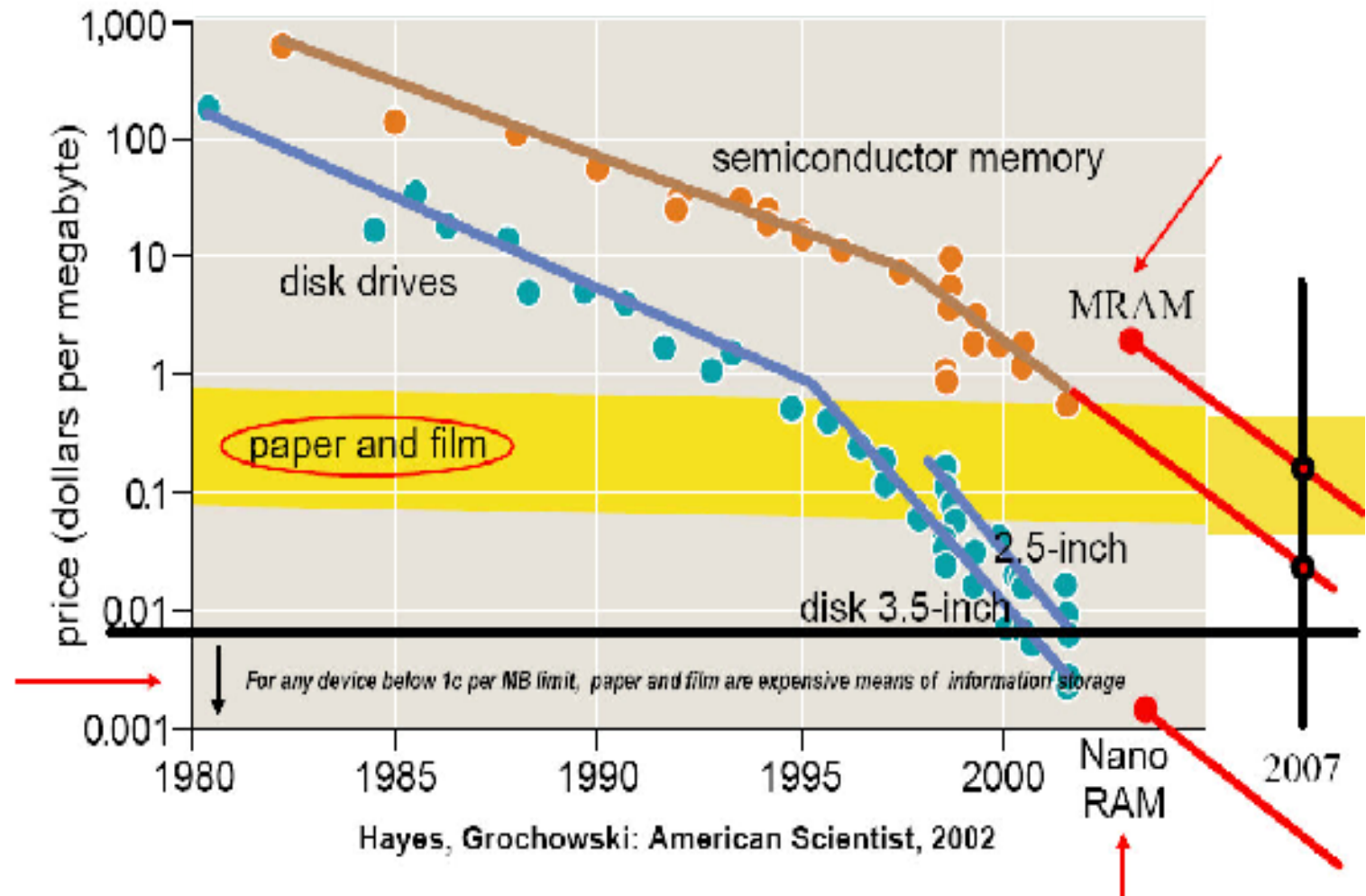


Sources: IDC, "1999 Winchester Disk Drive Market Forecast and Review," Wall Street Journal, June 26, 2000

*Telcordia projected capacity 1988-1994 & costs 2003-2010.

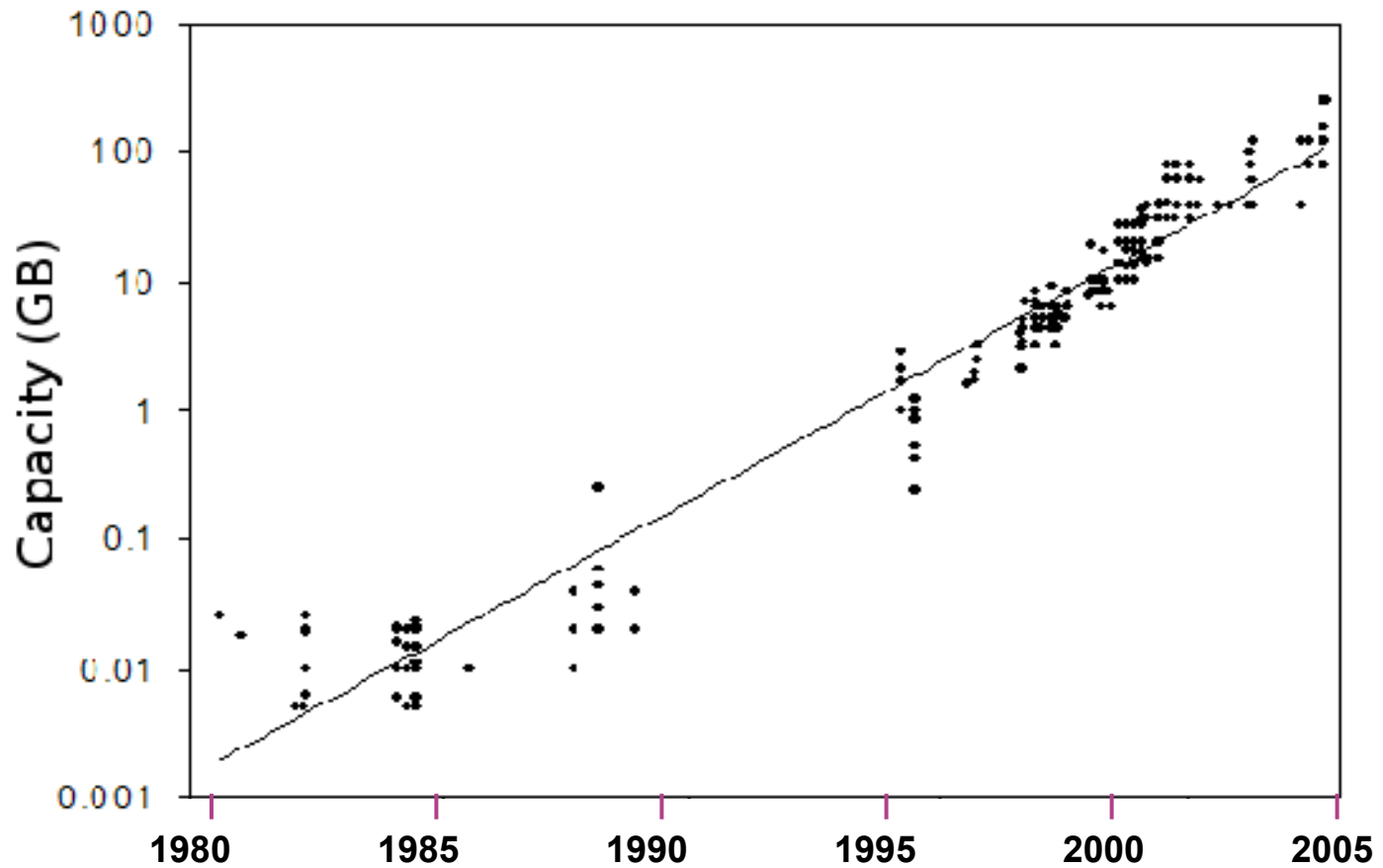
Technologies: Memory

Price per Mb vs. Year (HD & RAM)



Technologies: Moore's Law

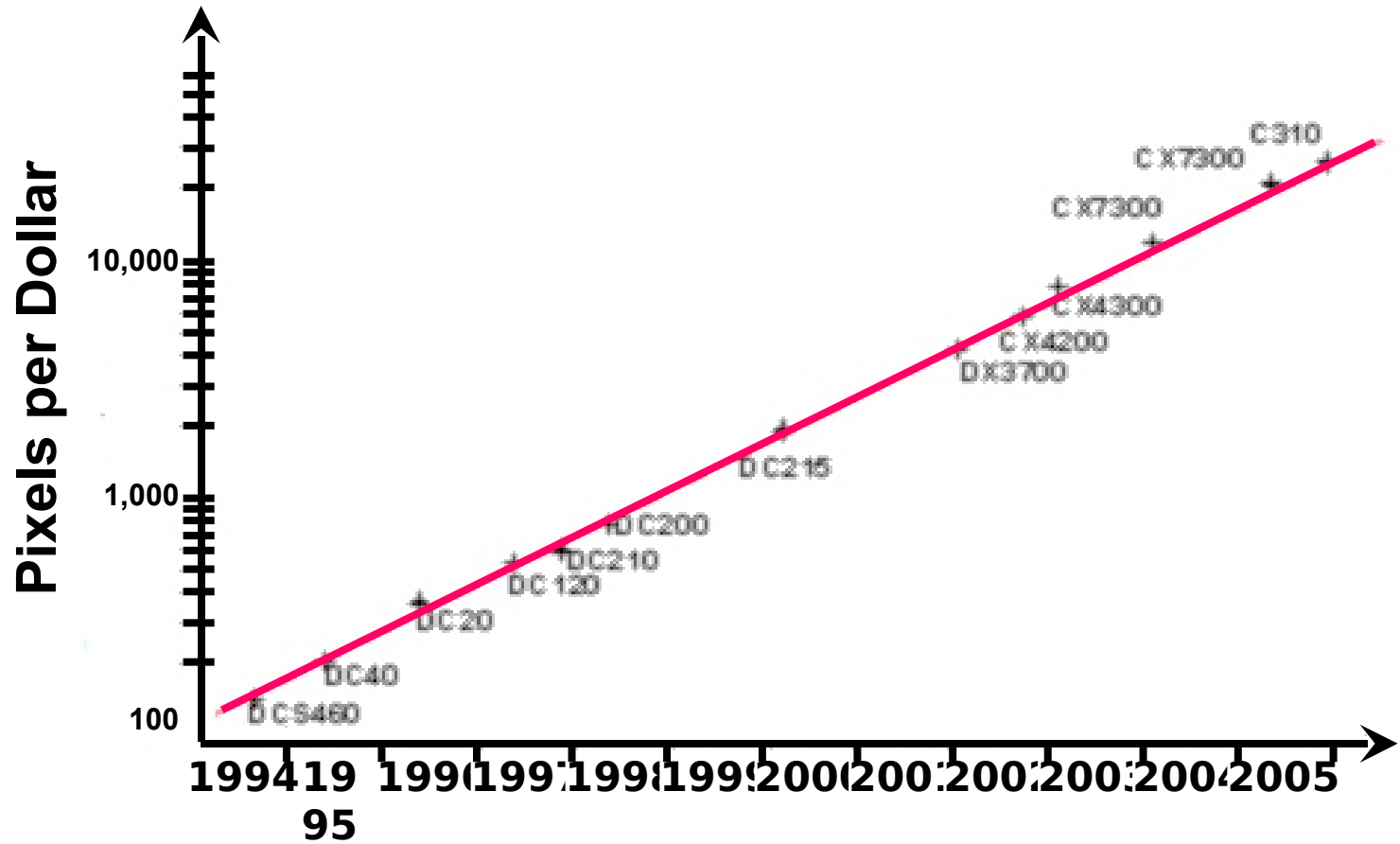
Hard Drive Capacity



http://en.wikipedia.org/wiki/Moore's_law

Technologies: Moore's Law

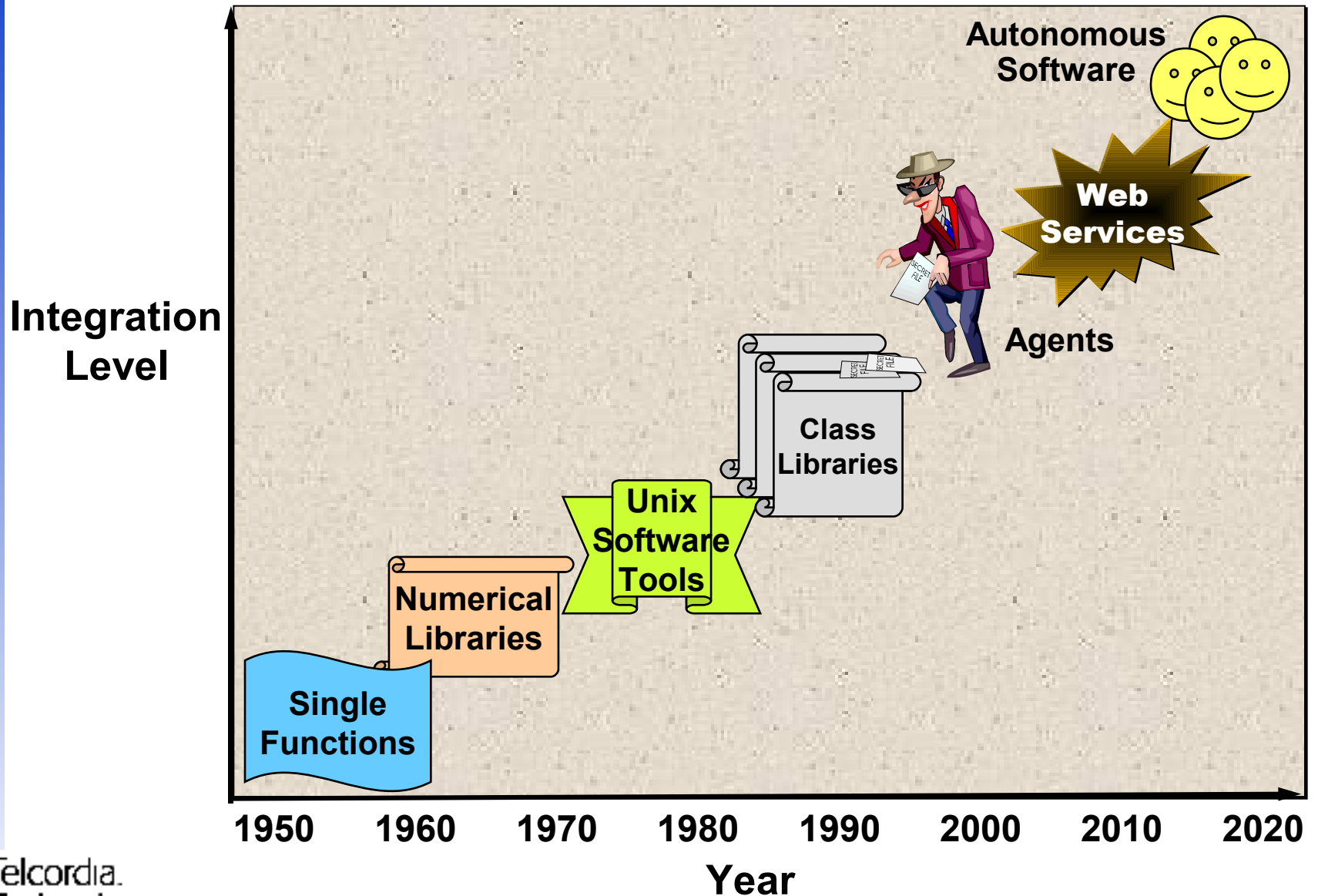
Digital Cameras



http://en.wikipedia.org/wiki/Moore's_law

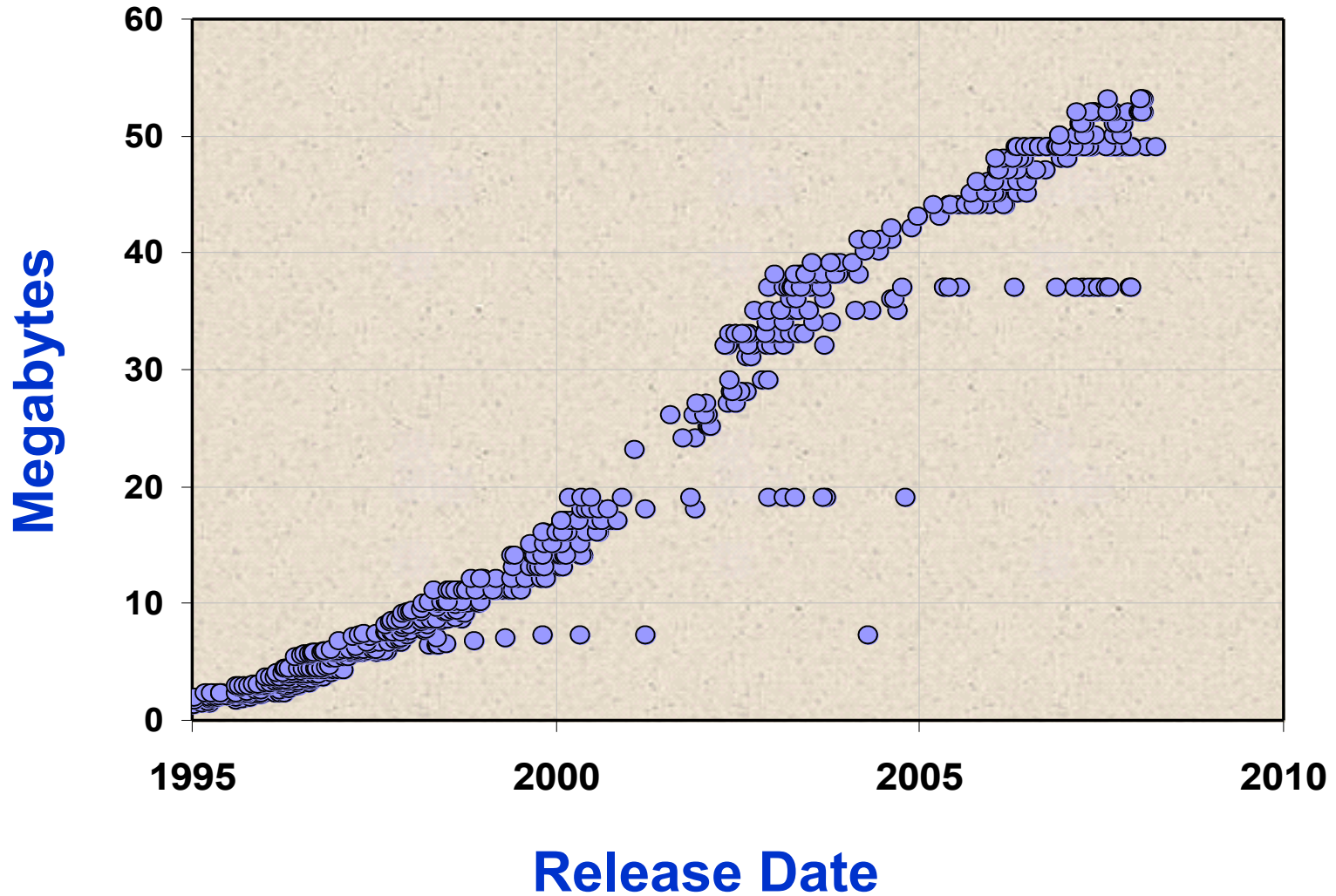
Technologies: Software

Integration Level



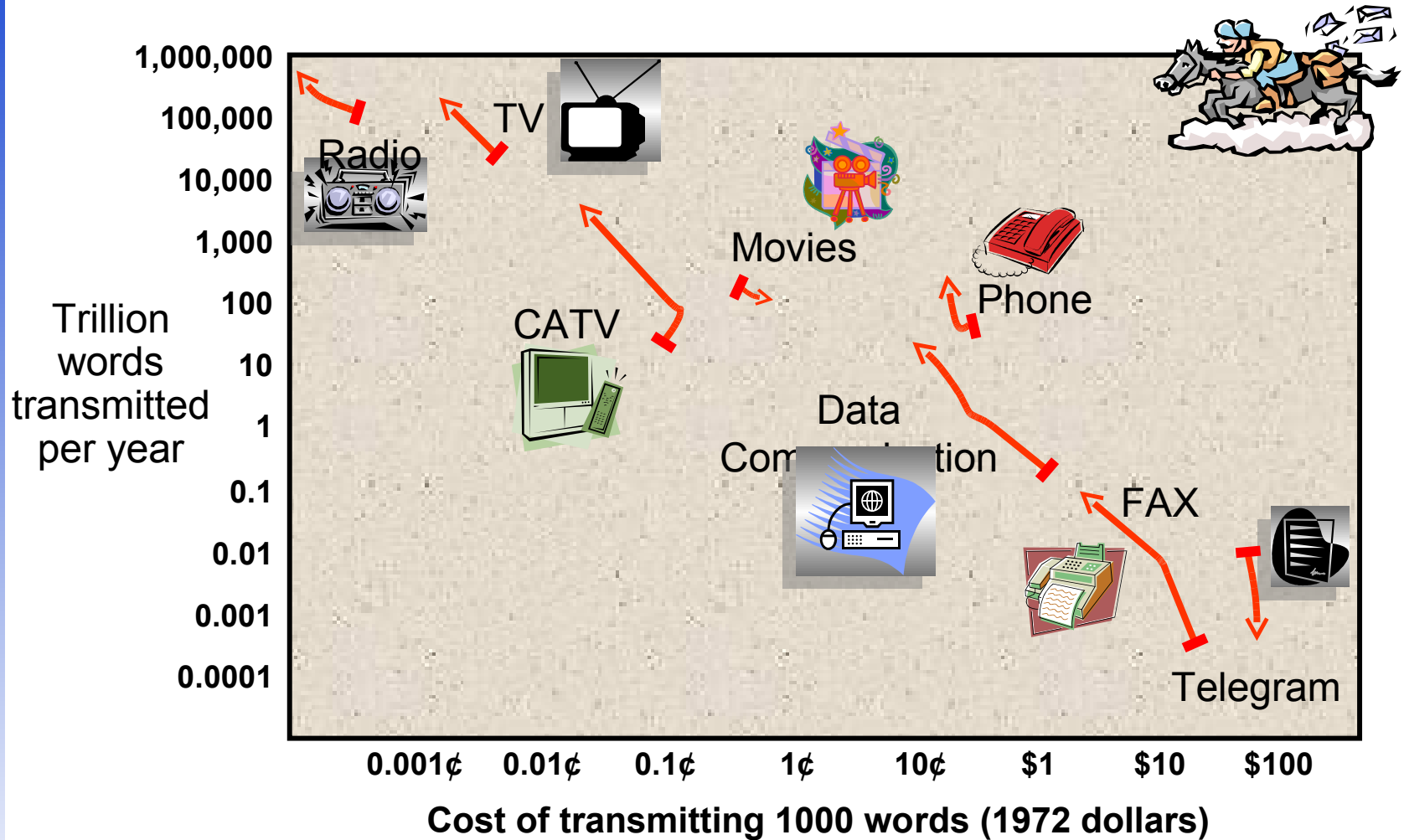
Technologies: Software Complexity

Size of Linux Kernel across Releases

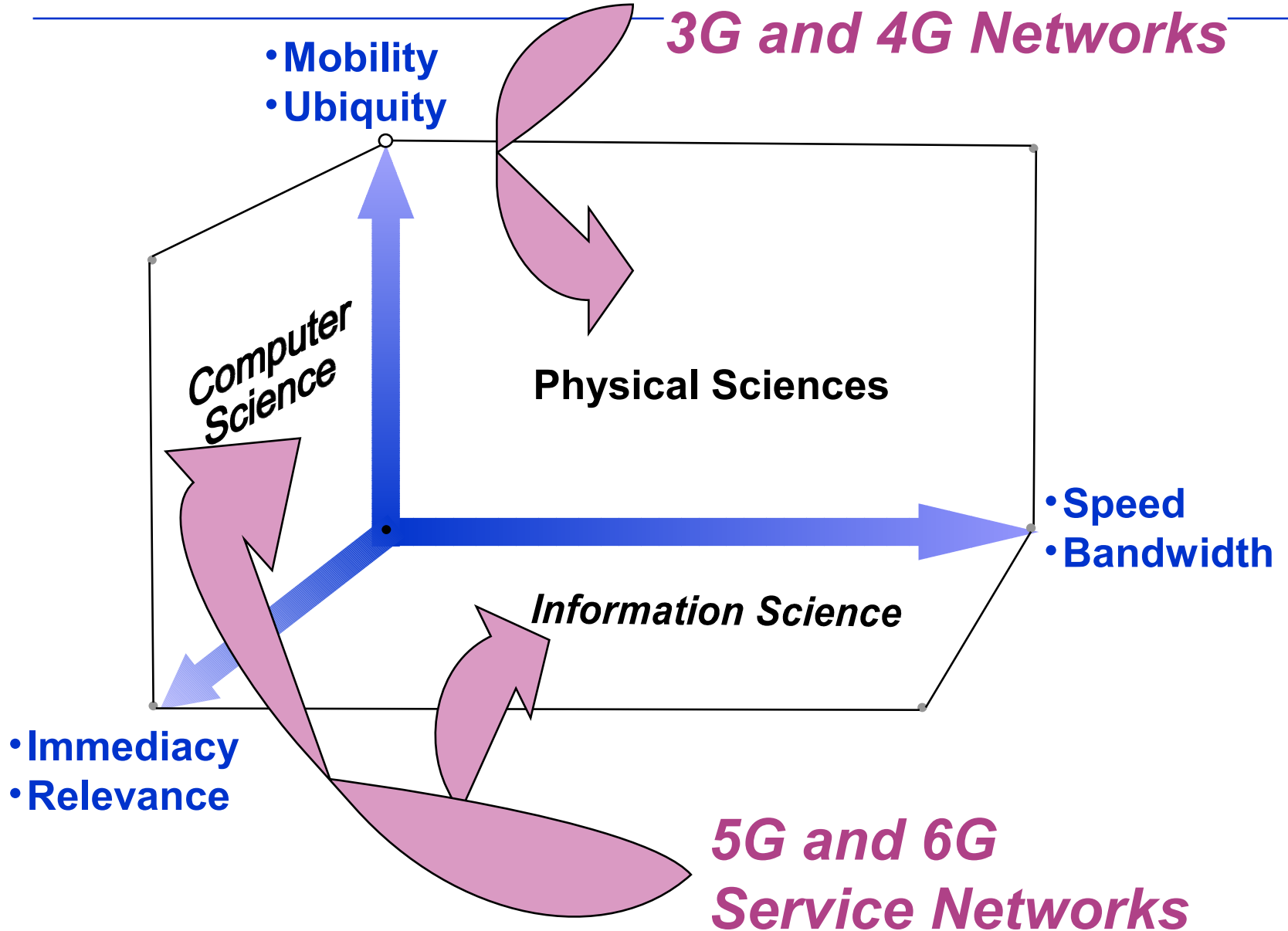


Technologies: Content Delivery

Quantity and Cost (USA 1960 → 2007)

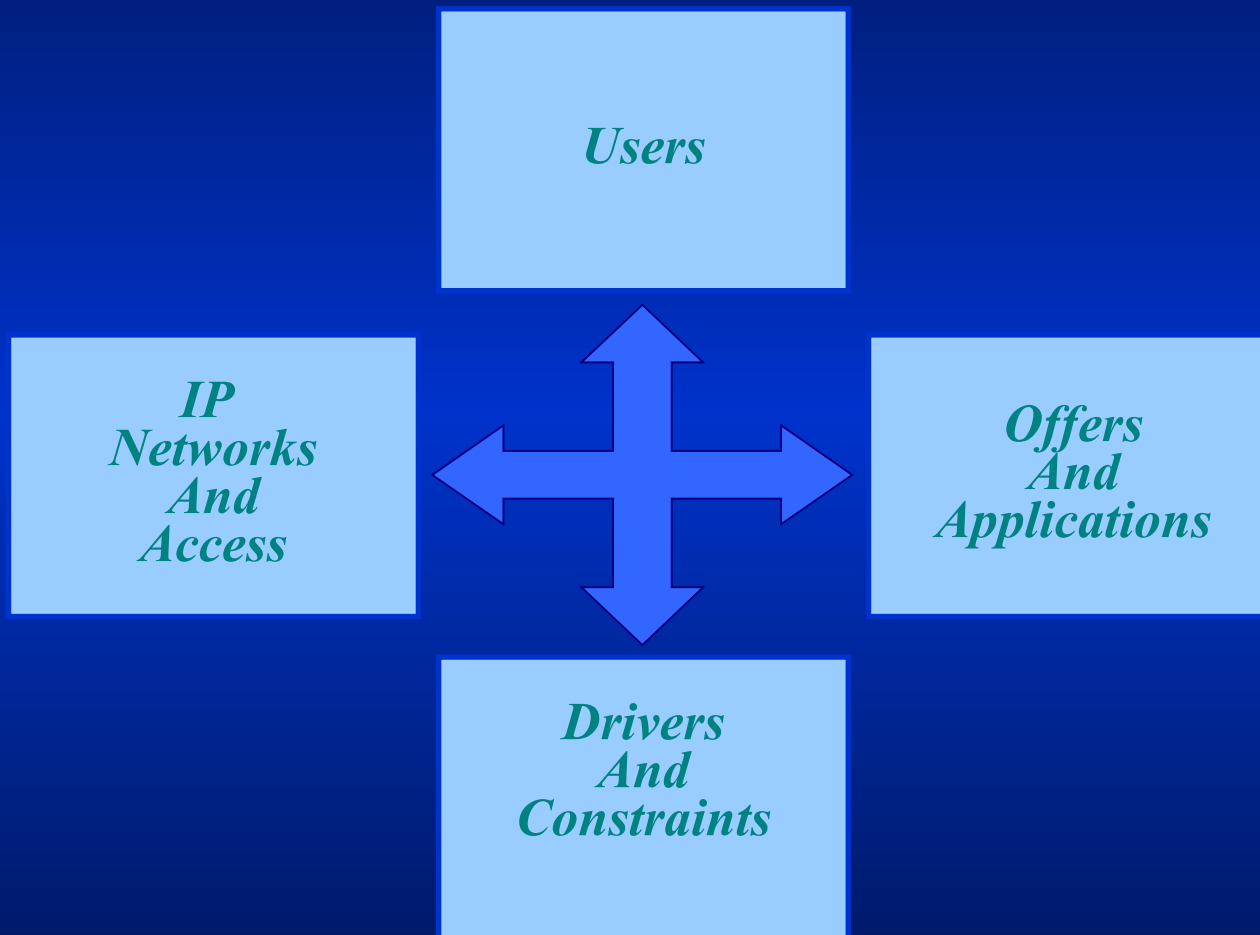


Future Directions



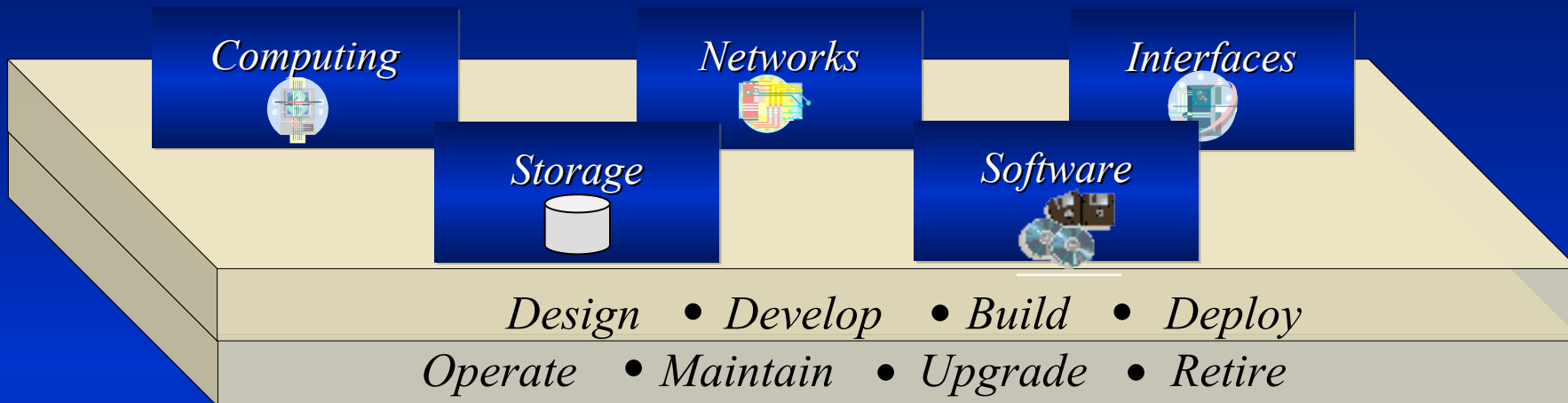
Future Directions

No Killer Application – Can we make Micro-services Payoff?



Future Directions

- **The Fabric for Network Services**



*It's all about
"convergence"*

- *Messages*
- *Voice*
- *Documents*
- *Images*
- *Video*
- *Holograms*

Future Directions

- **Converged Services Challenges**
 - **Data Explosion**
 - **Feature Interactions**
 - **Scalable QoS**

Services & Interactions

gaming collaboration SMS
voice personalization portals

Terminal Types

User Data

location subscriptions addresses
biometrics preferences

Access Types

GSM WiFi
DSL Cable
UMTS WiMax

Standards & Protocols

3GPP OMA ISC
ATIS SIP
3GPP2 DIAMETER
AIN CDRs IMS

Physical Inventory

Future Directions

- Emerging Services Framework

Operator

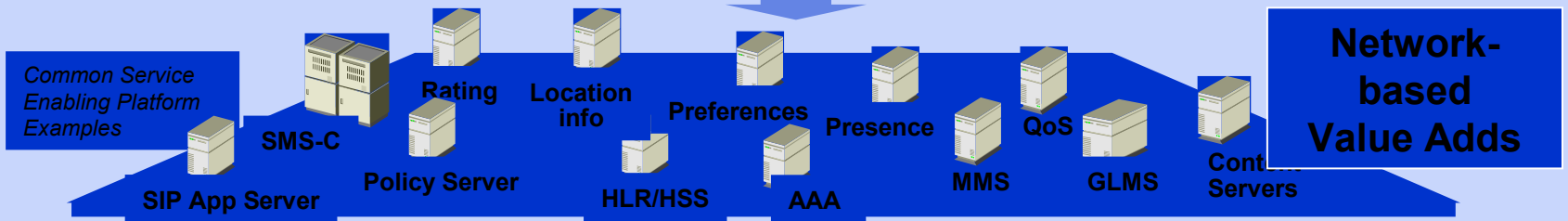


Industry Standards

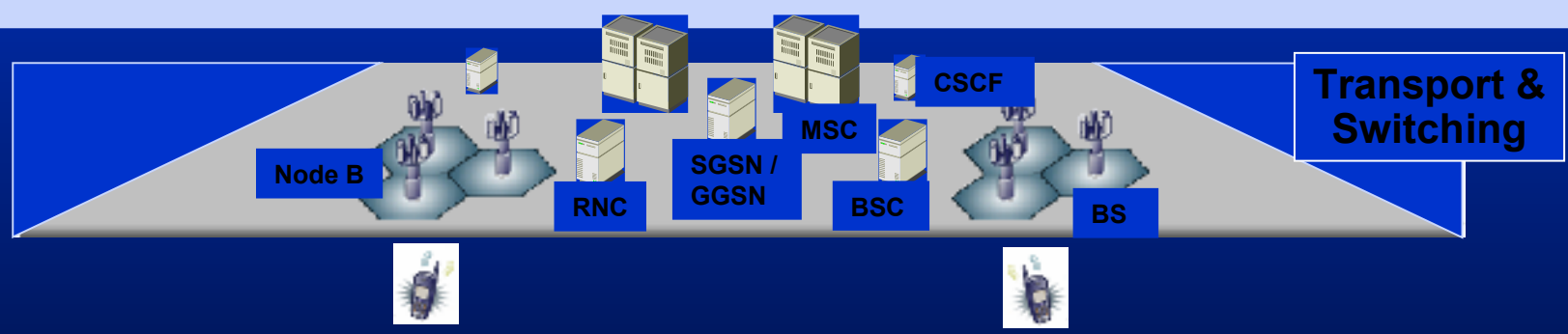
APIs & Protocols

(OMA Service Environment)

(Parlay X Web Services, OSA)



Network-based Value Adds



Transport & Switching

Future Directions

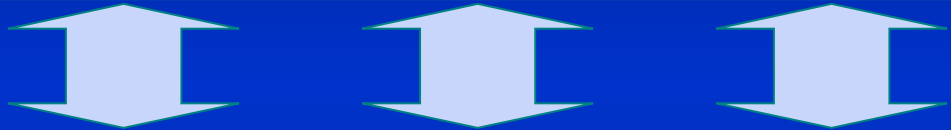
The time we have is an invariant – how do we fill it?

Enterprise and SME Services/Applications

Information and Dynamic Services

Entertainment and Education

Personalization and Lifestyle Management



Week

Work

Trvl. Discrt.

Sleep

*Weekend
Holiday*

Work

Trvl.

Discretionary

Sleep

24 Hours

Future Directions

At Work:

Support for new business structure
Support for new services
Greater productivity

Future Directions

At Home:

Convenience

Community

Personalization

Entertainment

Future Directions

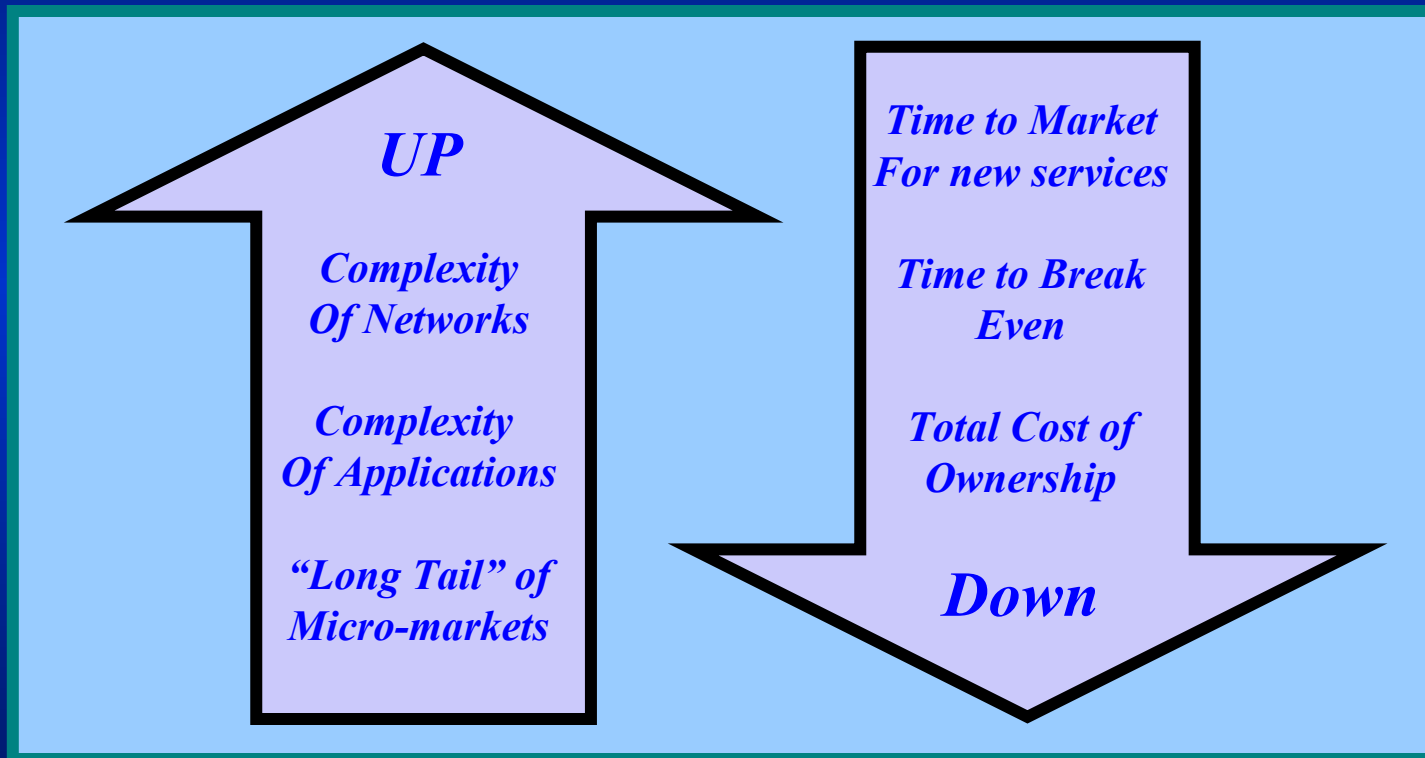
A New Moore's Law

“The Services Available to Consumers Will Double Every One to Two Years at The Same or Lower Cost”



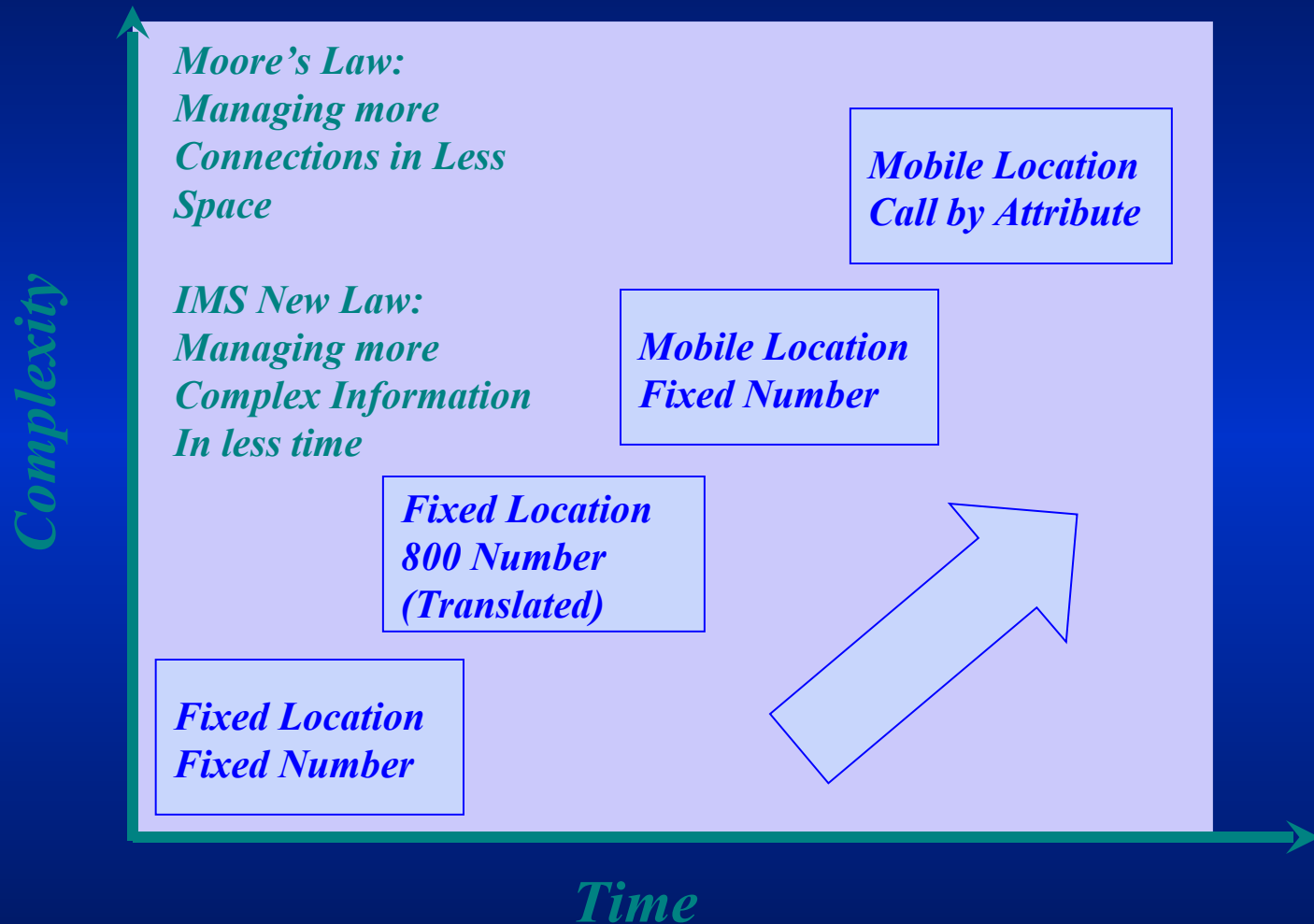
Future Directions

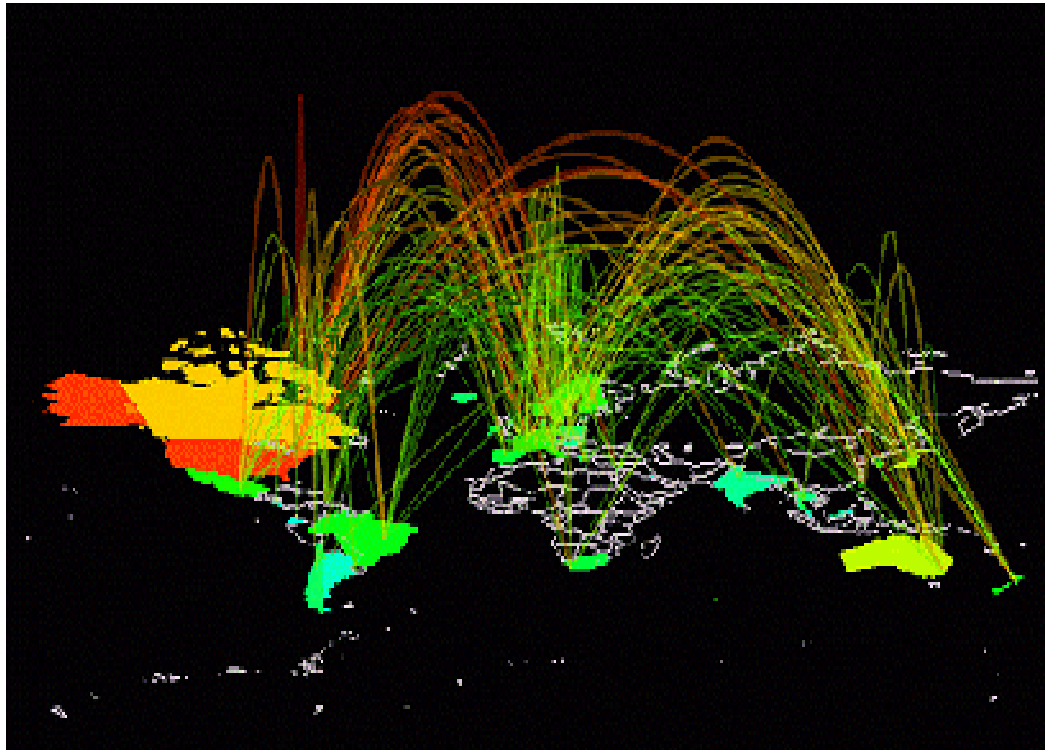
IMS Middleware plays a fundamental role in Making the new “Moore’s Law” a reality!



Future Directions

Example of Increased Complexity





End